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TECH 0018C

(Army) Integrated Weapons & Armaments RDAT&E Center



**Technical Joint
Cross-Service
Group**

March 11, 2005



Tech-0018C: W&A RDAT&E Integrated Center at Redstone

Candidate Recommendation (Summary): Relocate Missile Defense Agency Weapons and Armaments Research and Development & Acquisition functions from FOB 2, leased locations in the National Capital Region, and Kirtland Air Force Base, NM, to Redstone Arsenal, AL.

Justification

- Multiple use of equipment/ facilities/ ranges/ people
- Reduce Lease costs significantly
- Consolidates MDA RD&A work, enhancing life cycle mission related synergies
- Enables future Joint consolidation
- Facilitates 2 closures [all W&A out]

Military Value

- Research quantitative MV
 - Redstone 3rd of 20
 - MDA 18th of 20
- D&A quantitative MV
 - Redstone 1st of 24
 - MDA 6th of 24
 - Kirtland 23rd of 24
- Judgment: Redstone has largest concentration of integrated technical facilities across all three functional areas

Payback

- One-time cost: \$143.8M
- Net implementation savings: \$327.9M
- Annual recurring savings: \$155.6M
- Payback time: 1 year
- NPV Savings \$1,742M

Impacts

- Criteria 6: -41 to -5920 jobs; <0.1% to 0.21%
- Criteria 7: No issues
- Criteria 8: No Impediments

Candidate Recommendation TECH-0018C

Candidate Recommendation: Close the Suffolk Building, a leased installation in Falls Church, VA. Relocate Missile Defense Agency Weapons and Armaments Research and Development & Acquisition to Redstone Arsenal, AL. Realign Federal Office Building 2 (also known as Navy Annex), DC, by relocating Missile Defense Agency Weapons and Armaments Research and Development & Acquisition to Redstone Arsenal, AL. Realign Crystal Square 2, Crystal Square 5, Crystal Park 5, Crystal Park 3, Airport Plaza II, Sequoia Plaza Buildings 1, 2, and 3, 1901 N. Moore Street, and 1911 Ft. Myer Drive, leased installations in Arlington, VA, by relocating Missile Defense Agency Weapons and Armaments Research and Development & Acquisition to Redstone Arsenal, AL. Realign Kirtland Air Force Base, NM, by relocating Missile Defense Agency Weapons and Armaments Development & Acquisition to Redstone Arsenal, AL.

Justification: This recommendation realigns and consolidates certain Missile Defense Agency (MDA) functions in Weapons and Armaments (W&A) Research and Development & Acquisition (R and D&A). This realignment would result in a more robust center for missile Research, Development & Acquisition, and Test & Evaluation at Redstone Arsenal, AL. This location is already the greatest concentration of military value in ground-to-air missiles W&A R and D&A. The Ground-based Missile Defense (GMD) portion of MDA resides in Huntsville, AL, near Redstone Arsenal, and close to their contractor, Boeing Aerospace. MDA also has other Huntsville missile-related operations, such as the THAAD Project Office. All the Huntsville locations draw on the missile expertise resident in the various organizations on Redstone including Army Missile Research, Development, and Engineering Center (AMRDEC) and the Huntsville operation of Army Space and Missile Defense Command. Relocating MDA NCR and MDA NM functions to Redstone Arsenal will enhance jointness and establish an invaluable synergy by collocating most MDA activities with the principal DOD expertise in ground-based missile research and development, and significant expertise in missile-related test and evaluation (T&E). The relocated activities would be in close proximity to the organizations conducting the principal activities of the agency, the development of missile defense systems. Redstone Arsenal would become an Army-DoD missile Center of Excellence in ground-to-air, ground-launched, and air-to-ground missile operations. The collocation would also enable a reduction in overhead costs and lease cost savings associated with the Arlington location in excess of \$40M a year, closing 700,000 ft² DoD-controlled lease space.

The recommendation provides for synergy by increasing the degree of jointness in weapons and armaments research, development and acquisition community at Redstone Arsenal, AL.

This recommendation includes Research, Development and Acquisition, and Test and Evaluation activities in the Army and DOD. It promotes jointness, enables technical synergy, and positions the Department of Defense to exploit center-of-mass scientific, technical and acquisition expertise with weapons and armament Research, Development and Acquisition that currently resides at Redstone Arsenal. This candidate recommendation directly supports the Department's Strategy for Transformation by moving and consolidating smaller W&A efforts into an extremely high military value center, and by leveraging synergy among Research, D&A, and T&E activities.

Payback: The total estimated one-time cost to the Department of Defense to implement this recommendation is \$143,812K. The net of all costs and savings to the Department during the implementation period is a savings \$327,866K. Annual recurring savings to the Department after implementation are \$155,619K with a payback expected in 1 year. The net present value of the costs and savings to the Department over 20 years is a savings of \$1,741,983K.

Impacts:

Economic Impact on Communities: Assuming no economic recovery, this recommendation could result in a maximum potential reduction of 5920 jobs (3528 direct jobs and 2392 indirect jobs) over the 2006-2011 period in the Washington-Arlington-Alexandria, DC-VA-MD-WV Metropolitan Division, which is 0.21 percent of economic area employment.

Assuming no economic recovery, this recommendation could result in a maximum potential reduction of 41 jobs (23 direct jobs and 18 indirect jobs) over the 2006-2011 period in the Albuquerque, NM Metropolitan Statistical Area, which is less than 0.1 percent of economic area employment.

Community Infrastructure: A review of community attributes indicates no issues regarding the ability of the infrastructure of the communities to support missions, forces and personnel.

Environmental Impact: 346 archeological sites were identified at Redstone, some with restrictions on vehicle traffic; 426 historic properties; and 19 Native American tribes have asserted an interest in archeological sites. The potential impact may occur as a result of increased time delays and negotiated restrictions. Also resources must be evaluated on a case by case basis, thereby causing increased delays and costs. Cultural/archeological/tribal resources currently restrict operations. Additional operations may impact these resources and result in further restrictions on training or operations. TES on Redstone include Prices

potato bean, Bald Eagle, Indiana Bat, Gray Bat, Alabama Cave Shrimp, and American Alligator. Federally listed species restrict <0.7% of land at Redstone. Prices potato bean restricts 0.3% of land. Vehicle use is restricted to existing roads and utilities maintenance in this area and must be monitored by Environmental office. The Alabama Cave Shrimp restricts 0.4% of land in the Area immediately surrounding Bobcat Cave; access is closed to vehicles. Additional operations may further impact TES leading to additional restrictions on training or operations. This recommendation has no impact on air quality; dredging; land use constraints or sensitive resource areas; marine mammals, resources, or sanctuaries; noise; waste management; water resources; or wetlands. This recommendation will require spending approximately \$400K for National Environmental Compliance Act documentation. This cost was included in the payback calculation. This recommendation does not otherwise impact the costs of environmental restoration, waste management, and environmental compliance activities.

Supporting Information

Conflicting or Competing Recommendations. HSA-0047 conflicts with this recommendation because it also relocates MDA from the NCR to Redstone. While the HSA JCSG does not have authority over MDA's RD&A functions, HSA-0047 is written broadly enough for one to conclude it relocates MDA's RD&A functions. HSA-0047 currently differs from Tech-0018C in several respects: 1) it makes no reduction in MDA positions, and allows for the growth projected by MDA for a postulated Cruise Missile Defense mission, 2) it proposes to leave a headquarters enclave for MDA in the Washington, DC area, 3) it proposes to move MDA personnel in Huntsville, AL, collocated with their prime contractor, to Redstone Arsenal, and 4) it proposed to move Army Space and Missile Defense Command headquarters in Arlington, VA to Redstone Arsenal. HSA JCSG and the TJCSG are collaborating to combine the two recommendations into one (HSA-0047R). The analysis of the technical portions of this revised candidate recommendation will be conducted by H&SA under the authority and oversight of the TJCSG.

Force Structure Capabilities: Redstone Arsenal will be the Department of Defense's premier facility for ground-to-air missile research, development and acquisition. Redstone Arsenal is located in northeastern Alabama where Research and Development resides for Army tactical and strategic missiles. The synergies gained from having a critical mass located in northeastern Alabama, and being able to leverage the world's intellectual capital for ground-to-air missile Research and Development & Acquisition, will ensure the Department is prepared to meet the demands of the Force Structure Plan of 2025. The future force will require increased missile and missile defense capabilities that use advanced communications and technologies to integrate missile operations with the soldier on the battlefield. Specifically, a highly agile and lethal force will be required to operate in an integrated construct with offensive missile operations, and under the umbrella of tactical missile defense. This force will also be organized, manned, equipped and trained to be integrated with strategic offensive and defensive missile actions across the entire spectrum of military operations from major theater wars through counter terrorism to homeland security. This Center for missile research, development, and acquisition will contribute to the Department's ability to meet this necessity.

Military Value Analysis Results: Military value scores support moving MDA headquarters and MDA NM to Redstone Arsenal. For Weapons and Armament Development & Acquisition Redstone Arsenal has the highest military value score, and is significantly higher than MDA NCR, in sixth place and Kirtland, in twenty-third place. Redstone Arsenal has the third highest military value score in W&A Research, while MDA NCR is ranked eighteenth. More importantly, the

overwhelming preponderance of Redstone's efforts in W&A are in missile and missile defense activities. Also due to the strong synergy of so many MDA government and contractor jobs being collocated in Huntsville, this recommendation overall reduces MDA jobs by 15%. The military value scores for all facilities performing weapons and armament Research and Development & Acquisition are attached.

Capacity Analysis Results: Certified facility data supplied by Redstone Arsenal in response to a scenario data call confirmed Redstone has space available to receive activities from the losing locations. A MILCON is required at Redstone Arsenal. Details are attached.

Weapons Technology Development and Acquisition Military Value

REDSTONE ARSENAL (US Army)	0.6155
PICATINNY ARSENAL	0.5251
USN_2_China Lake (NAVAIRWPNSTA CHINA LAKE)	0.4982
NAVSURFWARCENDIV_DAHLGREN_VA	0.4669
USN_8_Pax (NAS Patuxent River)	0.3660
MDA - NCR	0.3458
Eglin AFB	0.3110
USN_3_Port Hueneme (NAVSURFWARCENDIV PORT HUENEME)	0.3103
REDSTONE ARSENAL MDA	0.2874
USN_3_Indian Head (IF NAVSURFWARCENDIV INDIAN HEAD)	0.2782
NAVSURFWARCENDIV_CRANE_IN	0.2292
USN_2_Pt Mugu (NAVBASE VENTURA CTY PT MUGU)	0.2252
MDA - Colorado	0.2155
NAVSURFWARCENDIV_CORONA_CA	0.1824
MDA - Alabama	0.1566
NAVSURFWARCENDIV_PORT_HUENEME_CA Louisville	0.1550
NAVSURFWARCENDIV_INDIAN_HEAD_MD Seal Beach	0.1424
WPNSTA_Earle, NJ	0.1295
USN_3_Yorktown (WPNSTA_YORKTOWN)	0.1289
ADELPHI LABORATORY CENTER	0.1283
Hill AFB	0.1264
USN_4_San Diego (NAVSTA_SAN_DIEGO_CA)	0.1185
MDA at Kirtland AFB	0.1055
NAVSURFWARCENDIV_CRANE_IN_FALLBROOK	0.0972

14 locations were exempted from consideration as a consequence of a TJCSG decision not to analyze locations with less than 31 full time equivalent work years in a function. It was the military judgment of the TJCSG that the benefit to be derived from consideration of those facilities was far outweighed by the cost of that analysis.

Weapons Technology Research Military Value

PICATINNY ARSENAL	0.5272
USN_2_China Lake (NAVAIRWPNSTA CHINA LAKE)	0.5062
REDSTONE ARSENAL (US Army)	0.4609
Eglin AFB	0.4448
USN_3_Indian Head (IF NAVSURFWARCENDIV INDIAN HEAD)	0.3336
NAVSURFWARCENDIV_DAHLGREN_VA	0.2834
National Capital Element DTRA	0.2037
USN_8_Pax (NAS Patuxent River)	0.1826
USN_2_Pt Mugu (NAVBASE VENTURA CTY PT MUGU)	0.1770
NAVSURFWARCENDIV_CRANE_IN	0.1754
ADELPHI LABORATORY CENTER	0.1433
USN_3_Yorktown (WPNSTA_YORKTOWN)	0.1245
USN_3_Port Hueneme (NAVSURFWARCENDIV PORT HUENEME)	0.1156
NAVSURFWARCENDIV_PORT_HUENEME_CA Louisville	0.0938
WPNSTA_Earle, NJ	0.0580
NAVSURFWARCENDIV_CRANE_IN_FALLBROOK	0.0445
Hill AFB	0.0445
MDA - NCR	0.0435
USN_4_San Diego (NAVSTA_SAN_DIEGO_CA)	0.0376
NAVSURFWARCENDIV_INDIAN_HEAD_MD Seal Beach	0.0375

7 locations were exempted from consideration as a consequence of a TJCSG decision not to analyze locations with less than 31 full time equivalent work years in a function. It was the military judgment of the TJCSG that the benefit to be derived from consideration of those facilities was far outweighed by the cost of that analysis.

Physical Capacity Analysis

Facility Code	Facility Name	Current Capacity SqFt	Current Usage SqFt	Max Potential Capacity SqFt	Capacity Available to Surge SqFt	Required to Surge SqFt	Excess Capacity SqFt
02840 USN	COMNAVUNSEAWARCEN_NEWPORT_RI	478,652	608,633	478,652	(129,981)	669,496	(190,844)
07722 USN	WPNSTA_Earle, NJ	18,200	12,162	18,200	6,038	13,378	4,822
07806 USA	PICATINNY ARSENAL	2,818	476,363	2,818	(473,545)	524,000	(521,182)
12189 USA	WATERVLIET ARSENAL	85,941	40,811	85,941	45,130	44,892	41,049
20301 MDA	MDA - NCR	413,114	346,667	413,114	66,447	381,333	31,781
20376 USN	USN_3_WNY	288,842	504,247	288,842	(215,404)	554,671	(265,829)
20640 USN	USN_3_Indian Head (IF NAVSURFWARCENDIV INDIAN HEAD)	716,910	270,621	716,910	446,289	297,683	419,227
20670 USN	USN_8_Pax (NAS Patuxent River)	5,065,783	1,940,958	5,065,783	3,124,825	2,135,054	2,930,729
20783 USA	ADELPHI LABORATORY CENTER	343,645	204,796	343,645	138,849	225,276	118,369
21005 USA	ABERDEEN PROVING GROUND	9,714,389	1,142,141	9,714,389	8,572,249	1,256,355	8,458,035
22060 DTRA	National Capital Element DTRA	14,992	88,247	14,992	(73,255)	97,071	(82,079)
22134 USN	USN_2_Quantico	7,515	65,069	7,515	(57,554)	71,576	(64,061)
22217 USN	OFFICE OF NAVAL RESEARCH	227,765	275,507	227,765	(47,742)	303,058	(75,293)
22448 USN	NAVSURFWARCENDIV_DAHLGREN_VA	803,996	658,656	803,996	145,341	724,521	79,475
23337 USN	SURFCOMBATSYSCEN_WALLOPS_ISLAND_VA	50,820	30,933	50,820	19,887	34,027	16,793
23461 USN	USN_3_VABEACH	57,082	67,650	57,082	(10,568)	74,415	(17,333)
23505 USN	COMOPTEVFOR_NORFOLK_VA	45,348	76,457	45,348	(31,109)	84,102	(38,754)
23691 USN	USN_3_Yorktown (WPNSTA_YORKTOWN)	98,528	8,654	98,528	89,874	9,519	89,009
32407 USN	USN_2_Panama City	282,937	285,446	282,937	(2,510)	313,991	(31,054)
32544 USAF	HURLBURT FIELD AAF	12,124	58,187	12,124	(46,063)	64,005	(51,882)
32548 USAF	Eglin AFB	3,012,538	969,210	3,012,538	2,043,328	1,066,131	1,946,407
35807 MDA	MDA - Alabama	199,595	48,853	199,595	150,742	53,739	145,846
35898 MDA	REDSTONE ARSENAL MDA	150,584	139,627	150,584	10,957	153,589	(3,005)
35898 USA	REDSTONE ARSENAL (US Army)	1,817,021	1,843,671	1,817,021	(26,650)	2,028,038	(211,017)
40214 USN	NAVSURFWARCENDIV_PORT_HUENEME_CA Louisville	50,246	39,670	50,246	10,576	43,637	6,609
47522 USN	NAVSURFWARCENDIV_CRANE_IN	1,387,215	421,058	1,387,215	966,157	463,164	924,052
61299 USA	ROCK ISLAND ARSENAL	59,094	26,258	59,094	32,836	28,884	30,210
73145 USAF	Tinker AFB	240,944	55,779	240,944	185,165	61,357	179,587
79916 USA	FT BLISS	41,896	19,360	41,896	22,536	21,296	20,600

Physical Capacity Analysis - Continued

Facility Code	Facility Name	Current Capacity SqFt	Current Usage SqFt	Max Potential Capacity SqFt	Capacity Available to Surge SqFt	Required to Surge SqFt	Excess Capacity SqFt
80912 MDA	MDA - Colorado	681,007	120,475	681,007	560,532	132,522	548,485
84022 USA	DUGWAY PROVING GROUND	158,408	148,046	158,408	10,362	162,851	(4,443)
84403 USAF	Hill AFB	784,431	180,174	784,431	604,258	198,191	586,240
85365 USA	YUMA PROVING GROUND	503,534	262,660	503,534	240,874	288,926	214,608
87117 DTRA	Kirtland AFB DTRA	114,516	33,220	114,516	81,296	36,542	77,974
87117 USAF	Kirtland AFB USAF	449,841	547,628	449,841	(97,787)	602,391	(152,550)
87117 MDA	MDA at Kirtland AFB	3,425	3,680	3,425	(255)	4,048	(623)
88002 USA	WHITE SANDS MISSILE RANGE USA	1,238,130	592,213	1,238,130	645,917	651,435	586,696
88002 USN	WHITE SANDS MISSILE RANGE USN	114,121	14,552	114,121	99,569	16,007	98,114
90740 USN	NAVSURFWARCENDIV_INDIAN_HEAD_MD Seal Beach	67,362	9,549	67,362	57,813	10,504	56,858
92028 USN	NAVSURFWARCENDIV_CRANE_IN Fallbrook	28,757	17,887	28,757	10,870	19,676	9,081
92152 USN	USN_4_San Diego (NAVSTA_SAN_DIEGO_CA)	1,876,406	603,448	1,876,406	1,272,958	663,793	1,212,614
92878 USN	NAVSURFWARCENDIV_CORONA_CA	168,819	164,747	168,819	4,073	181,221	(12,402)
93042 USN	USN_2_Pt Mugu (NAVBASE VENTURA CTY PT MUGU)	375,543	384,482	375,543	(8,940)	422,931	(47,388)
93043 USN	USN_3_Port Hueneme (NAVSURFWARCENDIV PORT HUENEME)	368,897	367,235	368,897	1,663	403,958	(35,061)
93524 USAF	EDWARDS AFB	3,545,150	900,260	3,545,150	2,644,890	990,286	2,554,864
93555 USN	USN_2_China Lake (NAVAIRWPNSTA CHINA LAKE)	2,256,738	796,127	2,256,738	1,460,611	875,740	1,380,998
96792 USN	NAVUNSEAWARCENDIV_KEYPORT_WA Waianae	43,268	15,467	43,268	27,801	17,013	26,255
98345 USN	NAVUNSEAWARCENDIV_KEYPORT_WA Keyport	477,383	150,043	477,383	327,339	165,048	312,335
99737 USA	USA_2_Ft Greeley	18,912	14,080	18,912	4,832	15,488	3,424

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Starting Year : 2006
 Final Year : 2008
 Payback Year : 2009 (1 Year)

NPV in 2025(\$K): -1,741,983
 1-Time Cost(\$K): 143,812

Net Costs in 2005 Constant Dollars (\$K)								
	2006	2007	2008	2009	2010	2011	Total	Beyond
	----	----	----	----	----	----	-----	-----
MilCon	8,219	91,328	0	0	0	0	99,547	0
Person	0	0	-4,311	-17,135	-17,135	-17,135	-55,717	-17,135
Overhd	52	2,132	3,365	-138,484	-138,484	-138,484	-409,903	-138,484
Moving	0	0	20,829	0	0	0	20,829	0
Missio	0	0	0	0	0	0	0	0
Other	0	0	535	16,842	0	0	17,377	0
TOTAL	8,271	93,460	20,418	-138,777	-155,619	-155,619	-327,866	-155,619

	2006	2007	2008	2009	2010	2011	Total
	----	----	----	----	----	----	-----
POSITIONS ELIMINATED							
Off	0	0	18	0	0	0	18
Enl	0	0	2	0	0	0	2
Civ	0	0	180	0	0	0	180
TOT	0	0	200	0	0	0	200

POSITIONS REALIGNED							
Off	0	0	98	0	0	0	98
Enl	0	0	10	0	0	0	10
Stu	0	0	0	0	0	0	0
Civ	0	0	533	0	0	0	533
TOT	0	0	641	0	0	0	641

Summary:

 Close the Suffolk Building. Relocate MDA functions to Redstone Arsenal, Huntsville, AL. Realign FOB 2 by relocating MDA functions to Redstone Arsenal. Realign Crystal Square 2 by relocating MDA to Redstone Arsenal, AL. Realign MDA NM functions to Redstone Arsenal, AL.

Relocate W&A RDAT&E to three primary and two specialty with weapons from Pax River and Pt Mugu to China Lake; pt 3 concerns the movement of MDA work to Redstone Arsenal.

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 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
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Costs in 2005 Constant Dollars (\$K)								
	2006	2007	2008	2009	2010	2011	Total	Beyond
	----	----	----	----	----	----	-----	-----
MilCon	8,219	91,328	0	0	0	0	99,547	0
Person	0	0	6,115	603	603	603	7,925	603
Overhd	52	2,132	3,365	3,336	3,336	3,336	15,557	3,336
Moving	0	0	21,255	0	0	0	21,255	0
Missio	0	0	0	0	0	0	0	0
Other	0	0	535	16,842	0	0	17,377	0
TOTAL	8,271	93,460	31,271	20,781	3,939	3,939	161,662	3,939

Savings in 2005 Constant Dollars (\$K)								
	2006	2007	2008	2009	2010	2011	Total	Beyond
	----	----	----	----	----	----	-----	-----
MilCon	0	0	0	0	0	0	0	0
Person	0	0	10,426	17,738	17,738	17,738	63,642	17,738
Overhd	0	0	0	141,820	141,820	141,820	425,460	141,820
Moving	0	0	426	0	0	0	426	0
Missio	0	0	0	0	0	0	0	0
Other	0	0	0	0	0	0	0	0
TOTAL	0	0	10,853	159,558	159,558	159,558	489,528	159,558

TOTAL COBRA ONE-TIME COST REPORT (COBRA v6.07) - Page 1/5

Data As Of 3/4/2005 10:28:19 AM, Report Created 3/4/2005 10:28:22 AM

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

(All values in 2005 Constant Dollars)

Category	Cost	Sub-Total
-----	----	-----
Construction		
Military Construction	99,547,298	
Total - Construction		99,547,298
Personnel		
Civilian RIF	4,274,120	
Civilian Early Retirement	716,373	
Eliminated Military PCS	196,593	
Unemployment	324,923	
Total - Personnel		5,512,010
Overhead		
Program Management Cost	120,246	
Support Contract Termination	0	
Mothball / Shutdown	0	
Total - Overhead		120,246
Moving		
Civilian Moving	19,090,660	
Civilian PPP	1,313,352	
Military Moving	451,695	
Freight	291,853	
Information Technologies	107,800	
One-Time Moving Costs	0	
Total - Moving		21,255,361
Other		
HAP / RSE	135,255	
Environmental Mitigation Costs	400,000	
Mission Contract Startup and Termination	0	
One-Time Unique Costs	16,842,000	
Total - Other		17,377,255

Total One-Time Costs		143,812,170

One-Time Savings		
Military Construction Cost Avoidances	0	
Military Moving	426,431	
One-Time Moving Savings	0	
Environmental Mitigation Savings	0	
One-Time Unique Savings	0	

Total One-Time Savings		426,431

Total Net One-Time Costs		143,385,740

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Base: Huntsville, AL (01750)
 (All values in 2005 Constant Dollars)

Category	Cost	Sub-Total
-----	----	-----
Construction		
Military Construction	0	
Total - Construction		0
Personnel		
Civilian RIF	115,407	
Civilian Early Retirement	12,053	
Eliminated Military PCS	10,477	
Unemployment	8,902	
Total - Personnel		146,839
Overhead		
Program Management Cost	0	
Support Contract Termination	0	
Mothball / Shutdown	0	
Total - Overhead		0
Moving		
Civilian Moving	0	
Civilian PPP	70,992	
Military Moving	0	
Freight	0	
Information Technologies	0	
One-Time Moving Costs	0	
Total - Moving		70,992
Other		
HAP / RSE	0	
Environmental Mitigation Costs	0	
Mission Contract Startup and Termination	0	
One-Time Unique Costs	0	
Total - Other		0

Total One-Time Costs		217,831

One-Time Savings		
Military Construction Cost Avoidances	0	
Military Moving	0	
One-Time Moving Savings	0	
Environmental Mitigation Savings	0	
One-Time Unique Savings	0	

Total One-Time Savings		0

Total Net One-Time Costs		217,831

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: CRYSTAL CITY LEASE, VA (5102N)
 (All values in 2005 Constant Dollars)

Category	Cost	Sub-Total
-----	----	-----
Construction		
Military Construction	0	
Total - Construction		0
Personnel		
Civilian RIF	2,254,493	
Civilian Early Retirement	632,004	
Eliminated Military PCS	186,116	
Unemployment	169,138	
Total - Personnel		3,241,751
Overhead		
Program Management Cost	0	
Support Contract Termination	0	
Mothball / Shutdown	0	
Total - Overhead		0
Moving		
Civilian Moving	19,090,660	
Civilian PPP	674,424	
Military Moving	451,695	
Freight	291,853	
Information Technologies	107,800	
One-Time Moving Costs	0	
Total - Moving		20,616,433
Other		
HAP / RSE	0	
Environmental Mitigation Costs	0	
Mission Contract Startup and Termination	0	
One-Time Unique Costs	16,842,000	
Total - Other		16,842,000

Total One-Time Costs		40,700,185

One-Time Savings		
Military Construction Cost Avoidances	0	
Military Moving	426,431	
One-Time Moving Savings	0	
Environmental Mitigation Savings	0	
One-Time Unique Savings	0	

Total One-Time Savings		426,431

Total Net One-Time Costs		40,273,754

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: Kirtland AFB, NM (MHMV)
 (All values in 2005 Constant Dollars)

Category	Cost	Sub-Total
-----	----	-----
Construction		
Military Construction	0	
Total - Construction		0
Personnel		
Civilian RIF	0	
Civilian Early Retirement	0	
Eliminated Military PCS	0	
Unemployment	0	
Total - Personnel		0
Overhead		
Program Management Cost	0	
Support Contract Termination	0	
Mothball / Shutdown	0	
Total - Overhead		0
Moving		
Civilian Moving	0	
Civilian PPP	0	
Military Moving	0	
Freight	0	
Information Technologies	0	
One-Time Moving Costs	0	
Total - Moving		0
Other		
HAP / RSE	0	
Environmental Mitigation Costs	0	
Mission Contract Startup and Termination	0	
One-Time Unique Costs	0	
Total - Other		0

Total One-Time Costs		0

One-Time Savings		
Military Construction Cost Avoidances	0	
Military Moving	0	
One-Time Moving Savings	0	
Environmental Mitigation Savings	0	
One-Time Unique Savings	0	

Total One-Time Savings		0

Total Net One-Time Costs		0

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: REDSTONE, AL (01750)
 (All values in 2005 Constant Dollars)

Category	Cost	Sub-Total
-----	----	-----
Construction		
Military Construction	99,547,298	
Total - Construction		99,547,298
Personnel		
Civilian RIF	1,904,219	
Civilian Early Retirement	72,317	
Eliminated Military PCS	0	
Unemployment	146,883	
Total - Personnel		2,123,419
Overhead		
Program Management Cost	120,246	
Support Contract Termination	0	
Mothball / Shutdown	0	
Total - Overhead		120,246
Moving		
Civilian Moving	0	
Civilian PPP	567,936	
Military Moving	0	
Freight	0	
Information Technologies	0	
One-Time Moving Costs	0	
Total - Moving		567,936
Other		
HAP / RSE	135,255	
Environmental Mitigation Costs	400,000	
Mission Contract Startup and Termination	0	
One-Time Unique Costs	0	
Total - Other		535,255

Total One-Time Costs		102,894,154

One-Time Savings		
Military Construction Cost Avoidances	0	
Military Moving	0	
One-Time Moving Savings	0	
Environmental Mitigation Savings	0	
One-Time Unique Savings	0	

Total One-Time Savings		0

Total Net One-Time Costs		102,894,154

COBRA PERSONNEL SUMMARY REPORT (COBRA v6.07)

Data As Of 3/4/2005 10:28:19 AM, Report Created 3/4/2005 10:28:22 AM

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

PERSONNEL SUMMARY FOR: Huntsville, AL (01750)

BASE POPULATION (FY 2005, Prior to BRAC Action) FOR: Huntsville, AL (01750)

Officers	Enlisted	Students	Civilians
-----	-----	-----	-----
7	0	0	47

SCENARIO POSITION CHANGES FOR: Huntsville, AL (01750)

	2006	2007	2008	2009	2010	2011	Total
	----	----	----	----	----	----	----
Officers	0	0	-1	0	0	0	-1
Enlisted	0	0	0	0	0	0	0
Civilians	0	0	-7	0	0	0	-7
TOTAL	0	0	-8	0	0	0	-8

BASE POPULATION (After BRAC Action) FOR: Huntsville, AL (01750)

Officers	Enlisted	Students	Civilians
-----	-----	-----	-----
6	0	0	40

PERSONNEL SUMMARY FOR: CRYSTAL CITY LEASE, VA (5102N)

BASE POPULATION (FY 2005, Prior to BRAC Action) FOR: CRYSTAL CITY LEASE, VA (5102N)

Officers	Enlisted	Students	Civilians
-----	-----	-----	-----
581	227	0	1,589

PERSONNEL REALIGNMENTS:
 To Base: REDSTONE, AL (01750)

	2006	2007	2008	2009	2010	2011	Total
	----	----	----	----	----	----	----
Officers	0	0	98	0	0	0	98
Enlisted	0	0	10	0	0	0	10
Students	0	0	0	0	0	0	0
Civilians	0	0	533	0	0	0	533
TOTAL	0	0	641	0	0	0	641

TOTAL PERSONNEL REALIGNMENTS (Out of CRYSTAL CITY LEASE, VA (5102N)):

	2006	2007	2008	2009	2010	2011	Total
	----	----	----	----	----	----	----
Officers	0	0	98	0	0	0	98
Enlisted	0	0	10	0	0	0	10
Students	0	0	0	0	0	0	0
Civilians	0	0	533	0	0	0	533
TOTAL	0	0	641	0	0	0	641

SCENARIO POSITION CHANGES FOR: CRYSTAL CITY LEASE, VA (5102N)

	2006	2007	2008	2009	2010	2011	Total
	----	----	----	----	----	----	----
Officers	0	0	-17	0	0	0	-17
Enlisted	0	0	-2	0	0	0	-2
Civilians	0	0	-94	0	0	0	-94
TOTAL	0	0	-113	0	0	0	-113

BASE POPULATION (After BRAC Action) FOR: CRYSTAL CITY LEASE, VA (5102N)

Officers	Enlisted	Students	Civilians
-----	-----	-----	-----
466	215	0	962

PERSONNEL SUMMARY FOR: Kirtland AFB, NM (MHMV)

BASE POPULATION (FY 2005, Prior to BRAC Action) FOR: Kirtland AFB, NM (MHMV)

Officers	Enlisted	Students	Civilians
-----	-----	-----	-----
1,243	2,609	70	2,728

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

BASE POPULATION (After BRAC Action) FOR: Kirtland AFB, NM (MHMV)

Officers	Enlisted	Students	Civilians
1,243	2,609	70	2,728

PERSONNEL SUMMARY FOR: REDSTONE, AL (01750)

BASE POPULATION (FY 2005):

Officers	Enlisted	Students	Civilians
304	502	934	11,456

PROGRAMMED INSTALLATION (NON-BRAC) CHANGES FOR: REDSTONE, AL (01750)

	2006	2007	2008	2009	2010	2011	Total
Officers	0	0	0	0	0	0	0
Enlisted	0	0	0	0	0	0	0
Students	-3	-42	0	0	0	0	-45
Civilians	-89	-13	0	0	0	0	-102
TOTAL	-92	-55	0	0	0	0	-147

BASE POPULATION (Prior to BRAC Action) FOR: REDSTONE, AL (01750)

Officers	Enlisted	Students	Civilians
304	502	889	11,354

PERSONNEL REALIGNMENTS:

From Base: CRYSTAL CITY LEASE, VA (5102N)

	2006	2007	2008	2009	2010	2011	Total
Officers	0	0	98	0	0	0	98
Enlisted	0	0	10	0	0	0	10
Students	0	0	0	0	0	0	0
Civilians	0	0	533	0	0	0	533
TOTAL	0	0	641	0	0	0	641

TOTAL PERSONNEL REALIGNMENTS (Into REDSTONE, AL (01750)):

	2006	2007	2008	2009	2010	2011	Total
Officers	0	0	98	0	0	0	98
Enlisted	0	0	10	0	0	0	10
Students	0	0	0	0	0	0	0
Civilians	0	0	533	0	0	0	533
TOTAL	0	0	641	0	0	0	641

SCENARIO POSITION CHANGES FOR: REDSTONE, AL (01750)

	2006	2007	2008	2009	2010	2011	Total
Officers	0	0	0	0	0	0	0
Enlisted	0	0	0	0	0	0	0
Civilians	0	0	-79	0	0	0	-79
TOTAL	0	0	-79	0	0	0	-79

BASE POPULATION (After BRAC Action) FOR: REDSTONE, AL (01750)

Officers	Enlisted	Students	Civilians
402	512	889	11,808

COBRA ECONOMIC IMPACT REPORT (COBRA v6.07)

Data As Of 3/4/2005 10:28:19 AM, Report Created 3/4/2005 10:28:22 AM

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Huntsville, AL (01750)

	2006	2007	2008	2009	2010	2011	Total
Jobs Gained-Mil	0	0	0	0	0	0	0
Jobs Lost-Mil	0	0	1	0	0	0	1
NET CHANGE-Mil	0	0	-1	0	0	0	-1
Jobs Gained-Civ	0	0	0	0	0	0	0
Jobs Lost-Civ	0	0	7	0	0	0	7
NET CHANGE-Civ	0	0	-7	0	0	0	-7
Jobs Gained-Stu	0	0	0	0	0	0	0
Jobs Lost-Stu	0	0	0	0	0	0	0
NET CHANGE-Stu	0	0	0	0	0	0	0

CRYSTAL CITY LEASE, VA (5102N)

	2006	2007	2008	2009	2010	2011	Total
Jobs Gained-Mil	0	0	0	0	0	0	0
Jobs Lost-Mil	0	0	127	0	0	0	127
NET CHANGE-Mil	0	0	-127	0	0	0	-127
Jobs Gained-Civ	0	0	0	0	0	0	0
Jobs Lost-Civ	0	0	627	0	0	0	627
NET CHANGE-Civ	0	0	-627	0	0	0	-627
Jobs Gained-Stu	0	0	0	0	0	0	0
Jobs Lost-Stu	0	0	0	0	0	0	0
NET CHANGE-Stu	0	0	0	0	0	0	0

Kirtland AFB, NM (MHMV)

	2006	2007	2008	2009	2010	2011	Total
Jobs Gained-Mil	0	0	0	0	0	0	0
Jobs Lost-Mil	0	0	0	0	0	0	0
NET CHANGE-Mil	0	0	0	0	0	0	0
Jobs Gained-Civ	0	0	0	0	0	0	0
Jobs Lost-Civ	0	0	0	0	0	0	0
NET CHANGE-Civ	0	0	0	0	0	0	0
Jobs Gained-Stu	0	0	0	0	0	0	0
Jobs Lost-Stu	0	0	0	0	0	0	0
NET CHANGE-Stu	0	0	0	0	0	0	0

REDSTONE, AL (01750)

	2006	2007	2008	2009	2010	2011	Total
Jobs Gained-Mil	0	0	108	0	0	0	108
Jobs Lost-Mil	0	0	0	0	0	0	0
NET CHANGE-Mil	0	0	108	0	0	0	108
Jobs Gained-Civ	0	0	533	0	0	0	533
Jobs Lost-Civ	0	0	79	0	0	0	79
NET CHANGE-Civ	0	0	454	0	0	0	454
Jobs Gained-Stu	0	0	0	0	0	0	0
Jobs Lost-Stu	0	0	0	0	0	0	0
NET CHANGE-Stu	0	0	0	0	0	0	0

SCENARIO ERROR REPORT (COBRA v6.07)

Data As Of 3/4/2005 10:28:19 AM, Report Created 3/4/2005 10:28:22 AM

Department : Technical JCSG
Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
Option Pkg Name: Relocate W&A RDATE to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

SCENARIO DATA:

"Technical JCSG" is not a recognized Department.

COBRA INPUT DATA REPORT (COBRA v6.07)

Data As Of 3/4/2005 10:28:19 AM, Report Created 3/4/2005 10:28:22 AM

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

INPUT SCREEN ONE - GENERAL SCENARIO INFORMATION

Model Year One : FY 2006
 Model does Time-Phasing of Construction/Shutdown: Yes

Base Name, ST (Code)	Strategy:
-----	-----
Huntsville, AL (01750)	Realignment
CRYSTAL CITY LEASE, VA (5102N)	Realignment
Kirtland AFB, NM (MHMV)	Realignment
REDSTONE, AL (01750)	Realignment

INPUT SCREEN TWO - DISTANCE TABLE
 (Only shows distances where personnel or equipment are moving)

Point A:	Point B:	Distance:
-----	-----	-----
CRYSTAL CITY LEASE, VA (5102N)	REDSTONE, AL (01750)	678 mi

INPUT SCREEN THREE - MOVEMENT TABLE

Transfers from CRYSTAL CITY LEASE, VA (5102N) to REDSTONE, AL (01750)

	2006	2007	2008	2009	2010	2011
	----	----	----	----	----	----
Officer Positions:	0	0	98	0	0	0
Enlisted Positions:	0	0	10	0	0	0
Civilian Positions:	0	0	533	0	0	0
Student Positions:	0	0	0	0	0	0
NonVeh Missn Eqpt(tons):	0	0	35	0	0	0
Suppt Eqpt (tons):	0	0	0	0	0	0
Military Light Vehicles:	0	0	0	0	0	0
Heavy/Special Vehicles:	0	0	0	0	0	0

INPUT SCREEN FOUR - STATIC BASE INFORMATION

Name: Huntsville, AL (01750)

Total Officer Employees:	7	Base Service (for BOS/Sust):	Army
Total Enlisted Employees:	0	Total Sustainment(\$K/Year):	0
Total Student Employees:	0	Sustain Payroll (\$K/Year):	0
Total Civilian Employees:	47	BOS Non-Payroll (\$K/Year):	0
Accomp Mil not Receiving BAH:	0.0%	BOS Payroll (\$K/Year):	0
Officer Housing Units Avail:	0	Family Housing (\$K/Year):	0
Enlisted Housing Units Avail:	0	Installation PRV(\$K):	0
Starting Facilities(KSF):	0	Svc/Agcy Recap Rate (Years):	0
Officer BAH (\$/Month):	933	Homeowner Assistance Program:	No
Enlisted BAH (\$/Month):	674		
Civ Locality Pay Factor:	1.115	TRICARE	In-Pat Out-Pat
Area Cost Factor:	0.85		Admits Visits Prescrip
Per Diem Rate (\$/Day):	106	CostFactor	0.00 0.00 0.00
Freight Cost (\$/Ton/Mile):	0.33	Actv MTF	0 0 0
Vehicle Cost (\$/Lift/Mile):	4.84	Actv Purch	0 0 0
Latitude:	34.711291	Retiree	0 0 0
Longitude:	-86.616917	Retiree65+	0 0 0

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

INPUT SCREEN FOUR - STATIC BASE INFORMATION

Name: CRYSTAL CITY LEASE, VA (5102N)

Total Officer Employees:	581	Base Service (for BOS/Sust):	Army
Total Enlisted Employees:	227	Total Sustainment(\$K/Year):	0
Total Student Employees:	0	Sustain Payroll (\$K/Year):	0
Total Civilian Employees:	1,589	BOS Non-Payroll (\$K/Year):	0
Accomp Mil not Receiving BAH:	0.0%	BOS Payroll (\$K/Year):	0
Officer Housing Units Avail:	0	Family Housing (\$K/Year):	0
Enlisted Housing Units Avail:	0	Installation PRV(\$K):	0
Starting Facilities(KSF):	0	Svc/Agcy Recap Rate (Years):	103
Officer BAH (\$/Month):	2,006	Homeowner Assistance Program:	No
Enlisted BAH (\$/Month):	1,415		
Civ Locality Pay Factor:	1.147	TRICARE	In-Pat Out-Pat
Area Cost Factor:	1.02		Admits Visits Prescrip
Per Diem Rate (\$/Day):	201	CostFactor	0.00 0.00 0.00
Freight Cost (\$/Ton/Mile):	0.33	Actv MTF	0 0 0
Vehicle Cost (\$/Lift/Mile):	4.84	Actv Purch	0 0 0
Latitude:	0.000000	Retiree	0 0 0
Longitude:	0.000000	Retiree65+	0 0 0

Name: Kirtland AFB, NM (MHMV)

Total Officer Employees:	1,243	Base Service (for BOS/Sust):	Air Force
Total Enlisted Employees:	2,609	Total Sustainment(\$K/Year):	32,892
Total Student Employees:	70	Sustain Payroll (\$K/Year):	2,527
Total Civilian Employees:	2,728	BOS Non-Payroll (\$K/Year):	68,338
Accomp Mil not Receiving BAH:	21.0%	BOS Payroll (\$K/Year):	35,109
Officer Housing Units Avail:	0	Family Housing (\$K/Year):	3,392,645
Enlisted Housing Units Avail:	0	Installation PRV(\$K):	2,529,932
Starting Facilities(KSF):	6,137	Svc/Agcy Recap Rate (Years):	121
Officer BAH (\$/Month):	1,217	Homeowner Assistance Program:	Yes
Enlisted BAH (\$/Month):	918		
Civ Locality Pay Factor:	1.109	TRICARE	In-Pat Out-Pat
Area Cost Factor:	0.99		Admits Visits Prescrip
Per Diem Rate (\$/Day):	111	CostFactor	6,817.20 121.08 20.96
Freight Cost (\$/Ton/Mile):	1.08	Actv MTF	0 63,545 64,902
Vehicle Cost (\$/Lift/Mile):	4.84	Actv Purch	825 26,980
Latitude:	35.055840	Retiree	0 28,858 119,845
Longitude:	-106.555420	Retiree65+	0 336 142,736

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

INPUT SCREEN FOUR - STATIC BASE INFORMATION

Name: REDSTONE, AL (01750)

Total Officer Employees:	304	Base Service (for BOS/Sust):	Army
Total Enlisted Employees:	502	Total Sustainment(\$K/Year):	32,505
Total Student Employees:	934	Sustain Payroll (\$K/Year):	2,171
Total Civilian Employees:	11,456	BOS Non-Payroll (\$K/Year):	52,009
Accomp Mil not Receiving BAH:	28.0%	BOS Payroll (\$K/Year):	34,847
Officer Housing Units Avail:	68	Family Housing (\$K/Year):	1,554
Enlisted Housing Units Avail:	240	Installation PRV(\$K):	3,043,214
Starting Facilities(KSF):	11,688	Svc/Agcy Recap Rate (Years):	103
Officer BAH (\$/Month):	933	Homeowner Assistance Program:	Yes
Enlisted BAH (\$/Month):	674		
Civ Locality Pay Factor:	1.115	TRICARE	In-Pat Out-Pat
Area Cost Factor:	0.85		Admits Visits Prescrip
Per Diem Rate (\$/Day):	106	CostFactor	4,106.00 94.00 22.21
Freight Cost (\$/Ton/Mile):	0.33	Actv MTF	0 53,942 43,513
Vehicle Cost (\$/Lift/Mile):	4.84	Actv Purch	324 15,108
Latitude:	34.616670	Retiree	0 38,847 149,850
Longitude:	-86.666670	Retiree65+	0 2,106 128,575

INPUT SCREEN FIVE - DYNAMIC BASE INFORMATION

Name: Huntsville, AL (01750)

	2006	2007	2008	2009	2010	2011
	----	----	----	----	----	----
1-Time Unique Cost (\$K):	0	0	0	0	0	0
1-Time Unique Save (\$K):	0	0	0	0	0	0
1-Time Moving Cost (\$K):	0	0	0	0	0	0
1-Time Moving Save (\$K):	0	0	0	0	0	0
Env Non-MilCon Reqd(\$K):	0	0	0	0	0	0
Activ Mission Cost (\$K):	0	0	0	0	0	0
Activ Mission Save (\$K):	0	0	0	0	0	0
Misn Contract Start(\$K):	0	0	0	0	0	0
Misn Contract Term (\$K):	0	0	0	0	0	0
Supt Contract Term (\$K):	0	0	0	0	0	0
Misc Recurring Cost(\$K):	0	0	0	0	0	0
Misc Recurring Save(\$K):	0	0	0	100,200	100,200	100,200
One-Time IT Costs (\$K):	0	0	0	0	0	0
Construction Schedule(%):	0%	0%	0%	0%	0%	0%
Shutdown Schedule (%):	0%	0%	0%	0%	0%	0%
Misn Milcon AVOIDNC(\$K):	0	0	0	0	0	0
Procurement AVOIDNC(\$K):	0	0	0	0	0	0
MTF Closure Action:	None	Fac	ShDn(KSF):	0	FH ShDn:	0.000%

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

INPUT SCREEN FIVE - DYNAMIC BASE INFORMATION

Name: CRYSTAL CITY LEASE, VA (5102N)

	2006	2007	2008	2009	2010	2011
	----	----	----	----	----	----
1-Time Unique Cost (\$K):	0	0	0	16,842	0	0
1-Time Unique Save (\$K):	0	0	0	0	0	0
1-Time Moving Cost (\$K):	0	0	0	0	0	0
1-Time Moving Save (\$K):	0	0	0	0	0	0
Env Non-MilCon Reqd(\$K):	0	0	0	0	0	0
Activ Mission Cost (\$K):	0	0	0	0	0	0
Activ Mission Save (\$K):	0	0	0	0	0	0
Misn Contract Start(\$K):	0	0	0	0	0	0
Misn Contract Term (\$K):	0	0	0	0	0	0
Supt Contract Term (\$K):	0	0	0	0	0	0
Misc Recurring Cost(\$K):	0	0	0	0	0	0
Misc Recurring Save(\$K):	0	0	0	41,620	41,620	41,620
One-Time IT Costs (\$K):	0	0	0	0	0	0
Construction Schedule(%):	0%	0%	0%	0%	0%	0%
Shutdown Schedule (%):	0%	0%	0%	0%	0%	0%
Misn Milcon Avoidnc(\$K):	0	0	0	0	0	0
Procurement Avoidnc(\$K):	0	0	0	0	0	0
MTF Closure Action:	None Fac ShDn(KSF):			0	FH ShDn:	0.000%

Name: Kirtland AFB, NM (MHMV)

	2006	2007	2008	2009	2010	2011
	----	----	----	----	----	----
1-Time Unique Cost (\$K):	0	0	0	0	0	0
1-Time Unique Save (\$K):	0	0	0	0	0	0
1-Time Moving Cost (\$K):	0	0	0	0	0	0
1-Time Moving Save (\$K):	0	0	0	0	0	0
Env Non-MilCon Reqd(\$K):	0	0	0	0	0	0
Activ Mission Cost (\$K):	0	0	0	0	0	0
Activ Mission Save (\$K):	0	0	0	0	0	0
Misn Contract Start(\$K):	0	0	0	0	0	0
Misn Contract Term (\$K):	0	0	0	0	0	0
Supt Contract Term (\$K):	0	0	0	0	0	0
Misc Recurring Cost(\$K):	0	0	0	0	0	0
Misc Recurring Save(\$K):	0	0	0	0	0	0
One-Time IT Costs (\$K):	0	0	0	0	0	0
Construction Schedule(%):	0%	0%	0%	0%	0%	0%
Shutdown Schedule (%):	0%	0%	0%	0%	0%	0%
Misn Milcon Avoidnc(\$K):	0	0	0	0	0	0
Procurement Avoidnc(\$K):	0	0	0	0	0	0
MTF Closure Action:	None Fac ShDn(KSF):			0	FH ShDn:	0.000%

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

INPUT SCREEN FIVE - DYNAMIC BASE INFORMATION

Name: REDSTONE, AL (01750)

	2006	2007	2008	2009	2010	2011
	----	----	----	----	----	----
1-Time Unique Cost (\$K):	0	0	0	0	0	0
1-Time Unique Save (\$K):	0	0	0	0	0	0
1-Time Moving Cost (\$K):	0	0	0	0	0	0
1-Time Moving Save (\$K):	0	0	0	0	0	0
Env Non-MilCon Req'd(\$K):	0	0	400	0	0	0
Activ Mission Cost (\$K):	0	0	0	0	0	0
Activ Mission Save (\$K):	0	0	0	0	0	0
Misn Contract Start(\$K):	0	0	0	0	0	0
Misn Contract Term (\$K):	0	0	0	0	0	0
Supt Contract Term (\$K):	0	0	0	0	0	0
Misc Recurring Cost(\$K):	0	0	0	0	0	0
Misc Recurring Save(\$K):	0	0	0	0	0	0
One-Time IT Costs (\$K):	0	0	0	0	0	0
Construction Schedule(%):	0%	0%	0%	0%	0%	0%
Shutdown Schedule (%):	0%	0%	0%	0%	0%	0%
Misn Milcon Avoidnc(\$K):	0	0	0	0	0	0
Procurement Avoidnc(\$K):	0	0	0	0	0	0
MTF Closure Action:	None Fac ShDn(KSF):			0	FH ShDn:	0.000%

INPUT SCREEN SIX - BASE PERSONNEL INFORMATION

Name: Huntsville, AL (01750)

	2006	2007	2008	2009	2010	2011
	----	----	----	----	----	----
Off Scenario Change:	0	0	-1	0	0	0
Enl Scenario Change:	0	0	0	0	0	0
Civ Scenario Change:	0	0	-7	0	0	0
Off Prog nonBRAC Change:	0	0	0	0	0	0
Enl Prog nonBRAC Change:	0	0	0	0	0	0
Civ Prog nonBRAC Change:	0	0	0	0	0	0
Stu Prog nonBRAC Change:	0	0	0	0	0	0
Prog FH Privatization:	0%	0%	0%	0%	0%	0%

Name: CRYSTAL CITY LEASE, VA (5102N)

	2006	2007	2008	2009	2010	2011
	----	----	----	----	----	----
Off Scenario Change:	0	0	-17	0	0	0
Enl Scenario Change:	0	0	-2	0	0	0
Civ Scenario Change:	0	0	-94	0	0	0
Off Prog nonBRAC Change:	0	0	0	0	0	0
Enl Prog nonBRAC Change:	0	0	0	0	0	0
Civ Prog nonBRAC Change:	0	0	0	0	0	0
Stu Prog nonBRAC Change:	0	0	0	0	0	0
Prog FH Privatization:	0%	0%	0%	0%	0%	0%

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

INPUT SCREEN SIX - BASE PERSONNEL INFORMATION

Name: Kirtland AFB, NM (MHMV)

	2006	2007	2008	2009	2010	2011
Off Scenario Change:	0	0	0	0	0	0
Enl Scenario Change:	0	0	0	0	0	0
Civ Scenario Change:	0	0	0	0	0	0
Off Prog nonBRAC Change:	0	0	0	0	0	0
Enl Prog nonBRAC Change:	0	0	0	0	0	0
Civ Prog nonBRAC Change:	0	0	0	0	0	0
Stu Prog nonBRAC Change:	0	0	0	0	0	0
Prog FH Privatization:	100%	0%	0%	0%	0%	0%

Name: REDSTONE, AL (01750)

	2006	2007	2008	2009	2010	2011
Off Scenario Change:	0	0	0	0	0	0
Enl Scenario Change:	0	0	0	0	0	0
Civ Scenario Change:	0	0	-79	0	0	0
Off Prog nonBRAC Change:	0	0	0	0	0	0
Enl Prog nonBRAC Change:	0	0	0	0	0	0
Civ Prog nonBRAC Change:	-89	-13	0	0	0	0
Stu Prog nonBRAC Change:	-3	-42	0	0	0	0
Prog FH Privatization:	0%	100%	0%	0%	0%	0%

INPUT SCREEN SEVEN - BASE MILITARY CONSTRUCTION INFORMATION

Name: REDSTONE, AL (01750)

FAC	UM	New MilCon	Rehab MilCon	TotCost(\$K)	FPG Con CF	FPG Sust CF
1498	SF	1,956	0 Default	0	194.58	3.64
1444	SF	2,976	0 Default	0	180.06	4.26
1724	SF	5,671	0 Default	0	141.69	3.40
1312	SF	9,742	0 Default	0	484.93	8.39
1724	SF	2,310	0 Default	0	141.69	3.40
1724	SF	10,893	0 Default	0	141.69	3.40
1404	SF	19,470	0 Default	0	182.60	4.40
1498	SF	1,500	0 Default	0	194.58	3.64
6104	SF	91,875	0 Default	0	183.35	2.99
6100	SF	483,040	0 Default	0	138.78	2.52

STANDARD FACTORS SCREEN ONE - PERSONNEL

SF File Descrip:

Perc Officers Accompanied:	72.00%	Priority Placement Program:	39.97%
Perc Enlisted Accompanied:	55.00%	PPP Actions Involving PCS:	50.70%
Officer Salary(\$/Year):	124,971.93	Civilian PCS Costs (\$):	35,496.00
Enlisted Salary(\$/Year):	82,399.09	Home Sale Reimburse Rate:	10.00%
Civilian Salary(\$/Year):	59,959.18	Max Home Sale Reimburs(\$):	50,000.00
Avg Unemploy Cost(\$/Week):	272.90	Home Purch Reimburse Rate:	5.00%
Unemployment Eligibility(Weeks):	16	Max Home Purch Reimburs(\$):	25,000.00
Civilians Not Willing To Move:	6.00%	Civilian Homeowning Rate:	68.40%
Civilian Turnover Rate:	9.16%	HAP Home Value Reimburse Rate:	13.46%
Civilian Early Retire Rate:	8.10%	HAP Homeowner Receiving Rate:	18.44%
Civilian Regular Retire Rate:	1.67%	RSE Home Value Reimburse Rate:	0.00%
Civilian RIF Pay Factor:	86.32%	RSE Homeowner Receiving Rate:	0.00%
Civ Early Retire Pay Factor:	18.03%		

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

STANDARD FACTORS SCREEN TWO - FACILITIES

	Army	Navy	Air Force	Marines
Service Sustainment Rate	87.00%	93.00%	92.00%	97.00%
Unit Cost Adjustment (BOS)	10332.00	8879.00	3032.00	3904.00
Program Management Factor:	10.00	MilCon Site Prep Cost (\$/SF):	0.74	
Mothball (Close) (\$/SF):	0.18	MilCon Contingency Plan Rate:	5.00%	
Mothball (Deac/Realn) (\$/SF):	0.45	MilCon Design Rate (Medical):	13.00%	
Rehab vs. MilCon (Default):	47.00%	MilCon Design Rate (Other):	9.00%	
Rehab vs. MilCon (Red):	64.00%	MilCon SIOH Rate:	6.00%	
Rehab vs. MilCon (Amber):	29.00%	Discount Rate for NPV/Payback:	3.15%	

STANDARD FACTORS SCREEN THREE - TRANSPORTATION

Material/Assigned Mil (Lb):	710	Storage-In-Transit (\$/Pers):	373.76
HHG Per Off Accomp (Lb):	15,290.00	POV Reimburse(\$/Mile):	0.20
HHG Per Enl Accomp (Lb):	9,204.00	Air Transport (\$/Pass Mile):	0.20
HHG Per Off Unaccomp (Lb):	13,712.00	IT Connect (\$/Person):	200.00
HHG Per Enl Unaccomp (Lb):	6,960.00	Misc Exp(\$/Direct Employee):	1,000.00
HHG Per Civilian (Lb):	18,000.00	Avg Mil Tour Length (Months):	30.02
Total HHG Cost (\$/100Lb):	8.78	One-Time Off PCS Cost(\$):	10,477.58
Equip Pack & Crate(\$/Ton):	180.67	One-Time Enl PCS Cost(\$):	3,998.52

Department : Technical JCSG
Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

FOOTNOTES FOR SCREEN ONE

=====

Close the Suffolk Building. Relocate MDA functions to Redstone Arsenal, Huntsville, AL. Realign FOB 2 by relocating MDA functions to Redstone Arsenal. Realign Crystal Square 2 by relocating MDA to Redstone Arsenal, AL. Realign MDA NM functions to Redstone Arsenal, AL.

Relocate W&A RDAT&E to three primary and two specialty with weapons from Pax River and Pt Mugu to China Lake; pt 3 concerns the movement of MDA work to Redstone Arsenal.

FOOTNOTES FOR SCREEN TWO

=====

Example Screen 4, F14 Enlisted Housing Units Vacant

FOOTNOTES FOR SCREEN THREE

=====

Shriever to Redstone: 20 officers in 2008 per TJCSG rule, include 15% decrement
3 enlisted, moved to 2008, includes 15% decrement
96 civilians, moved in 2008 per TJCSG, includes 15% decrement; includes civilian detailees.
37.75 tons of non-veh mission equipment, sum of the allowed equipment submitted.

Crystal City to Redstone: 98 officers in 2008 per TJCSG rule, include 15% decrement
10 enlisted, moved to 2008, includes 15% decrement
533 civilians, moved in 2008 per TJCSG, includes 15% decrement; includes civilian detailees.
34.6 tons of non-veh mission equipment, sum of the allowed equipment submitted.

FOOTNOTES FOR SCREEN FIVE

=====

Environmental Non-milcon for Redstone includes \$400K for NEPA as provided by USA Environmental Criteria 8 data call.

Huntsville. Recurring savings from reduction of contractor staff at \$200K a person (501 people). Since there was no movement from Huntsville, one time unique costs and one time IT costs were disallowed.

Crystal City Lease: One time unique cost of 16842 is actual lease termination cost. Remainder disallowed because MilCon is included elsewhere. Mission contract start costs disallowed since it was money to move contractors, which is not allowed. One time IT costs disallowed because Cobra includes adequate IT costs.

Kirtland:

Mission contract start costs disallowed since it was money to move contractors, which is not allowed. One time IT costs disallowed because Cobra includes adequate IT costs.

FOOTNOTES FOR SCREEN SIX

=====

All reductions are 15%. Civilian reductions include detailees.
Huntsville positions were decremented by 15% even though no personnel was moved from that location.
Decrements of personnel divided between Redstone and Huntsville.

FOOTNOTES FOR SCREEN SEVEN

=====

Redstone.
General Administration Building is space 3019 people (160sqft).
Other facilities are those that were allowed from the submission.

COBRA PERSONNEL/SF/SUSTAINMENT/RECAP/BOS DELTAS REPORT (COBRA v6.07)

Data As Of 3/4/2005 10:28:19 AM, Report Created 3/4/2005 10:28:22 AM

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base	Personnel			
	Start*	Finish*	Change	%Change
Huntsville	54	46	-8	-15%
CRYSTAL CITY LEASE	2,397	1,643	-754	-31%
Kirtland AFB	6,650	6,650	0	0%
REDSTONE	13,049	13,611	562	4%
TOTAL	22,150	21,950	-200	-1%

Base	Square Footage				
	Start	Finish	Change	%Change	Chg/Per
Huntsville	0	0	0	0%	0
CRYSTAL CITY LEASE	0	0	0	0%	0
Kirtland AFB	6,136,847	6,136,847	0	0%	0
REDSTONE	11,688,000	12,317,433	629,433	5%	1,120
TOTAL	17,824,847	18,454,280	629,433	4%	-3,147

Base	Base Operations Support (2005\$)				
	Start*	Finish*	Change	%Change	Chg/Per
Huntsville	0	0	0	0%	0
CRYSTAL CITY LEASE	0	0	0	0%	0
Kirtland AFB	68,338,389	68,338,389	0	0%	0
REDSTONE	51,684,591	52,926,913	1,242,322	2%	2,210
TOTAL	120,022,980	121,265,302	1,242,322	1%	-6,212

Base	Sustainment (2005\$)				
	Start	Finish	Change	%Change	Chg/Per
Huntsville	0	0	0	0%	0
CRYSTAL CITY LEASE	0	0	0	0%	0
Kirtland AFB	30,365,709	30,365,709	0	0%	0
REDSTONE	30,333,920	31,540,776	1,206,856	4%	2,147
TOTAL	60,699,629	61,906,485	1,206,856	2%	-6,034

Base	Recapitalization (2005\$)				
	Start	Finish	Change	%Change	Chg/Per
Huntsville	0	0	0	0%	0
CRYSTAL CITY LEASE	0	0	0	0%	0
Kirtland AFB	20,908,530	20,908,530	0	0%	0
REDSTONE	29,545,768	30,432,445	886,678	3%	1,578
TOTAL	50,454,298	51,340,976	886,678	2%	-4,433

Department : Technical JCSG
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 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base	Sustain + Recap + BOS (2005\$)				
	Start	Finish	Change	%Change	Chg/Per
Huntsville	0	0	0	0%	0
CRYSTAL CITY LEASE	0	0	0	0%	0
Kirtland AFB	119,612,628	119,612,628	0	0%	0
REDSTONE	111,564,279	114,900,135	3,335,856	3%	5,936
TOTAL	231,176,907	234,512,763	3,335,856	1%	-16,679

Base	Plant Replacement Value (2005\$)				
	Start	Finish	Change	%Change	Chg/Per
Huntsville	0	0	0	0%	0
CRYSTAL CITY LEASE	0	0	0	0%	0
Kirtland AFB	2,529,932,186	2,529,932,186	0	0%	0
REDSTONE	3,043,214,100	3,134,541,897	91,327,797	3%	162,505
TOTAL	5,573,146,286	5,664,474,083	91,327,797	2%	-456,639

* "Start" and "Finish" values for Personnel and BOS both include the Programmed Installation Population (non-BRAC) Changes, so that only changes attributable to the BRAC action are reflected in the "Change" columns of this report.

TOTAL COBRA REALIGNMENT DETAIL REPORT (COBRA v6.07) - Page 1/15
 Data As Of 3/4/2005 10:28:19 AM, Report Created 3/4/2005 10:28:22 AM

Department : Technical JCSG
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 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

ONE-TIME COSTS -----(\$K)-----	2006 ----	2007 ----	2008 ----	2009 ----	2010 ----	2011 ----	Total -----
CONSTRUCTION							
MILCON	8,219	91,328	0	0	0	0	99,547
O&M							
CIV SALARY							
Civ RIF	0	0	4,274	0	0	0	4,274
Civ Retire	0	0	716	0	0	0	716
CIV MOVING							
Per Diem	0	0	1,459	0	0	0	1,459
POV Miles	0	0	58	0	0	0	58
Home Purch	0	0	10,723	0	0	0	10,723
HHG	0	0	1,549	0	0	0	1,549
Misc	0	0	431	0	0	0	431
House Hunt	0	0	1,033	0	0	0	1,033
PPP	0	0	1,313	0	0	0	1,313
RITA	0	0	3,837	0	0	0	3,837
FREIGHT							
Packing	0	0	34	0	0	0	34
Freight	0	0	258	0	0	0	258
Vehicles	0	0	0	0	0	0	0
Unemployment	0	0	325	0	0	0	325
OTHER							
Info Tech	0	0	108	0	0	0	108
Prog Manage	52	39	29	0	0	0	120
Supt Contrac	0	0	0	0	0	0	0
Mothball	0	0	0	0	0	0	0
1-Time Move	0	0	0	0	0	0	0
MIL PERSONNEL							
MIL MOVING							
Per Diem	0	0	22	0	0	0	22
POV Miles	0	0	15	0	0	0	15
HHG	0	0	307	0	0	0	307
Misc	0	0	108	0	0	0	108
OTHER							
Elim PCS	0	0	196	0	0	0	196
OTHER							
HAP / RSE	0	0	135	0	0	0	135
Environmental	0	0	400	0	0	0	400
Misn Contract	0	0	0	0	0	0	0
1-Time Other	0	0	0	16,842	0	0	16,842
TOTAL ONE-TIME	8,271	91,367	27,332	16,842	0	0	143,812

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RECURRINGCOSTS -----(\$K)-----	2006 ----	2007 ----	2008 ----	2009 ----	2010 ----	2011 ----	Total -----	Beyond -----
O&M								
Sustainment	0	1,207	1,207	1,207	1,207	1,207	6,034	1,207
Recap	0	887	887	887	887	887	4,433	887
BOS	0	0	1,242	1,242	1,242	1,242	4,969	1,242
Civ Salary	0	0	0	0	0	0	0	0
TRICARE	0	0	0	0	0	0	0	0
MIL PERSONNEL								
Off Salary	0	0	0	0	0	0	0	0
Enl Salary	0	0	0	0	0	0	0	0
House Allow	0	0	603	603	603	603	2,413	603
OTHER								
Mission Activ	0	0	0	0	0	0	0	0
Misc Recur	0	0	0	0	0	0	0	0
TOTAL RECUR	0	2,093	3,939	3,939	3,939	3,939	17,850	3,939
TOTAL COST	8,271	93,460	31,271	20,781	3,939	3,939	161,662	3,939
ONE-TIME SAVES -----(\$K)-----	2006 ----	2007 ----	2008 ----	2009 ----	2010 ----	2011 ----	Total -----	
CONSTRUCTION								
MILCON	0	0	0	0	0	0	0	
O&M								
1-Time Move	0	0	0	0	0	0	0	
MIL PERSONNEL								
Mil Moving	0	0	426	0	0	0	426	
OTHER								
Environmental	0	0	0	0	0	0	0	
1-Time Other	0	0	0	0	0	0	0	
TOTAL ONE-TIME	0	0	426	0	0	0	426	
RECURRINGSAVES -----(\$K)-----	2006 ----	2007 ----	2008 ----	2009 ----	2010 ----	2011 ----	Total -----	Beyond -----
FAM HOUSE OPS	0	0	0	0	0	0	0	0
O&M								
Sustainment	0	0	0	0	0	0	0	0
Recap	0	0	0	0	0	0	0	0
BOS	0	0	0	0	0	0	0	0
Civ Salary	0	0	7,108	13,213	13,213	13,213	46,748	13,213
MIL PERSONNEL								
Off Salary	0	0	1,125	2,249	2,249	2,249	7,873	2,249
Enl Salary	0	0	82	165	165	165	577	165
House Allow	0	0	2,111	2,111	2,111	2,111	8,444	2,111
OTHER								
Procurement	0	0	0	0	0	0	0	0
Mission Activ	0	0	0	0	0	0	0	0
Misc Recur	0	0	0	141,820	141,820	141,820	425,460	141,820
TOTAL RECUR	0	0	10,426	159,558	159,558	159,558	489,102	159,558
TOTAL SAVINGS	0	0	10,853	159,558	159,558	159,558	489,528	159,558

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ONE-TIME NET	2006	2007	2008	2009	2010	2011	Total	
-----(\$K)-----	----	----	----	----	----	----	-----	
CONSTRUCTION								
MILCON	8,219	91,328	0	0	0	0	99,547	
O&M								
Civ Retir/RIF	0	0	4,990	0	0	0	4,990	
Civ Moving	0	0	20,696	0	0	0	20,696	
Info Tech	0	0	108	0	0	0	108	
Other	52	39	354	0	0	0	445	
MIL PERSONNEL								
Mil Moving	0	0	222	0	0	0	222	
OTHER								
HAP / RSE	0	0	135	0	0	0	135	
Environmental	0	0	400	0	0	0	400	
Misn Contract	0	0	0	0	0	0	0	
1-Time Other	0	0	0	16,842	0	0	16,842	
TOTAL ONE-TIME	8,271	91,367	26,905	16,842	0	0	142,986	
RECURRING NET								
-----(\$K)-----	----	----	----	----	----	----	-----	-----
FAM HOUSE OPS	0	0	0	0	0	0	0	0
O&M								
Sustainment	0	1,207	1,207	1,207	1,207	1,207	6,034	1,207
Recap	0	887	887	887	887	887	4,433	887
BOS	0	0	1,242	1,242	1,242	1,242	4,969	1,242
Civ Salary	0	0	-7,108	-13,213	-13,213	-13,213	-46,748	-13,213
TRICARE	0	0	0	0	0	0	0	0
MIL PERSONNEL								
Mil Salary	0	0	-1,207	-2,414	-2,414	-2,414	-8,450	-2,414
House Allow	0	0	-1,508	-1,508	-1,508	-1,508	-6,031	-1,508
OTHER								
Procurement	0	0	0	0	0	0	0	0
Mission Activ	0	0	0	0	0	0	0	0
Misc Recur	0	0	0	-141,820	-141,820	-141,820	-425,460	-141,820
TOTAL RECUR	0	2,093	-6,487	-155,619	-155,619	-155,619	-471,252	-155,619
TOTAL NET COST	8,271	93,460	20,418	-138,777	-155,619	-155,619	-327,866	-155,619

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: Huntsville, AL (01750)	2006	2007	2008	2009	2010	2011	Total
ONE-TIME COSTS	-----	-----	-----	-----	-----	-----	-----
-----(\$K)-----	-----	-----	-----	-----	-----	-----	-----
CONSTRUCTION							
MILCON	0	0	0	0	0	0	0
O&M							
CIV SALARY							
Civ RIFs	0	0	115	0	0	0	115
Civ Retire	0	0	12	0	0	0	12
CIV MOVING							
Per Diem	0	0	0	0	0	0	0
POV Miles	0	0	0	0	0	0	0
Home Purch	0	0	0	0	0	0	0
HHG	0	0	0	0	0	0	0
Misc	0	0	0	0	0	0	0
House Hunt	0	0	0	0	0	0	0
PPP	0	0	71	0	0	0	71
RITA	0	0	0	0	0	0	0
FREIGHT							
Packing	0	0	0	0	0	0	0
Freight	0	0	0	0	0	0	0
Vehicles	0	0	0	0	0	0	0
Unemployment	0	0	9	0	0	0	9
OTHER							
Info Tech	0	0	0	0	0	0	0
Prog Manage	0	0	0	0	0	0	0
Supt Contrac	0	0	0	0	0	0	0
Mothball	0	0	0	0	0	0	0
1-Time Move	0	0	0	0	0	0	0
MIL PERSONNEL							
MIL MOVING							
Per Diem	0	0	0	0	0	0	0
POV Miles	0	0	0	0	0	0	0
HHG	0	0	0	0	0	0	0
Misc	0	0	0	0	0	0	0
OTHER							
Elim PCS	0	0	10	0	0	0	10
OTHER							
HAP / RSE	0	0	0	0	0	0	0
Environmental	0	0	0	0	0	0	0
Misn Contract	0	0	0	0	0	0	0
1-Time Other	0	0	0	0	0	0	0
TOTAL ONE-TIME	0	0	218	0	0	0	218

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: Huntsville, AL (01750)								
RECURRINGCOSTS	2006	2007	2008	2009	2010	2011	Total	Beyond
-----(\$K)-----	----	----	----	----	----	----	-----	-----
O&M								
Sustainment	0	0	0	0	0	0	0	0
Recap	0	0	0	0	0	0	0	0
BOS	0	0	0	0	0	0	0	0
Civ Salary	0	0	0	0	0	0	0	0
TRICARE	0	0	0	0	0	0	0	0
MIL PERSONNEL								
Off Salary	0	0	0	0	0	0	0	0
Enl Salary	0	0	0	0	0	0	0	0
House Allow	0	0	0	0	0	0	0	0
OTHER								
Mission Activ	0	0	0	0	0	0	0	0
Misc Recur	0	0	0	0	0	0	0	0
TOTAL RECUR	0	0	0	0	0	0	0	0
TOTAL COSTS	0	0	218	0	0	0	218	0
ONE-TIME SAVES								
-----(\$K)-----	----	----	----	----	----	----	-----	-----
CONSTRUCTION								
MILCON	0	0	0	0	0	0	0	0
O&M								
1-Time Move	0	0	0	0	0	0	0	0
MIL PERSONNEL								
Mil Moving	0	0	0	0	0	0	0	0
OTHER								
Environmental	0	0	0	0	0	0	0	0
1-Time Other	0	0	0	0	0	0	0	0
TOTAL ONE-TIME	0	0	0	0	0	0	0	0
RECURRINGSAVES								
-----(\$K)-----	----	----	----	----	----	----	-----	-----
FAM HOUSE OPS	0	0	0	0	0	0	0	0
O&M								
Sustainment	0	0	0	0	0	0	0	0
Recap	0	0	0	0	0	0	0	0
BOS	0	0	0	0	0	0	0	0
Civ Salary	0	0	234	468	468	468	1,638	468
MIL PERSONNEL								
Off Salary	0	0	62	125	125	125	437	125
Enl Salary	0	0	0	0	0	0	0	0
House Allow	0	0	11	11	11	11	45	11
OTHER								
Procurement	0	0	0	0	0	0	0	0
Mission Activ	0	0	0	0	0	0	0	0
Misc Recur	0	0	0	100,200	100,200	100,200	300,600	100,200
TOTAL RECUR	0	0	308	100,804	100,804	100,804	302,720	100,804
TOTAL SAVINGS	0	0	308	100,804	100,804	100,804	302,720	100,804

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: Huntsville, AL (01750)								
ONE-TIME NET	2006	2007	2008	2009	2010	2011	Total	
-----(\$K)-----	----	----	----	----	----	----	-----	
CONSTRUCTION								
MILCON	0	0	0	0	0	0	0	
O&M								
Civ Retir/RIF	0	0	127	0	0	0	127	
Civ Moving	0	0	71	0	0	0	71	
Info Tech	0	0	0	0	0	0	0	
Other	0	0	9	0	0	0	9	
MIL PERSONNEL								
Mil Moving	0	0	10	0	0	0	10	
OTHER								
HAP / RSE	0	0	0	0	0	0	0	
Environmental	0	0	0	0	0	0	0	
Misn Contract	0	0	0	0	0	0	0	
1-Time Other	0	0	0	0	0	0	0	
TOTAL ONE-TIME	0	0	218	0	0	0	218	
RECURRING NET	2006	2007	2008	2009	2010	2011	Total	Beyond
-----(\$K)-----	----	----	----	----	----	----	-----	-----
FAM HOUSE OPS	0	0	0	0	0	0	0	0
O&M								
Sustainment	0	0	0	0	0	0	0	0
Recap	0	0	0	0	0	0	0	0
BOS	0	0	0	0	0	0	0	0
Civ Salary	0	0	-234	-468	-468	-468	-1,638	-468
TRICARE	0	0	0	0	0	0	0	0
MIL PERSONNEL								
Mil Salary	0	0	-62	-125	-125	-125	-437	-125
House Allow	0	0	-11	-11	-11	-11	-45	-11
OTHER								
Procurement	0	0	0	0	0	0	0	0
Mission Activ	0	0	0	0	0	0	0	0
Misc Recur	0	0	0	-100,200	-100,200	-100,200	-300,600	-100,200
TOTAL RECUR	0	0	-308	-100,804	-100,804	-100,804	-302,720	-100,804
TOTAL NET COST	0	0	-90	-100,804	-100,804	-100,804	-302,502	-100,804

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: CRYSTAL CITY LEASE, VA (5102N)	2006	2007	2008	2009	2010	2011	Total
ONE-TIME COSTS	2006	2007	2008	2009	2010	2011	Total
-----(\$K)-----	----	----	----	----	----	----	-----
CONSTRUCTION							
MILCON	0	0	0	0	0	0	0
O&M							
CIV SALARY							
Civ RIFs	0	0	2,254	0	0	0	2,254
Civ Retire	0	0	632	0	0	0	632
CIV MOVING							
Per Diem	0	0	1,459	0	0	0	1,459
POV Miles	0	0	58	0	0	0	58
Home Purch	0	0	10,723	0	0	0	10,723
HHG	0	0	1,549	0	0	0	1,549
Misc	0	0	431	0	0	0	431
House Hunt	0	0	1,033	0	0	0	1,033
PPP	0	0	674	0	0	0	674
RITA	0	0	3,837	0	0	0	3,837
FREIGHT							
Packing	0	0	34	0	0	0	34
Freight	0	0	258	0	0	0	258
Vehicles	0	0	0	0	0	0	0
Unemployment	0	0	169	0	0	0	169
OTHER							
Info Tech	0	0	108	0	0	0	108
Prog Manage	0	0	0	0	0	0	0
Supt Contrac	0	0	0	0	0	0	0
Mothball	0	0	0	0	0	0	0
1-Time Move	0	0	0	0	0	0	0
MIL PERSONNEL							
MIL MOVING							
Per Diem	0	0	22	0	0	0	22
POV Miles	0	0	15	0	0	0	15
HHG	0	0	307	0	0	0	307
Misc	0	0	108	0	0	0	108
OTHER							
Elim PCS	0	0	186	0	0	0	186
OTHER							
HAP / RSE	0	0	0	0	0	0	0
Environmental	0	0	0	0	0	0	0
Misn Contract	0	0	0	0	0	0	0
1-Time Other	0	0	0	16,842	0	0	16,842
TOTAL ONE-TIME	0	0	23,858	16,842	0	0	40,700

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: CRYSTAL CITY LEASE, VA (5102N)								
RECURRINGCOSTS	2006	2007	2008	2009	2010	2011	Total	Beyond
-----(\$K)-----	----	----	----	----	----	----	-----	-----
O&M								
Sustainment	0	0	0	0	0	0	0	0
Recap	0	0	0	0	0	0	0	0
BOS	0	0	0	0	0	0	0	0
Civ Salary	0	0	0	0	0	0	0	0
TRICARE	0	0	0	0	0	0	0	0
MIL PERSONNEL								
Off Salary	0	0	0	0	0	0	0	0
Enl Salary	0	0	0	0	0	0	0	0
House Allow	0	0	0	0	0	0	0	0
OTHER								
Mission Activ	0	0	0	0	0	0	0	0
Misc Recur	0	0	0	0	0	0	0	0
TOTAL RECUR	0	0	0	0	0	0	0	0
TOTAL COSTS	0	0	23,858	16,842	0	0	40,700	0
ONE-TIME SAVES								
-----(\$K)-----	----	----	----	----	----	----	Total	-----
CONSTRUCTION								
MILCON	0	0	0	0	0	0	0	0
O&M								
1-Time Move	0	0	0	0	0	0	0	0
MIL PERSONNEL								
Mil Moving	0	0	426	0	0	0	426	0
OTHER								
Environmental	0	0	0	0	0	0	0	0
1-Time Other	0	0	0	0	0	0	0	0
TOTAL ONE-TIME	0	0	426	0	0	0	426	0
RECURRINGSAVES								
-----(\$K)-----	----	----	----	----	----	----	Total	-----
FAM HOUSE OPS	0	0	0	0	0	0	0	0
O&M								
Sustainment	0	0	0	0	0	0	0	0
Recap	0	0	0	0	0	0	0	0
BOS	0	0	0	0	0	0	0	0
Civ Salary	0	0	3,230	6,461	6,461	6,461	22,612	6,461
MIL PERSONNEL								
Off Salary	0	0	1,062	2,124	2,124	2,124	7,436	2,124
Enl Salary	0	0	82	165	165	165	577	165
House Allow	0	0	2,100	2,100	2,100	2,100	8,399	2,100
OTHER								
Procurement	0	0	0	0	0	0	0	0
Mission Activ	0	0	0	0	0	0	0	0
Misc Recur	0	0	0	41,620	41,620	41,620	124,860	41,620
TOTAL RECUR	0	0	6,475	52,470	52,470	52,470	163,885	52,470
TOTAL SAVINGS	0	0	6,901	52,470	52,470	52,470	164,311	52,470

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: CRYSTAL CITY LEASE, VA (5102N)								
ONE-TIME NET	2006	2007	2008	2009	2010	2011	Total	
-----(\$K)-----	----	----	----	----	----	----	-----	
CONSTRUCTION								
MILCON	0	0	0	0	0	0	0	
O&M								
Civ Retir/RIF	0	0	2,886	0	0	0	2,886	
Civ Moving	0	0	20,057	0	0	0	20,057	
Info Tech	0	0	108	0	0	0	108	
Other	0	0	169	0	0	0	169	
MIL PERSONNEL								
Mil Moving	0	0	211	0	0	0	211	
OTHER								
HAP / RSE	0	0	0	0	0	0	0	
Environmental	0	0	0	0	0	0	0	
Misn Contract	0	0	0	0	0	0	0	
1-Time Other	0	0	0	16,842	0	0	16,842	
TOTAL ONE-TIME	0	0	23,432	16,842	0	0	40,274	
RECURRING NET								
	2006	2007	2008	2009	2010	2011	Total	Beyond
-----(\$K)-----	----	----	----	----	----	----	-----	-----
FAM HOUSE OPS	0	0	0	0	0	0	0	0
O&M								
Sustainment	0	0	0	0	0	0	0	0
Recap	0	0	0	0	0	0	0	0
BOS	0	0	0	0	0	0	0	0
Civ Salary	0	0	-3,230	-6,461	-6,461	-6,461	-22,612	-6,461
TRICARE	0	0	0	0	0	0	0	0
MIL PERSONNEL								
Mil Salary	0	0	-1,145	-2,289	-2,289	-2,289	-8,013	-2,289
House Allow	0	0	-2,100	-2,100	-2,100	-2,100	-8,399	-2,100
OTHER								
Procurement	0	0	0	0	0	0	0	0
Mission Activ	0	0	0	0	0	0	0	0
Misc Recur	0	0	0	-41,620	-41,620	-41,620	-124,860	-41,620
TOTAL RECUR	0	0	-6,475	-52,470	-52,470	-52,470	-163,885	-52,470
TOTAL NET COST	0	0	16,957	-35,628	-52,470	-52,470	-123,611	-52,470

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: Kirtland AFB, NM (MHMV)	2006	2007	2008	2009	2010	2011	Total
ONE-TIME COSTS	-----	-----	-----	-----	-----	-----	-----
-----(\$K)-----	-----	-----	-----	-----	-----	-----	-----
CONSTRUCTION							
MILCON	0	0	0	0	0	0	0
O&M							
CIV SALARY							
Civ RIFs	0	0	0	0	0	0	0
Civ Retire	0	0	0	0	0	0	0
CIV MOVING							
Per Diem	0	0	0	0	0	0	0
POV Miles	0	0	0	0	0	0	0
Home Purch	0	0	0	0	0	0	0
HHG	0	0	0	0	0	0	0
Misc	0	0	0	0	0	0	0
House Hunt	0	0	0	0	0	0	0
PPP	0	0	0	0	0	0	0
RITA	0	0	0	0	0	0	0
FREIGHT							
Packing	0	0	0	0	0	0	0
Freight	0	0	0	0	0	0	0
Vehicles	0	0	0	0	0	0	0
Unemployment	0	0	0	0	0	0	0
OTHER							
Info Tech	0	0	0	0	0	0	0
Prog Manage	0	0	0	0	0	0	0
Supt Contrac	0	0	0	0	0	0	0
Mothball	0	0	0	0	0	0	0
1-Time Move	0	0	0	0	0	0	0
MIL PERSONNEL							
MIL MOVING							
Per Diem	0	0	0	0	0	0	0
POV Miles	0	0	0	0	0	0	0
HHG	0	0	0	0	0	0	0
Misc	0	0	0	0	0	0	0
OTHER							
Elim PCS	0	0	0	0	0	0	0
OTHER							
HAP / RSE	0	0	0	0	0	0	0
Environmental	0	0	0	0	0	0	0
Misn Contract	0	0	0	0	0	0	0
1-Time Other	0	0	0	0	0	0	0
TOTAL ONE-TIME	0	0	0	0	0	0	0

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: Kirtland AFB, NM (MHMV)								
RECURRINGCOSTS	2006	2007	2008	2009	2010	2011	Total	Beyond
-----(\$K)-----	----	----	----	----	----	----	-----	-----
O&M								
Sustainment	0	0	0	0	0	0	0	0
Recap	0	0	0	0	0	0	0	0
BOS	0	0	0	0	0	0	0	0
Civ Salary	0	0	0	0	0	0	0	0
TRICARE	0	0	0	0	0	0	0	0
MIL PERSONNEL								
Off Salary	0	0	0	0	0	0	0	0
Enl Salary	0	0	0	0	0	0	0	0
House Allow	0	0	0	0	0	0	0	0
OTHER								
Mission Activ	0	0	0	0	0	0	0	0
Misc Recur	0	0	0	0	0	0	0	0
TOTAL RECUR	0	0	0	0	0	0	0	0
TOTAL COSTS	0	0	0	0	0	0	0	0
ONE-TIME SAVES								
-----(\$K)-----	2006	2007	2008	2009	2010	2011	Total	
-----(\$K)-----	----	----	----	----	----	----	-----	
CONSTRUCTION								
MILCON	0	0	0	0	0	0	0	
O&M								
1-Time Move	0	0	0	0	0	0	0	
MIL PERSONNEL								
Mil Moving	0	0	0	0	0	0	0	
OTHER								
Environmental	0	0	0	0	0	0	0	
1-Time Other	0	0	0	0	0	0	0	
TOTAL ONE-TIME	0	0	0	0	0	0	0	
RECURRINGSAVES								
-----(\$K)-----	2006	2007	2008	2009	2010	2011	Total	Beyond
-----(\$K)-----	----	----	----	----	----	----	-----	-----
FAM HOUSE OPS	0	0	0	0	0	0	0	0
O&M								
Sustainment	0	0	0	0	0	0	0	0
Recap	0	0	0	0	0	0	0	0
BOS	0	0	0	0	0	0	0	0
Civ Salary	0	0	0	0	0	0	0	0
MIL PERSONNEL								
Off Salary	0	0	0	0	0	0	0	0
Enl Salary	0	0	0	0	0	0	0	0
House Allow	0	0	0	0	0	0	0	0
OTHER								
Procurement	0	0	0	0	0	0	0	0
Mission Activ	0	0	0	0	0	0	0	0
Misc Recur	0	0	0	0	0	0	0	0
TOTAL RECUR	0	0	0	0	0	0	0	0
TOTAL SAVINGS	0	0	0	0	0	0	0	0

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: Kirtland AFB, NM (MHMV)								
ONE-TIME NET	2006	2007	2008	2009	2010	2011	Total	
-----(\$K)-----	----	----	----	----	----	----	-----	
CONSTRUCTION								
MILCON	0	0	0	0	0	0	0	
O&M								
Civ Retir/RIF	0	0	0	0	0	0	0	
Civ Moving	0	0	0	0	0	0	0	
Info Tech	0	0	0	0	0	0	0	
Other	0	0	0	0	0	0	0	
MIL PERSONNEL								
Mil Moving	0	0	0	0	0	0	0	
OTHER								
HAP / RSE	0	0	0	0	0	0	0	
Environmental	0	0	0	0	0	0	0	
Misn Contract	0	0	0	0	0	0	0	
1-Time Other	0	0	0	0	0	0	0	
TOTAL ONE-TIME	0	0	0	0	0	0	0	
RECURRING NET	2006	2007	2008	2009	2010	2011	Total	Beyond
-----(\$K)-----	----	----	----	----	----	----	-----	-----
FAM HOUSE OPS	0	0	0	0	0	0	0	0
O&M								
Sustainment	0	0	0	0	0	0	0	0
Recap	0	0	0	0	0	0	0	0
BOS	0	0	0	0	0	0	0	0
Civ Salary	0	0	0	0	0	0	0	0
TRICARE	0	0	0	0	0	0	0	0
MIL PERSONNEL								
Mil Salary	0	0	0	0	0	0	0	0
House Allow	0	0	0	0	0	0	0	0
OTHER								
Procurement	0	0	0	0	0	0	0	0
Mission Activ	0	0	0	0	0	0	0	0
Misc Recur	0	0	0	0	0	0	0	0
TOTAL RECUR	0	0	0	0	0	0	0	0
TOTAL NET COST	0	0	0	0	0	0	0	0

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: REDSTONE, AL (01750)	2006	2007	2008	2009	2010	2011	Total
ONE-TIME COSTS	2006	2007	2008	2009	2010	2011	Total
-----(\$K)-----	----	----	----	----	----	----	-----
CONSTRUCTION							
MILCON	8,219	91,328	0	0	0	0	99,547
O&M							
CIV SALARY							
Civ RIFs	0	0	1,904	0	0	0	1,904
Civ Retire	0	0	72	0	0	0	72
CIV MOVING							
Per Diem	0	0	0	0	0	0	0
POV Miles	0	0	0	0	0	0	0
Home Purch	0	0	0	0	0	0	0
HHG	0	0	0	0	0	0	0
Misc	0	0	0	0	0	0	0
House Hunt	0	0	0	0	0	0	0
PPP	0	0	568	0	0	0	568
RITA	0	0	0	0	0	0	0
FREIGHT							
Packing	0	0	0	0	0	0	0
Freight	0	0	0	0	0	0	0
Vehicles	0	0	0	0	0	0	0
Unemployment	0	0	147	0	0	0	147
OTHER							
Info Tech	0	0	0	0	0	0	0
Prog Manage	52	39	29	0	0	0	120
Supt Contrac	0	0	0	0	0	0	0
Mothball	0	0	0	0	0	0	0
1-Time Move	0	0	0	0	0	0	0
MIL PERSONNEL							
MIL MOVING							
Per Diem	0	0	0	0	0	0	0
POV Miles	0	0	0	0	0	0	0
HHG	0	0	0	0	0	0	0
Misc	0	0	0	0	0	0	0
OTHER							
Elim PCS	0	0	0	0	0	0	0
OTHER							
HAP / RSE	0	0	135	0	0	0	135
Environmental	0	0	400	0	0	0	400
Misn Contract	0	0	0	0	0	0	0
1-Time Other	0	0	0	0	0	0	0
TOTAL ONE-TIME	8,271	91,367	3,256	0	0	0	102,894

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: REDSTONE, AL (01750)								
RECURRINGCOSTS	2006	2007	2008	2009	2010	2011	Total	Beyond
-----(\$K)-----	----	----	----	----	----	----	-----	-----
O&M								
Sustainment	0	1,207	1,207	1,207	1,207	1,207	6,034	1,207
Recap	0	887	887	887	887	887	4,433	887
BOS	0	0	1,242	1,242	1,242	1,242	4,969	1,242
Civ Salary	0	0	0	0	0	0	0	0
TRICARE	0	0	0	0	0	0	0	0
MIL PERSONNEL								
Off Salary	0	0	0	0	0	0	0	0
Enl Salary	0	0	0	0	0	0	0	0
House Allow	0	0	603	603	603	603	2,413	603
OTHER								
Mission Activ	0	0	0	0	0	0	0	0
Misc Recur	0	0	0	0	0	0	0	0
TOTAL RECUR	0	2,093	3,939	3,939	3,939	3,939	17,850	3,939
TOTAL COSTS	8,271	93,460	7,195	3,939	3,939	3,939	120,744	3,939
ONE-TIME SAVES								
-----(\$K)-----	----	----	----	----	----	----	Total	-----
CONSTRUCTION								
MILCON	0	0	0	0	0	0	0	0
O&M								
1-Time Move	0	0	0	0	0	0	0	0
MIL PERSONNEL								
Mil Moving	0	0	0	0	0	0	0	0
OTHER								
Environmental	0	0	0	0	0	0	0	0
1-Time Other	0	0	0	0	0	0	0	0
TOTAL ONE-TIME	0	0	0	0	0	0	0	0
RECURRINGSAVES								
-----(\$K)-----	----	----	----	----	----	----	Total	-----
FAM HOUSE OPS	0	0	0	0	0	0	0	0
O&M								
Sustainment	0	0	0	0	0	0	0	0
Recap	0	0	0	0	0	0	0	0
BOS	0	0	0	0	0	0	0	0
Civ Salary	0	0	3,644	6,284	6,284	6,284	22,497	6,284
MIL PERSONNEL								
Off Salary	0	0	0	0	0	0	0	0
Enl Salary	0	0	0	0	0	0	0	0
House Allow	0	0	0	0	0	0	0	0
OTHER								
Procurement	0	0	0	0	0	0	0	0
Mission Activ	0	0	0	0	0	0	0	0
Misc Recur	0	0	0	0	0	0	0	0
TOTAL RECUR	0	0	3,644	6,284	6,284	6,284	22,497	6,284
TOTAL SAVINGS	0	0	3,644	6,284	6,284	6,284	22,497	6,284

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: REDSTONE, AL (01750)								
ONE-TIME NET	2006	2007	2008	2009	2010	2011	Total	
-----(\$K)-----	----	----	----	----	----	----	-----	
CONSTRUCTION								
MILCON	8,219	91,328	0	0	0	0	99,547	
O&M								
Civ Retir/RIF	0	0	1,976	0	0	0	1,976	
Civ Moving	0	0	568	0	0	0	568	
Info Tech	0	0	0	0	0	0	0	
Other	52	39	176	0	0	0	267	
MIL PERSONNEL								
Mil Moving	0	0	0	0	0	0	0	
OTHER								
HAP / RSE	0	0	135	0	0	0	135	
Environmental	0	0	400	0	0	0	400	
Misn Contract	0	0	0	0	0	0	0	
1-Time Other	0	0	0	0	0	0	0	
TOTAL ONE-TIME	8,271	91,367	3,256	0	0	0	102,894	
RECURRING NET								
-----(\$K)-----	---- <td>---- <td>---- <td>---- <td>---- <td>---- <td>-----</td> <td>Beyond</td> </td></td></td></td></td>	---- <td>---- <td>---- <td>---- <td>---- <td>-----</td> <td>Beyond</td> </td></td></td></td>	---- <td>---- <td>---- <td>---- <td>-----</td> <td>Beyond</td> </td></td></td>	---- <td>---- <td>---- <td>-----</td> <td>Beyond</td> </td></td>	---- <td>---- <td>-----</td> <td>Beyond</td> </td>	---- <td>-----</td> <td>Beyond</td>	-----	Beyond
FAM HOUSE OPS	0	0	0	0	0	0	0	0
O&M								
Sustainment	0	1,207	1,207	1,207	1,207	1,207	6,034	1,207
Recap	0	887	887	887	887	887	4,433	887
BOS	0	0	1,242	1,242	1,242	1,242	4,969	1,242
Civ Salary	0	0	-3,644	-6,284	-6,284	-6,284	-22,497	-6,284
TRICARE	0	0	0	0	0	0	0	0
MIL PERSONNEL								
Mil Salary	0	0	0	0	0	0	0	0
House Allow	0	0	603	603	603	603	2,413	603
OTHER								
Procurement	0	0	0	0	0	0	0	0
Mission Activ	0	0	0	0	0	0	0	0
Misc Recur	0	0	0	0	0	0	0	0
TOTAL RECUR	0	2,093	295	-2,345	-2,345	-2,345	-4,647	-2,345
TOTAL NET COST	8,271	93,460	3,551	-2,345	-2,345	-2,345	98,247	-2,345

TOTAL COBRA MILITARY CONSTRUCTION ASSETS REPORT (COBRA v6.07)

Data As Of 3/4/2005 10:28:19 AM, Report Created 3/4/2005 10:28:22 AM

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

All values in 2005 Constant Dollars

Base Name	Total MilCon*	Milcon Cost Avoidance	Total Net Costs
-----	-----	-----	-----
Huntsville	0	0	0
CRYSTAL CITY LEASE	0	0	0
Kirtland AFB	0	0	0
REDSTONE	99,547,298	0	99,547,298
-----	-----	-----	-----
Totals:	99,547,298	0	99,547,298

* All MilCon Costs include Design, Site Preparation, Contingency Planning, and SIOH Costs where applicable.

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

MilCon for Base: REDSTONE, AL (01750)

All values in 2005 Constant Dollars (\$K)

FAC	Title	UM	New MilCon	New Cost*	Using Rehab Type	Rehab Cost*	Total Cost*
1498	Security Support Facility	SF	1,956	394	0 Default	0	394
1444	Miscellaneous Operations Support Building	SF	2,976	555	0 Default	0	555
1724	General Purpose Simulator Facility	SF	5,671	833	0 Default	0	833
1312	Satellite Communications Building	SF	9,742	4,879	0 Default	0	4,879
1724	General Purpose Simulator Facility	SF	2,310	339	0 Default	0	339
1724	General Purpose Simulator Facility	SF	10,893	1,600	0 Default	0	1,600
1404	Emergency Operations Center/SCIF	SF	19,470	3,682	0 Default	0	3,682
1498	Security Support Facility	SF	1,500	302	0 Default	0	302
6104	Automated Data Processing Center	SF	91,875	17,445	0 Default	0	17,445
6100	General Administrative Building	SF	483,040	69,517	0 Default	0	69,517

 Total Construction Cost: 99,547
 - Construction Cost Avoid: 0

 Total Net Milcon Cost: 99,547

* All MilCon Costs include Design, Site Preparation, Contingency Planning, and SIOH Costs where applicable.

COBRA NET PRESENT VALUES REPORT (COBRA v6.07)

Data As Of 3/4/2005 10:28:19 AM, Report Created 3/4/2005 10:28:22 AM

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Year	Cost(\$)	Adjusted Cost(\$)	NPV(\$)
----	-----	-----	-----
2006	8,271,500	8,144,223	8,144,223
2007	93,460,329	89,212,037	97,356,260
2008	20,418,109	18,894,806	116,251,067
2009	-138,777,333	-124,501,970	-8,250,903
2010	-155,619,333	-135,348,050	-143,598,954
2011	-155,619,333	-131,214,785	-274,813,739
2012	-155,619,333	-127,207,741	-402,021,480
2013	-155,619,333	-123,323,064	-525,344,544
2014	-155,619,333	-119,557,018	-644,901,562
2015	-155,619,333	-115,905,980	-760,807,542
2016	-155,619,333	-112,366,437	-873,173,979
2017	-155,619,333	-108,934,985	-982,108,964
2018	-155,619,333	-105,608,323	-1,087,717,287
2019	-155,619,333	-102,383,250	-1,190,100,538
2020	-155,619,333	-99,256,666	-1,289,357,204
2021	-155,619,333	-96,225,560	-1,385,582,764
2022	-155,619,333	-93,287,019	-1,478,869,783
2023	-155,619,333	-90,438,215	-1,569,307,999
2024	-155,619,333	-87,676,409	-1,656,984,408
2025	-155,619,333	-84,998,942	-1,741,983,350

COBRA SUSTAINMENT/RECAP/BOS/HOUSING CHANGE REPORT (COBRA v6.07)

Data As Of 3/4/2005 10:28:19 AM, Report Created 3/4/2005 10:28:22 AM

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Net Change(\$K)	2006	2007	2008	2009	2010	2011	Total	Beyond
Sustain Change	0	1,207	1,207	1,207	1,207	1,207	6,034	1,207
Recap Change	0	887	887	887	887	887	4,433	887
BOS Change	0	0	1,242	1,242	1,242	1,242	4,969	1,242
Housing Change	0	0	0	0	0	0	0	0
TOTAL CHANGES	0	2,093	3,336	3,336	3,336	3,336	15,437	3,336

Huntsville, AL (01750)

Net Change(\$K)	2006	2007	2008	2009	2010	2011	Total	Beyond
Sustain Change	0	0	0	0	0	0	0	0
Recap Change	0	0	0	0	0	0	0	0
BOS Change	0	0	0	0	0	0	0	0
Housing Change	0	0	0	0	0	0	0	0
TOTAL CHANGES	0							

CRYSTAL CITY LEASE, VA (5102N)

Net Change(\$K)	2006	2007	2008	2009	2010	2011	Total	Beyond
Sustain Change	0	0	0	0	0	0	0	0
Recap Change	0	0	0	0	0	0	0	0
BOS Change	0	0	0	0	0	0	0	0
Housing Change	0	0	0	0	0	0	0	0
TOTAL CHANGES	0							

Kirtland AFB, NM (MHMV)

Net Change(\$K)	2006	2007	2008	2009	2010	2011	Total	Beyond
Sustain Change	0	0	0	0	0	0	0	0
Recap Change	0	0	0	0	0	0	0	0
BOS Change	0	0	0	0	0	0	0	0
Housing Change	0	0	0	0	0	0	0	0
TOTAL CHANGES	0							

REDSTONE, AL (01750)

Net Change(\$K)	2006	2007	2008	2009	2010	2011	Total	Beyond
Sustain Change	0	1,207	1,207	1,207	1,207	1,207	6,034	1,207
Recap Change	0	887	887	887	887	887	4,433	887
BOS Change	0	0	1,242	1,242	1,242	1,242	4,969	1,242
Housing Change	0	0	0	0	0	0	0	0
TOTAL CHANGES	0	2,093	3,336	3,336	3,336	3,336	15,437	3,336

TOTAL COBRA PERSONNEL IMPACT REPORT (COBRA v6.07) - Page 1/5

Data As Of 3/4/2005 10:28:19 AM, Report Created 3/4/2005 10:28:22 AM

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

	Rate	2006	2007	2008	2009	2010	2011	Total
	----	----	----	----	----	----	----	----
CIVILIAN POSITIONS REALIGNING OUT		0	0	533	0	0	0	533
Early Retirement*	8.10%	0	0	43	0	0	0	43
Regular Retirement*	1.67%	0	0	9	0	0	0	9
Civilian Turnover*	9.16%	0	0	49	0	0	0	49
Civs Not Moving (RIFs)*	6.00%	0	0	32	0	0	0	32
Civilians Moving (the remainder)		0	0	400	0	0	0	400
Civilian Positions Available		0	0	133	0	0	0	133
CIVILIAN POSITIONS ELIMINATED		0	0	180	0	0	0	180
Early Retirement	8.10%	0	0	15	0	0	0	15
Regular Retirement	1.67%	0	0	3	0	0	0	3
Civilian Turnover	9.16%	0	0	17	0	0	0	17
Civs Not Moving (RIFs)*	6.00%	0	0	11	0	0	0	11
Priority Placement#	39.97%	0	0	73	0	0	0	73
Civilians Available to Move		0	0	61	0	0	0	61
Civilians Moving		0	0	31	0	0	0	31
Civilian RIFs (the remainder)		0	0	30	0	0	0	30
CIVILIAN POSITIONS REALIGNING IN		0	0	533	0	0	0	533
Civilians Moving		0	0	431	0	0	0	431
New Civilians Hired		0	0	102	0	0	0	102
Other Civilian Additions		0	0	0	0	0	0	0
TOTAL CIVILIAN EARLY RETIRMENTS		0	0	58	0	0	0	58
TOTAL CIVILIAN RIFS		0	0	73	0	0	0	73
TOTAL CIVILIAN PRIORITY PLACEMENTS#		0	0	73	0	0	0	73
TOTAL CIVILIAN NEW HIRES		0	0	102	0	0	0	102

* Early Retirements, Regular Retirements, Civilian Turnover, and Civilians Not Willing to Move are not applicable for moves under fifty miles.

Not all Priority Placements involve a Permanent Change of Station. The rate of PPP placements involving a PCS is 50.70%

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: Huntsville, AL (01750)	Rate	2006	2007	2008	2009	2010	2011	Total
CIVILIAN POSITIONS REALIGNING OUT		0	0	0	0	0	0	0
Early Retirement*	8.10%	0	0	0	0	0	0	0
Regular Retirement*	1.67%	0	0	0	0	0	0	0
Civilian Turnover*	9.16%	0	0	0	0	0	0	0
Civs Not Moving (RIFs)*	6.00%	0	0	0	0	0	0	0
Civilians Moving (the remainder)		0	0	0	0	0	0	0
Civilian Positions Available		0	0	0	0	0	0	0
CIVILIAN POSITIONS ELIMINATED		0	0	7	0	0	0	7
Early Retirement	8.10%	0	0	1	0	0	0	1
Regular Retirement	1.67%	0	0	0	0	0	0	0
Civilian Turnover	9.16%	0	0	1	0	0	0	1
Civs Not Moving (RIFs)*	6.00%	0	0	0	0	0	0	0
Priority Placement#	39.97%	0	0	3	0	0	0	3
Civilians Available to Move		0	0	2	0	0	0	2
Civilians Moving		0	0	0	0	0	0	0
Civilian RIFs (the remainder)		0	0	2	0	0	0	2
CIVILIAN POSITIONS REALIGNING IN		0	0	0	0	0	0	0
Civilians Moving		0	0	0	0	0	0	0
New Civilians Hired		0	0	0	0	0	0	0
Other Civilian Additions		0	0	0	0	0	0	0
TOTAL CIVILIAN EARLY RETIRMENTS		0	0	1	0	0	0	1
TOTAL CIVILIAN RIFS		0	0	2	0	0	0	2
TOTAL CIVILIAN PRIORITY PLACEMENTS#		0	0	3	0	0	0	3
TOTAL CIVILIAN NEW HIRES		0	0	0	0	0	0	0

* Early Retirements, Regular Retirements, Civilian Turnover, and Civilians Not Willing to Move are not applicable for moves under fifty miles.

Not all Priority Placements involve a Permanent Change of Station. The rate of PPP placements involving a PCS is 50.70%

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: CRYSTAL CITY LEASE, VA (5102N)	Rate	2006	2007	2008	2009	2010	2011	Total
CIVILIAN POSITIONS REALIGNING OUT		0	0	533	0	0	0	533
Early Retirement*	8.10%	0	0	43	0	0	0	43
Regular Retirement*	1.67%	0	0	9	0	0	0	9
Civilian Turnover*	9.16%	0	0	49	0	0	0	49
Civs Not Moving (RIFs)*	6.00%	0	0	32	0	0	0	32
Civilians Moving (the remainder)		0	0	400	0	0	0	400
Civilian Positions Available		0	0	133	0	0	0	133
CIVILIAN POSITIONS ELIMINATED		0	0	94	0	0	0	94
Early Retirement	8.10%	0	0	8	0	0	0	8
Regular Retirement	1.67%	0	0	2	0	0	0	2
Civilian Turnover	9.16%	0	0	9	0	0	0	9
Civs Not Moving (RIFs)*	6.00%	0	0	6	0	0	0	6
Priority Placement#	39.97%	0	0	38	0	0	0	38
Civilians Available to Move		0	0	31	0	0	0	31
Civilians Moving		0	0	31	0	0	0	31
Civilian RIFs (the remainder)		0	0	0	0	0	0	0
CIVILIAN POSITIONS REALIGNING IN		0	0	0	0	0	0	0
Civilians Moving		0	0	0	0	0	0	0
New Civilians Hired		0	0	0	0	0	0	0
Other Civilian Additions		0	0	0	0	0	0	0
TOTAL CIVILIAN EARLY RETIRMENTS		0	0	51	0	0	0	51
TOTAL CIVILIAN RIFS		0	0	38	0	0	0	38
TOTAL CIVILIAN PRIORITY PLACEMENTS#		0	0	38	0	0	0	38
TOTAL CIVILIAN NEW HIRES		0	0	0	0	0	0	0

* Early Retirements, Regular Retirements, Civilian Turnover, and Civilians Not Willing to Move are not applicable for moves under fifty miles.

Not all Priority Placements involve a Permanent Change of Station. The rate of PPP placements involving a PCS is 50.70%

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: Kirtland AFB, NM (MHMV)	Rate	2006	2007	2008	2009	2010	2011	Total
CIVILIAN POSITIONS REALIGNING OUT		0	0	0	0	0	0	0
Early Retirement*	8.10%	0	0	0	0	0	0	0
Regular Retirement*	1.67%	0	0	0	0	0	0	0
Civilian Turnover*	9.16%	0	0	0	0	0	0	0
Civs Not Moving (RIFs)*	6.00%	0	0	0	0	0	0	0
Civilians Moving (the remainder)		0	0	0	0	0	0	0
Civilian Positions Available		0	0	0	0	0	0	0
CIVILIAN POSITIONS ELIMINATED		0	0	0	0	0	0	0
Early Retirement	8.10%	0	0	0	0	0	0	0
Regular Retirement	1.67%	0	0	0	0	0	0	0
Civilian Turnover	9.16%	0	0	0	0	0	0	0
Civs Not Moving (RIFs)*	6.00%	0	0	0	0	0	0	0
Priority Placement#	39.97%	0	0	0	0	0	0	0
Civilians Available to Move		0	0	0	0	0	0	0
Civilians Moving		0	0	0	0	0	0	0
Civilian RIFs (the remainder)		0	0	0	0	0	0	0
CIVILIAN POSITIONS REALIGNING IN		0	0	0	0	0	0	0
Civilians Moving		0	0	0	0	0	0	0
New Civilians Hired		0	0	0	0	0	0	0
Other Civilian Additions		0	0	0	0	0	0	0
TOTAL CIVILIAN EARLY RETIRMENTS		0	0	0	0	0	0	0
TOTAL CIVILIAN RIFS		0	0	0	0	0	0	0
TOTAL CIVILIAN PRIORITY PLACEMENTS#		0	0	0	0	0	0	0
TOTAL CIVILIAN NEW HIRES		0	0	0	0	0	0	0

* Early Retirements, Regular Retirements, Civilian Turnover, and Civilians Not Willing to Move are not applicable for moves under fifty miles.

Not all Priority Placements involve a Permanent Change of Station. The rate of PPP placements involving a PCS is 50.70%

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018_C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: REDSTONE, AL (01750)	Rate	2006	2007	2008	2009	2010	2011	Total
CIVILIAN POSITIONS REALIGNING OUT		0	0	0	0	0	0	0
Early Retirement*	8.10%	0	0	0	0	0	0	0
Regular Retirement*	1.67%	0	0	0	0	0	0	0
Civilian Turnover*	9.16%	0	0	0	0	0	0	0
Civs Not Moving (RIFs)*	6.00%	0	0	0	0	0	0	0
Civilians Moving (the remainder)		0	0	0	0	0	0	0
Civilian Positions Available		0	0	0	0	0	0	0
CIVILIAN POSITIONS ELIMINATED		0	0	79	0	0	0	79
Early Retirement	8.10%	0	0	6	0	0	0	6
Regular Retirement	1.67%	0	0	1	0	0	0	1
Civilian Turnover	9.16%	0	0	7	0	0	0	7
Civs Not Moving (RIFs)*	6.00%	0	0	5	0	0	0	5
Priority Placement#	39.97%	0	0	32	0	0	0	32
Civilians Available to Move		0	0	28	0	0	0	28
Civilians Moving		0	0	0	0	0	0	0
Civilian RIFs (the remainder)		0	0	28	0	0	0	28
CIVILIAN POSITIONS REALIGNING IN		0	0	533	0	0	0	533
Civilians Moving		0	0	431	0	0	0	431
New Civilians Hired		0	0	102	0	0	0	102
Other Civilian Additions		0	0	0	0	0	0	0
TOTAL CIVILIAN EARLY RETIRMENTS		0	0	6	0	0	0	6
TOTAL CIVILIAN RIFS		0	0	33	0	0	0	33
TOTAL CIVILIAN PRIORITY PLACEMENTS#		0	0	32	0	0	0	32
TOTAL CIVILIAN NEW HIRES		0	0	102	0	0	0	102

* Early Retirements, Regular Retirements, Civilian Turnover, and Civilians Not Willing to Move are not applicable for moves under fifty miles.

Not all Priority Placements involve a Permanent Change of Station. The rate of PPP placements involving a PCS is 50.70%

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: Huntsville, AL (01750)

Year	Pers Moved In/Added		MilCon TimePhase	Pers Moved Out/Eliminated		ShutDn TimePhase
	Total	Percent		Total	Percent	
2006	0	0.00%	66.67%	0	0.00%	0.00%
2007	0	0.00%	33.33%	0	0.00%	0.00%
2008	0	0.00%	0.00%	8	100.00%	100.00%
2009	0	0.00%	0.00%	0	0.00%	0.00%
2010	0	0.00%	0.00%	0	0.00%	0.00%
2011	0	0.00%	0.00%	0	0.00%	0.00%
TOTALS	0	0.00%	100.00%	8	100.00%	100.00%

Base: CRYSTAL CITY LEASE, VA (5102N)

Year	Pers Moved In/Added		MilCon TimePhase	Pers Moved Out/Eliminated		ShutDn TimePhase
	Total	Percent		Total	Percent	
2006	0	0.00%	66.67%	0	0.00%	0.00%
2007	0	0.00%	33.33%	0	0.00%	0.00%
2008	0	0.00%	0.00%	754	100.00%	100.00%
2009	0	0.00%	0.00%	0	0.00%	0.00%
2010	0	0.00%	0.00%	0	0.00%	0.00%
2011	0	0.00%	0.00%	0	0.00%	0.00%
TOTALS	0	0.00%	100.00%	754	100.00%	100.00%

Base: Kirtland AFB, NM (MHMV)

Year	Pers Moved In/Added		MilCon TimePhase	Pers Moved Out/Eliminated		ShutDn TimePhase
	Total	Percent		Total	Percent	
2006	0	0.00%	33.33%	0	0.00%	16.67%
2007	0	0.00%	16.67%	0	0.00%	16.67%
2008	0	0.00%	16.67%	0	0.00%	16.67%
2009	0	0.00%	16.67%	0	0.00%	16.67%
2010	0	0.00%	16.67%	0	0.00%	16.67%
2011	0	0.00%	0.00%	0	0.00%	16.67%
TOTALS	0	0.00%	100.00%	0	0.00%	100.00%

Department : Technical JCSG
 Scenario File : E:\Database\COBRA Database\TECH-0018\Posted Scenario\Pt 3 Excursion 5 021505\No Colorado\Tech-0018 C_03032005 A.CBR
 Option Pkg Name: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3
 Std Fctrs File : E:\Database\COBRA 6.07\BRAC2005.SFF

Base: REDSTONE, AL (01750)

Year	Pers Moved In/Added		MilCon TimePhase	Pers Moved Out/Eliminated		ShutDn TimePhase
	Total	Percent		Total	Percent	
2006	0	0.00%	0.00%	0	0.00%	0.00%
2007	0	0.00%	100.00%	0	0.00%	0.00%
2008	641	100.00%	0.00%	79	100.00%	100.00%
2009	0	0.00%	0.00%	0	0.00%	0.00%
2010	0	0.00%	0.00%	0	0.00%	0.00%
2011	0	0.00%	0.00%	0	0.00%	0.00%
TOTALS	641	100.00%	100.00%	79	100.00%	100.00%

Economic Impact Report

This report depicts the economic impact of the following Scenarios:

TECH-0018 Part 3: Establish Core Center for W and A Research, Development, Acquisition, Test and Evaluation at Redstone Arsenal

The data in this report is rolled up by Region of Influence

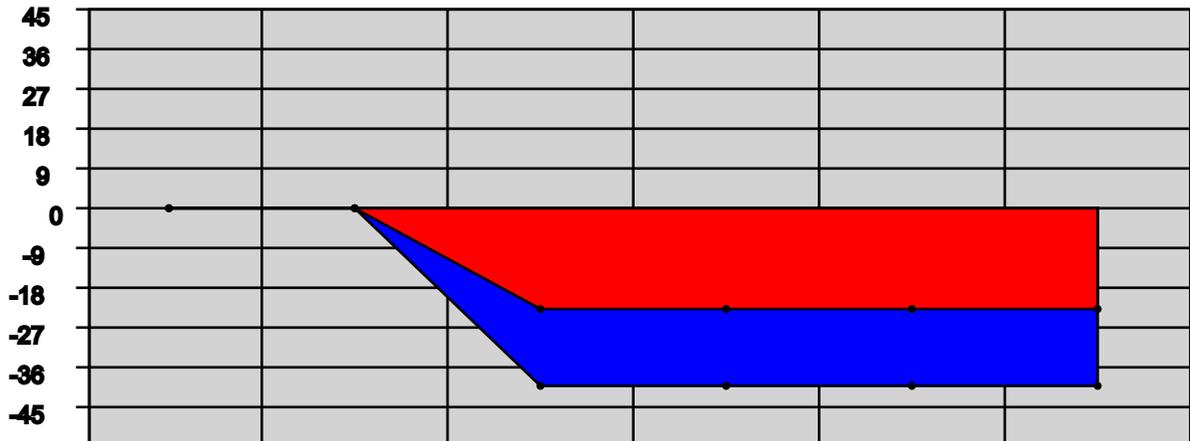
ECONOMIC IMPACT DATA

Scenario: All Selected (see title page)
Economic Region of Influence(ROI): Albuquerque, NM Metropolitan Statistical Area
Base: All Bases
Action: All Actions

Overall Economic Impact of Proposed BRAC-05 Action:

ROI Population (2002): 752,373
 ROI Employment (2002): 454,397
 Authorized Manpower (2005): 6,650
 Authorized Manpower(2005) / ROI Employment(2002): 1.46%
 Total Estimated Job Change: -41
 Total Estimated Job Change / ROI Employment(2002): -0.01%

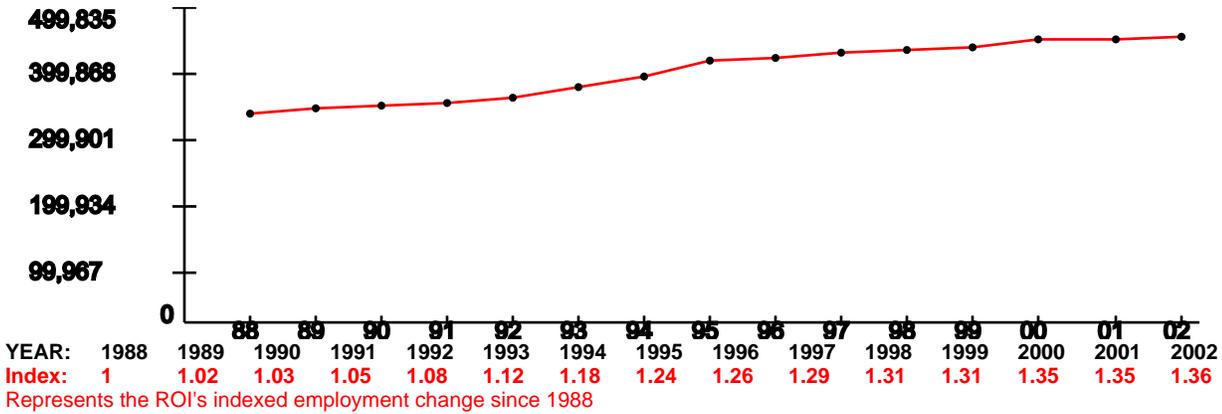
Cumulative Job Change (Gain/Loss) Over Time:



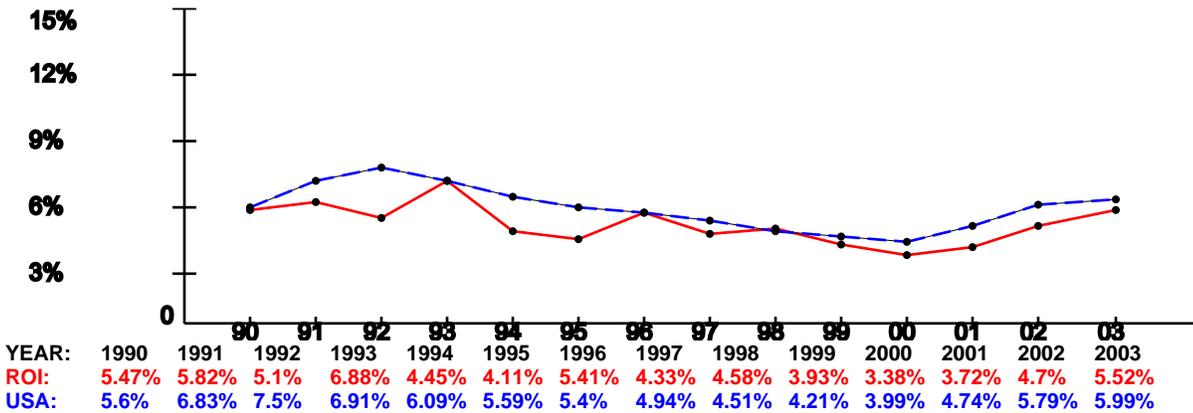
YEAR:	2006	2007	2008	2009	2010	2011
Direct Military:	0	0	0	0	0	0
Direct Civilian:	0	0	0	0	0	0
Direct Student:	0	0	0	0	0	0
Direct Contractor:	0	0	-23	0	0	0
Cumulative Direct:	0	0	-23	-23	-23	-23
Cum Indlr/Induc:	0	0	-18	-18	-18	-18
Cumulative Total:	0	0	-41	-41	-41	-41

Albuquerque, NM Metropolitan Statistical Area Trend Data

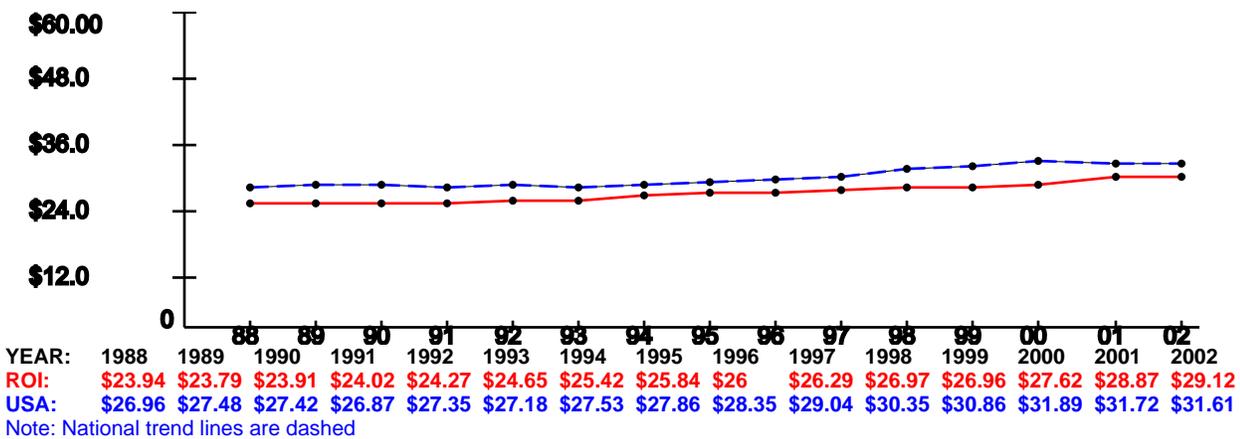
Employment Trend (1988-2002)



Unemployment Percentage Trend (1990-2003)



Per Capita Income x \$1,000 (1988-2002)



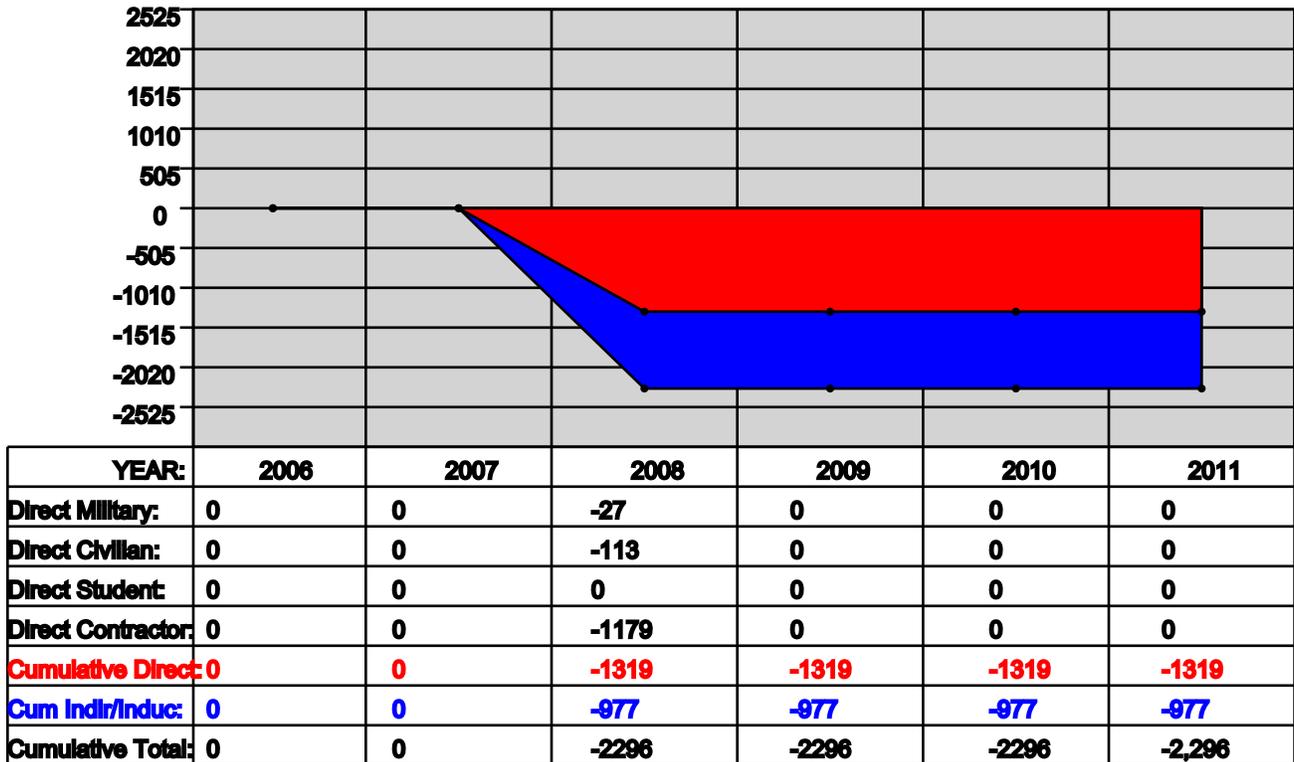
ECONOMIC IMPACT DATA

Scenario: All Selected (see title page)
Economic Region of Influence(ROI): Colorado Springs, CO Metropolitan Statistical Area
Base: All Bases
Action: All Actions

Overall Economic Impact of Proposed BRAC-05 Action:

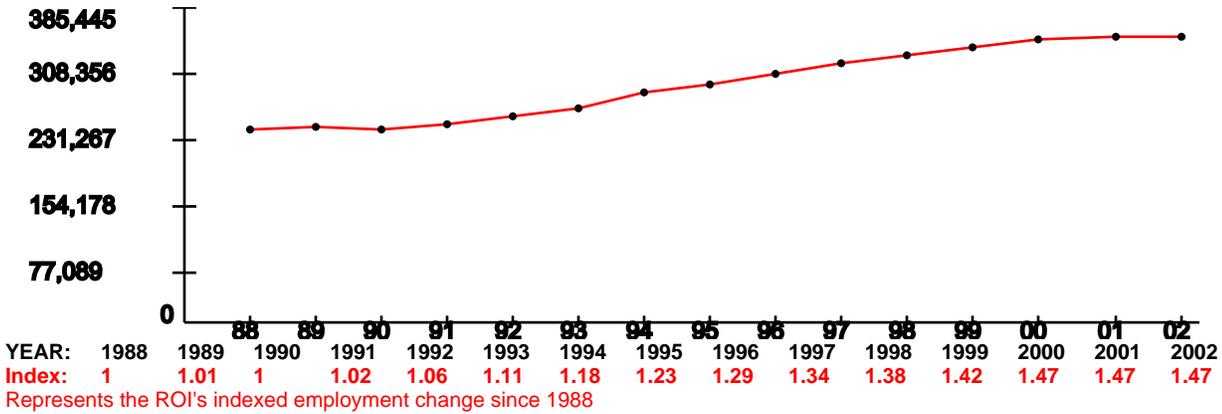
ROI Population (2002):	565,206
ROI Employment (2002):	349,783
Authorized Manpower (2005):	2,564
Authorized Manpower(2005) / ROI Employment(2002):	0.73%
Total Estimated Job Change:	-2,296
Total Estimated Job Change / ROI Employment(2002):	-0.66%

Cumulative Job Change (Gain/Loss) Over Time:

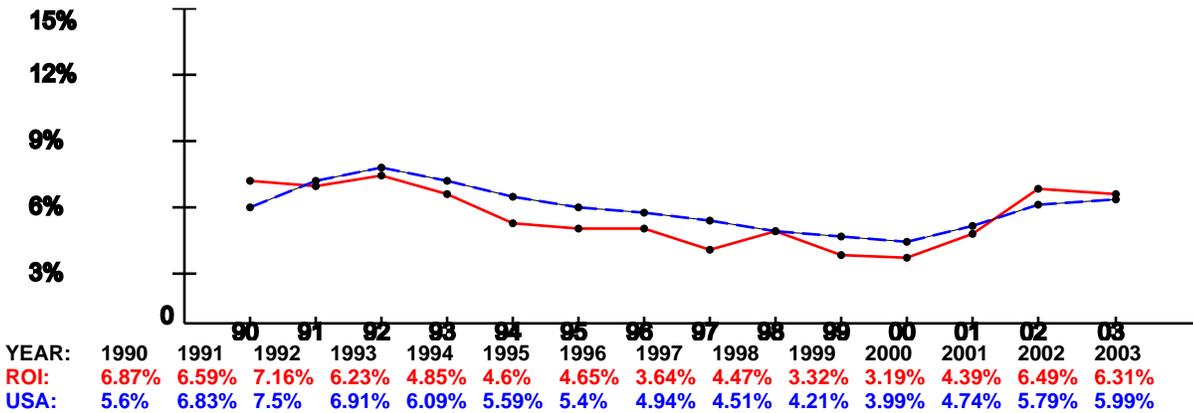


Colorado Springs, CO Metropolitan Statistical Area Trend Data

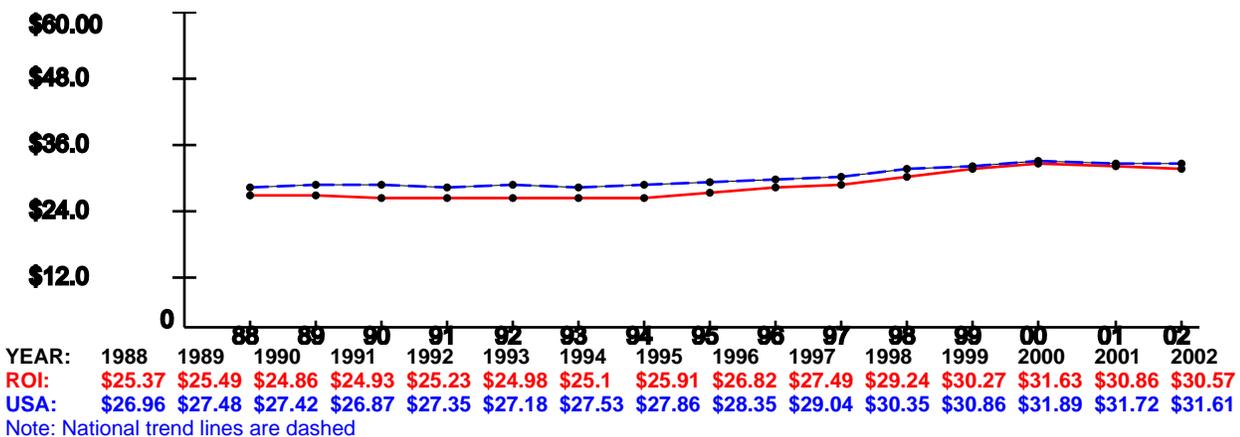
Employment Trend (1988-2002)



Unemployment Percentage Trend (1990-2003)



Per Capita Income x \$1,000 (1988-2002)



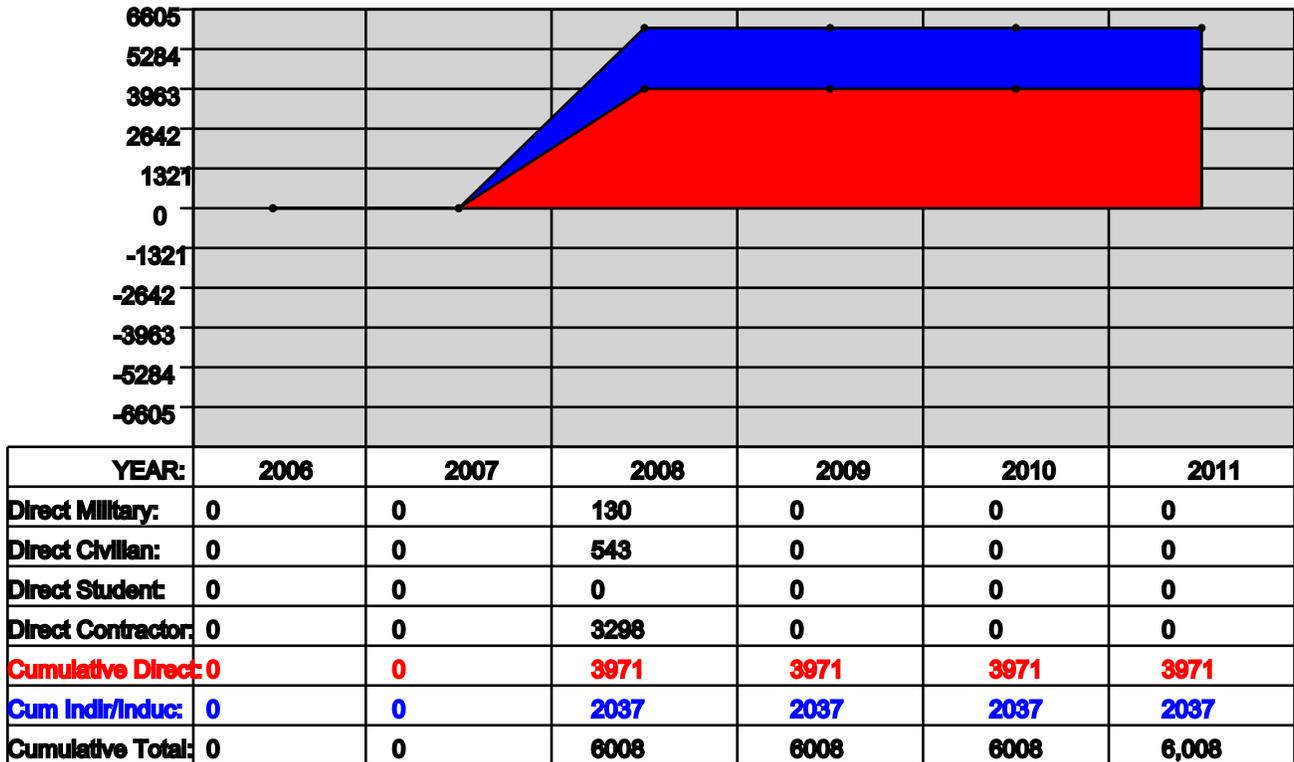
ECONOMIC IMPACT DATA

Scenario: All Selected (see title page)
Economic Region of Influence(ROI): Huntsville, AL Metropolitan Statistical Area
Base: All Bases
Action: All Actions

Overall Economic Impact of Proposed BRAC-05 Action:

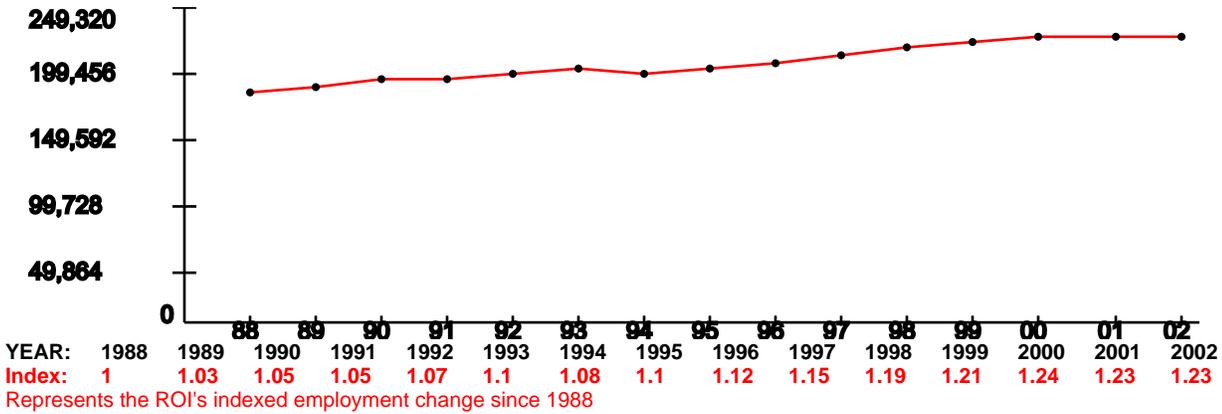
ROI Population (2002):	353,015
ROI Employment (2002):	225,625
Authorized Manpower (2005):	13,196
Authorized Manpower(2005) / ROI Employment(2002):	5.85%
Total Estimated Job Change:	6,008
Total Estimated Job Change / ROI Employment(2002):	2.66%

Cumulative Job Change (Gain/Loss) Over Time:

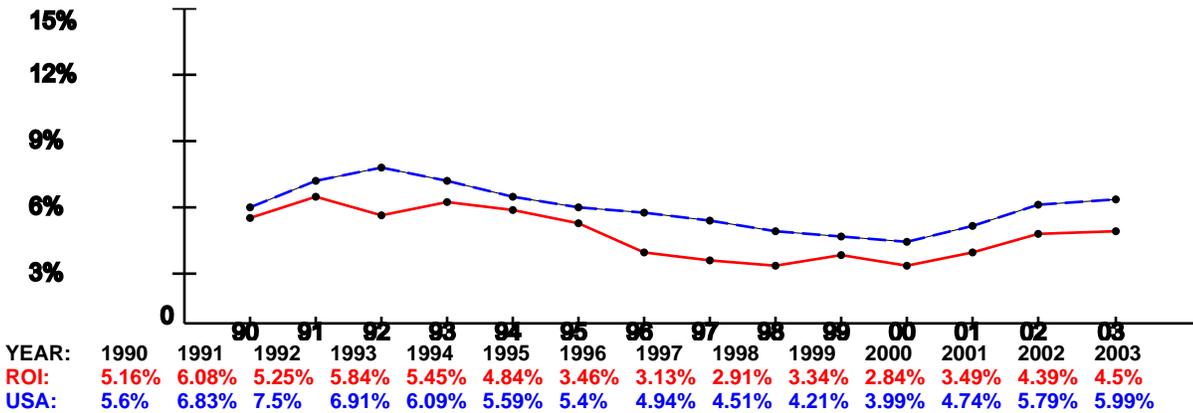


Huntsville, AL Metropolitan Statistical Area Trend Data

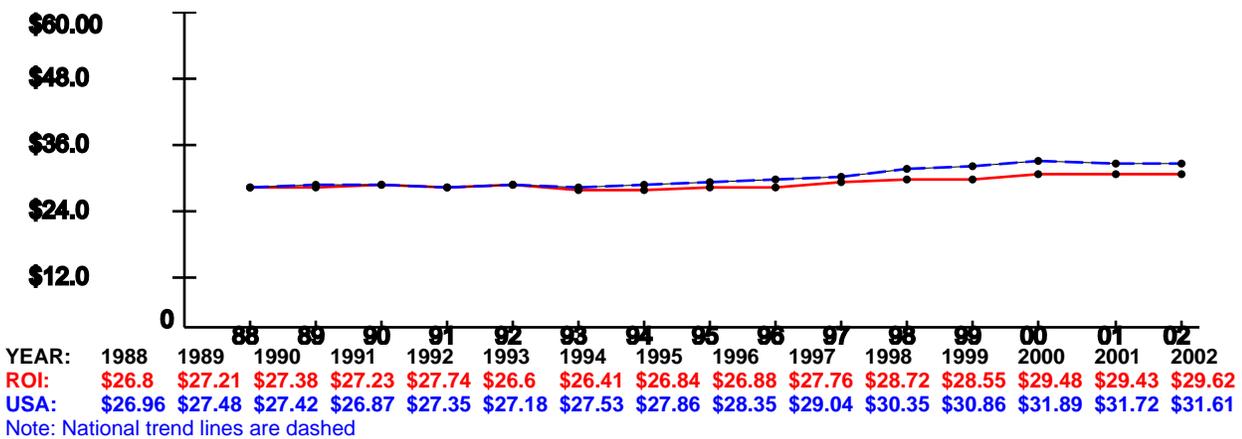
Employment Trend (1988-2002)



Unemployment Percentage Trend (1990-2003)



Per Capita Income x \$1,000 (1988-2002)



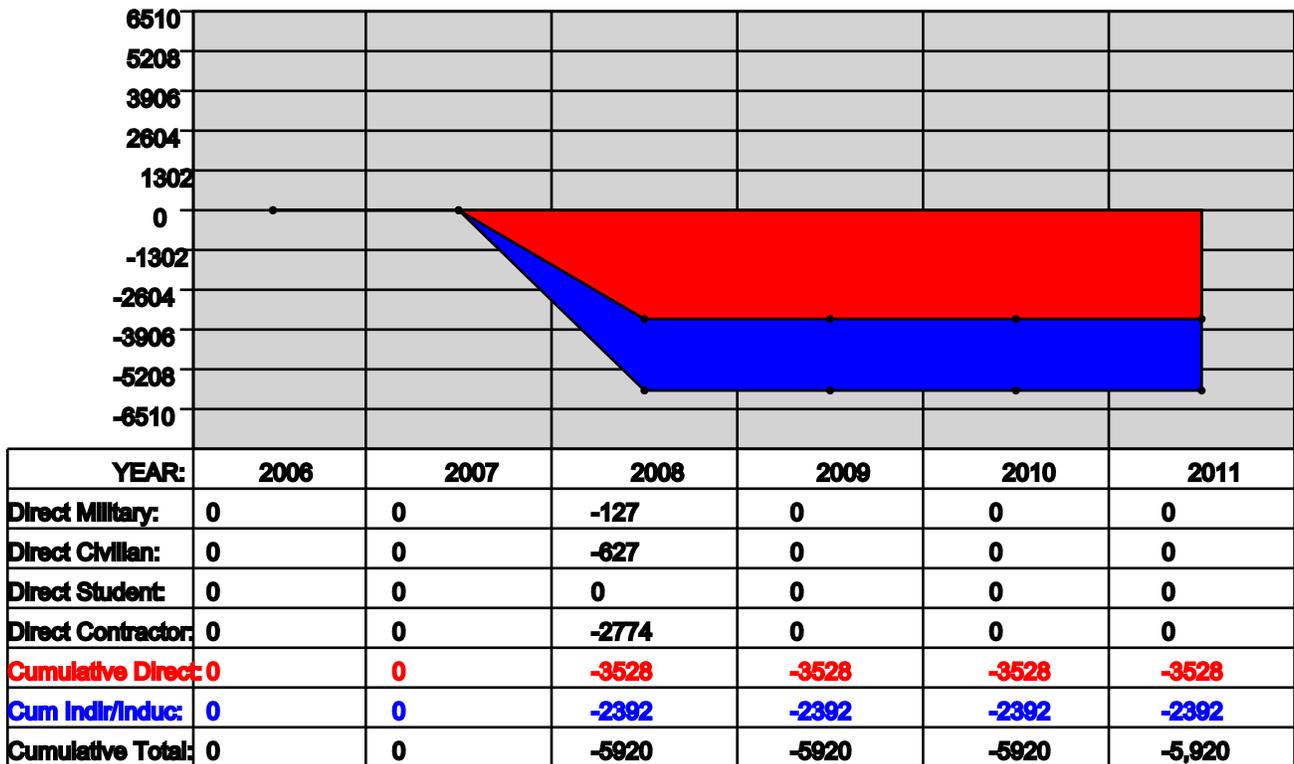
ECONOMIC IMPACT DATA

Scenario: All Selected (see title page)
Economic Region of Influence(ROI): Washington-Arlington-Alexandria, DC-VA-MD-WV Metropolitan Division
Base: All Bases
Action: All Actions

Overall Economic Impact of Proposed BRAC-05 Action:

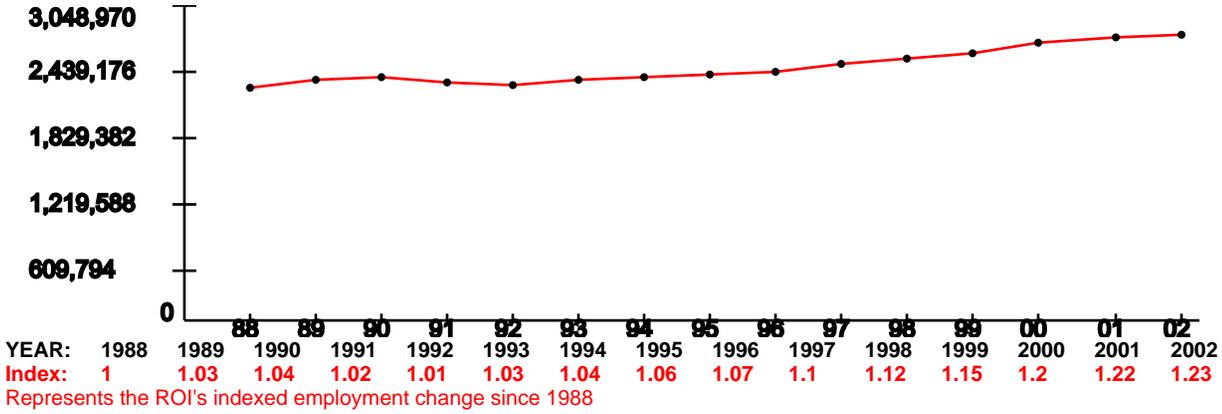
ROI Population (2002):	3,895,337
ROI Employment (2002):	2,771,791
Authorized Manpower (2005):	2,397
Authorized Manpower(2005) / ROI Employment(2002):	0.09%
Total Estimated Job Change:	-5,920
Total Estimated Job Change / ROI Employment(2002):	-0.21%

Cumulative Job Change (Gain/Loss) Over Time:

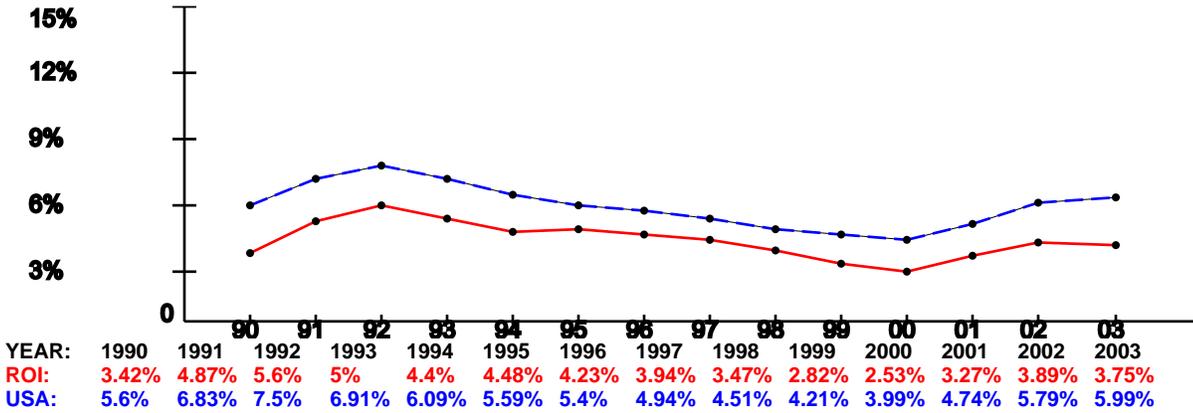


Washington-Arlington-Alexandria, DC-VA-MD-WV Metropolitan Division Trend Data

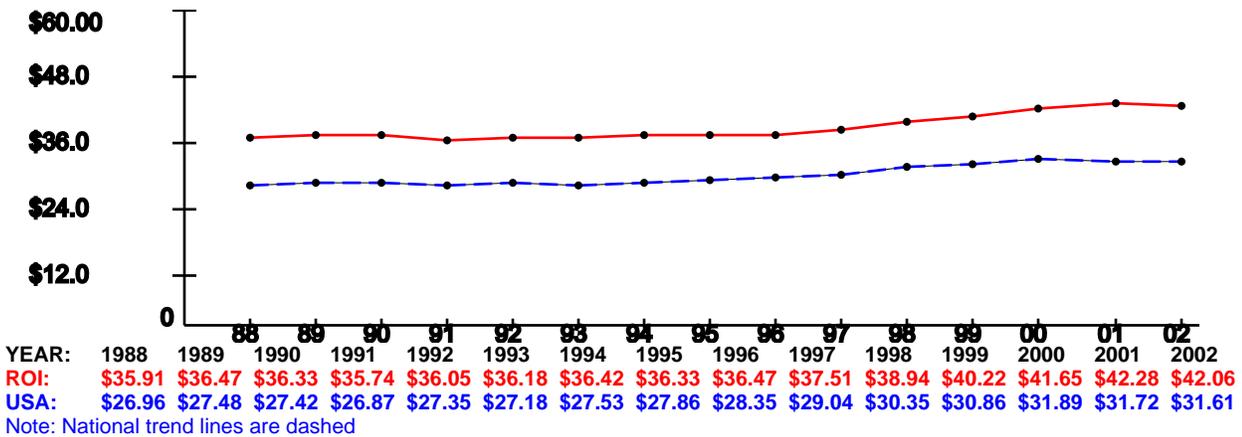
Employment Trend (1988-2002)



Unemployment Percentage Trend (1990-2003)



Per Capita Income x \$1,000 (1988-2002)



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MDA, MDA - NCR, DC

Demographics

The following tables provide a short description of the area near the installation/activity. MDA - NCR is within Arlington, VA, the nearest city with a population of 100,000 or more. The nearest metropolitan statistical area (MSA) is

MSA	Population
Washington--Baltimore, DC--MD--VA--WV CMSA	7,608,070

The following entities comprise the military housing area (MHA):

County/City	Population
Arlington	189453
Total	189,453

Child Care

This attribute captures the number of nationally accredited child-care centers within the local community: 6

Cost of Living

Cost of Living provides a relative measure of cost of living in the local community. General Schedule (GS) Locality Pay provides a relative scale to compare local salaries with government salaries and Basic Allowance for Housing (BAH) is an indicator of the local rental market. In-state tuition is an indicator of the support provided by the state for active duty family members to participate in higher-level education opportunities.

Median Household Income (US Avg \$41,994)	\$63,001	Basis: 1 of 1 county
Median House Value (US Avg \$119,600)	\$262,400	
GS Locality Pay ("Rest of US" 10.9%)	14.6%	
O-3 with Dependents BAH Rate	\$2,006	
In-state Tuition for Family Member	No	
In-state Tuition Continues if Member PCSs Out of State	No	

Education

This attribute defines the population in local school districts and identifies capacity. The pupil/teacher ratio, graduation rate, percentage of certified teachers and composite SAT

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I/ACT scores provide a relative quality indicator of education. This attribute also attempts to give communities credit for the potential intellectual capital they provide.

NOTE: “MFR” means a Memorandum For Record is on file at the installation/activity/agency to document problems in obtaining the required information. Reasons for not being able to obtain information may be that the school district refused to provide the information or the school district does not use or track the information.

If the installation/activity/agency has incomplete information from the local school system in order to accurately compute a score in this area, the number of school districts reporting information will be captured in addition to the computed answer.

		Basis
School District(s) Capacity	19,133	1 of 1 district
Students Enrolled	18,839	1 of 1 district
Average Pupil/Teacher Ratio	18.0:1	1 of 1 district
High School Students Enrolled	5,278	1 of 1 district
Average High School Graduation Rate (US Avg 67.3%)	98.0%	1 of 1 district
Average Composite SAT I Score (US Avg 1026)	1050	1 of 1 district
Average ACT Score (US Avg 20.8)	22	1 of 1 district
Available Graduate/PhD Programs	17	
Available Colleges and/or Universities	19	
Available Vocational and/or Technical Schools	3	

Employment

Unemployment and job growth rates provide a relative merit of job availability in the local community. National rates from the Bureau of Labor Statistics are also provided.

The unemployment rates for the last five-years:

	1999	2000	2001	2002	2003
Local Data	1.6%	1.1%	2.2%	2.7%	2.3%
National	4.2%	4.0%	4.7%	5.8%	6.0%
Basis:	1 of 1 county				

The annual job growth rate for the last five-years:

	1999	2000	2001	2002	2003

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Local Data	-7.7%	-8.3%	-100.0%		
National	1.5%	2.4%	.03%	-.31%	.86%
Basis:	1 of 1 county	1 of 1 county		1 of 1 county	

Housing

This attribute provides an indication of availability of housing, both sales and rental, in the local community. Note: according to the 2000 Census, Vacant Sale and Vacant Rental Units do not equal Total Vacant Housing Units; Total Vacant Housing Units may also include units that are vacant but not on the market for sale or rent.

Total Vacant Housing Units	489	Basis: 1 of 1 county
Vacant Sale Units	399	
Vacant Rental Units	1,285	

Medical Providers

This attribute provides an indicator of availability of medical care for military and DoD civilians in the local community. The table reflects the raw number of physicians/beds and ratio of physicians/beds to population.

	# Physicians	# Beds	Population	
Local Community	88	257	189,453	Basis: MSA and 1 of 1 county
Ratio	1:2,153	1:737		
National Ratio (2003)	1:421.2	1:373.7		

Safety/Crime

The local community's Uniform Crime Reports (UCR) Index for 2002 per 100,000 people and the national UCR based on information from the Federal Bureau of Investigation (FBI) for 2002:

Local UCR	43,421.6	Basis: MSA and 1 of 1 county
National UCR	4,118.8	

Transportation

Distance to an airport shows convenience and availability of airline transportation. Public transportation shows potential for members and DoD civilians to use it to commute to/from work under normal circumstances and for leisure.

Distance from MDA - NCR to nearest commercial airport: 2.0 miles

Is MDA - NCR served by regularly scheduled public transportation? Yes

Utilities

This attribute identifies a local community's water and sewer systems' ability to receive 1,000 additional people.

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Does the local community's water system have the ability to meet an expanded need of an additional 1,000 people moving in the local community? Yes

Does the local community's sewer system have the ability to meet an expanded need of an additional 1,000 people moving in the local community? Yes

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Kirtland AFB, NM

Demographics

The following tables provide a short description of the area near the installation/activity. Kirtland AFB is within Albuquerque, NM, the nearest city with a population of 100,000 or more. The nearest metropolitan statistical area (MSA) is

MSA	Population
Albuquerque, NM MSA	712,738

The following entities comprise the military housing area (MHA):

County/City	Population
Bernalillo	556678
Cibola	25595
Sandoval	89908
Valencia	66152
Total	738,333

Child Care

This attribute captures the number of nationally accredited child-care centers within the local community: 38

Cost of Living

Cost of Living provides a relative measure of cost of living in the local community. General Schedule (GS) Locality Pay provides a relative scale to compare local salaries with government salaries and Basic Allowance for Housing (BAH) is an indicator of the local rental market. In-state tuition is an indicator of the support provided by the state for active duty family members to participate in higher-level education opportunities.

Median Household Income	(US Avg \$41,994)	\$39,088	Basis: MSA
Median House Value	(US Avg \$119,600)	\$124,700	
GS Locality Pay	("Rest of US" 10.9%)	10.9%	
O-3 with Dependents BAH Rate		\$1,217	
In-state Tuition for Family Member		Yes	
In-state Tuition Continues if Member PCSs Out of State		No	

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Education

This attribute defines the population in local school districts and identifies capacity. The pupil/teacher ratio, graduation rate, percentage of certified teachers and composite SAT I/ACT scores provide a relative quality indicator of education. This attribute also attempts to give communities credit for the potential intellectual capital they provide.

NOTE: “MFR” means a Memorandum For Record is on file at the installation/activity/agency to document problems in obtaining the required information. Reasons for not being able to obtain information may be that the school district refused to provide the information or the school district does not use or track the information.

If the installation/activity/agency has incomplete information from the local school system in order to accurately compute a score in this area, the number of school districts reporting information will be captured in addition to the computed answer.

		Basis
School District(s) Capacity	101,269	2 of 2 districts
Students Enrolled	99,077	2 of 2 districts
Average Pupil/Teacher Ratio	14.9:1	2 of 2 districts
High School Students Enrolled	20,245	2 of 2 districts
Average High School Graduation Rate (US Avg 67.3%)	89.6%	2 of 2 districts
Average Composite SAT I Score (US Avg 1026)	1111	2 of 2 districts
Average ACT Score (US Avg 20.8)	21	2 of 2 districts
Available Graduate/PhD Programs	6	
Available Colleges and/or Universities	8	
Available Vocational and/or Technical Schools	14	

Employment

Unemployment and job growth rates provide a relative merit of job availability in the local community. National rates from the Bureau of Labor Statistics are also provided.

The unemployment rates for the last five-years:

	1999	2000	2001	2002	2003
Local Data	3.9%	3.3%	3.7%	4.7%	5.5%
National	4.2%	4.0%	4.7%	5.8%	6.0%
Basis:	MSA	MSA	MSA	MSA	MSA

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The annual job growth rate for the last five-years:

	1999	2000	2001	2002	2003
Local Data	-1.4%	5.3%	.5%	- .1%	.9%
National	1.5%	2.4%	.03%	-.31%	.86%
Basis:	MSA	MSA	MSA	MSA	MSA

Housing

This attribute provides an indication of availability of housing, both sales and rental, in the local community. Note: according to the 2000 Census, Vacant Sale and Vacant Rental Units do not equal Total Vacant Housing Units; Total Vacant Housing Units may also include units that are vacant but not on the market for sale or rent.

Total Vacant Housing Units	23,555	Basis: MSA
Vacant Sale Units	4,102	
Vacant Rental Units	11,915	

Medical Providers

This attribute provides an indicator of availability of medical care for military and DoD civilians in the local community. The table reflects the raw number of physicians/beds and ratio of physicians/beds to population.

	# Physicians	# Beds	Population	
Local Community	2,150	1,346	712,738	Basis: MSA
Ratio	1:332	1:530		
National Ratio (2003)	1:421.2	1:373.7		

Safety/Crime

The local community's Uniform Crime Reports (UCR) Index for 2002 per 100,000 people and the national UCR based on information from the Federal Bureau of Investigation (FBI) for 2002:

Local UCR	6,165.8	Basis: MSA
National UCR	4,118.8	

Transportation

Distance to an airport shows convenience and availability of airline transportation. Public transportation shows potential for members and DoD civilians to use it to commute to/from work under normal circumstances and for leisure.

Distance from Kirtland AFB to nearest commercial airport: 2.5 miles
Is Kirtland AFB served by regularly scheduled public transportation? Yes

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Utilities

This attribute identifies a local community's water and sewer systems' ability to receive 1,000 additional people.

Does the local community's water system have the ability to meet an expanded need of an additional 1,000 people moving in the local community? Yes

Does the local community's sewer system have the ability to meet an expanded need of an additional 1,000 people moving in the local community? Yes

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Schriever AFB, CO

Demographics

The following tables provide a short description of the area near the installation/activity. Schriever AFB is 24.1 miles from Colorado Springs, CO, the nearest city with a population of 100,000 or more. The nearest metropolitan statistical area (MSA) is

MSA	Population
Colorado Springs, CO MSA	516,929

The following entities comprise the military housing area (MHA):

County/City	Population
El Paso	516929
Pueblo	141472
Teller	20555
Total	678,956

Child Care

This attribute captures the number of nationally accredited child-care centers within the local community: 31

Cost of Living

Cost of Living provides a relative measure of cost of living in the local community. General Schedule (GS) Locality Pay provides a relative scale to compare local salaries with government salaries and Basic Allowance for Housing (BAH) is an indicator of the local rental market. In-state tuition is an indicator of the support provided by the state for active duty family members to participate in higher-level education opportunities.

Median Household Income	(US Avg \$41,994)	\$46,844	Basis: MSA
Median House Value	(US Avg \$119,600)	\$147,100	
GS Locality Pay	("Rest of US" 10.9%)	10.9%	
O-3 with Dependents BAH Rate		\$1,166	
In-state Tuition for Family Member		Yes	
In-state Tuition Continues if Member PCSs Out of State		No	

Education

This attribute defines the population in local school districts and identifies capacity. The pupil/teacher ratio, graduation rate, percentage of certified teachers and composite SAT

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I/ACT scores provide a relative quality indicator of education. This attribute also attempts to give communities credit for the potential intellectual capital they provide.

NOTE: “MFR” means a Memorandum For Record is on file at the installation/activity/agency to document problems in obtaining the required information. Reasons for not being able to obtain information may be that the school district refused to provide the information or the school district does not use or track the information.

If the installation/activity/agency has incomplete information from the local school system in order to accurately compute a score in this area, the number of school districts reporting information will be captured in addition to the computed answer.

		Basis
School District(s) Capacity	57,000	3 of 3 districts
Students Enrolled	55,472	3 of 3 districts
Average Pupil/Teacher Ratio	26.6:1	3 of 3 districts
High School Students Enrolled	15,921	3 of 3 districts
Average High School Graduation Rate (US Avg 67.3%)	92.7%	3 of 3 districts
Average Composite SAT I Score (US Avg 1026)	1092	3 of 3 districts
Average ACT Score (US Avg 20.8)	21	3 of 3 districts
Available Graduate/PhD Programs	12	
Available Colleges and/or Universities	18	
Available Vocational and/or Technical Schools	6	

Employment

Unemployment and job growth rates provide a relative merit of job availability in the local community. National rates from the Bureau of Labor Statistics are also provided.

The unemployment rates for the last five-years:

	1999	2000	2001	2002	2003
Local Data	3.3%	3.2%	4.5%	6.6%	6.4%
National	4.2%	4.0%	4.7%	5.8%	6.0%
Basis:	1 of 3 counties				

The annual job growth rate for the last five-years:

	1999	2000	2001	2002	2003

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Local Data	3.5%	.1%	.2%	.1%	1.6%
National	1.5%	2.4%	.03%	-.31%	.86%
Basis:	1 of 3 counties				

Housing

This attribute provides an indication of availability of housing, both sales and rental, in the local community. Note: according to the 2000 Census, Vacant Sale and Vacant Rental Units do not equal Total Vacant Housing Units; Total Vacant Housing Units may also include units that are vacant but not on the market for sale or rent.

Total Vacant Housing Units	10,019	Basis: MSA
Vacant Sale Units	2,151	
Vacant Rental Units	4,599	

Medical Providers

This attribute provides an indicator of availability of medical care for military and DoD civilians in the local community. The table reflects the raw number of physicians/beds and ratio of physicians/beds to population.

	# Physicians	# Beds	Population	
Local Community	969	775	516,929	Basis: MSA
Ratio	1:533	1:667		
National Ratio (2003)	1:421.2	1:373.7		

Safety/Crime

The local community's Uniform Crime Reports (UCR) Index for 2002 per 100,000 people and the national UCR based on information from the Federal Bureau of Investigation (FBI) for 2002:

Local UCR	4,713.4	Basis: MSA
National UCR	4,118.8	

Transportation

Distance to an airport shows convenience and availability of airline transportation. Public transportation shows potential for members and DoD civilians to use it to commute to/from work under normal circumstances and for leisure.

Distance from Schriever AFB to nearest commercial airport: 15.0 miles
Is Schriever AFB served by regularly scheduled public transportation? Yes

Utilities

This attribute identifies a local community's water and sewer systems' ability to receive 1,000 additional people.

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Does the local community's water system have the ability to meet an expanded need of an additional 1,000 people moving in the local community? Yes

Does the local community's sewer system have the ability to meet an expanded need of an additional 1,000 people moving in the local community? Yes

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REDSTONE ARSENAL, AL

Demographics

The following tables provide a short description of the area near the installation/activity. REDSTONE ARSENAL is within Huntsville, AL, the nearest city with a population of 100,000 or more. The nearest metropolitan statistical area (MSA) is

MSA	Population
Huntsville, AL MSA	342,376

The following entities comprise the military housing area (MHA):

County/City	Population
Giles	29447
Lauderdale	87766
Limestone	65676
Madison	276700
Marshall	82213
Morgan	111064
Total	652,866

Child Care

This attribute captures the number of nationally accredited child-care centers within the local community: 7

Cost of Living

Cost of Living provides a relative measure of cost of living in the local community. General Schedule (GS) Locality Pay provides a relative scale to compare local salaries with government salaries and Basic Allowance for Housing (BAH) is an indicator of the local rental market. In-state tuition is an indicator of the support provided by the state for active duty family members to participate in higher-level education opportunities.

Median Household Income	(US Avg \$41,994)	\$43,104	Basis: MSA
Median House Value	(US Avg \$119,600)	\$99,300	
GS Locality Pay	("Rest of US" 10.9%)	11.5%	
O-3 with Dependents BAH Rate		\$ 933	
In-state Tuition for Family Member		No	
In-state Tuition Continues if Member PCSs Out of State			

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Education

This attribute defines the population in local school districts and identifies capacity. The pupil/teacher ratio, graduation rate, percentage of certified teachers and composite SAT I/ACT scores provide a relative quality indicator of education. This attribute also attempts to give communities credit for the potential intellectual capital they provide.

NOTE: “MFR” means a Memorandum For Record is on file at the installation/activity/agency to document problems in obtaining the required information. Reasons for not being able to obtain information may be that the school district refused to provide the information or the school district does not use or track the information.

If the installation/activity/agency has incomplete information from the local school system in order to accurately compute a score in this area, the number of school districts reporting information will be captured in addition to the computed answer.

		Basis
School District(s) Capacity	112,363	12 of 12 districts
Students Enrolled	96,694	12 of 12 districts
Average Pupil/Teacher Ratio	17.2:1	12 of 12 districts
High School Students Enrolled	24,364	11 of 11 districts
Average High School Graduation Rate (US Avg 67.3%)	92.5%	11 of 11 districts
Average Composite SAT I Score (US Avg 1026)	290	1 of 11 districts
Average ACT Score (US Avg 20.8)	21	11 of 11 districts
Available Graduate/PhD Programs	2	
Available Colleges and/or Universities	6	
Available Vocational and/or Technical Schools	2	

Employment

Unemployment and job growth rates provide a relative merit of job availability in the local community. National rates from the Bureau of Labor Statistics are also provided.

The unemployment rates for the last five-years:

	1999	2000	2001	2002	2003
Local Data	3.3%	2.8%	3.5%	4.4%	4.5%
National	4.2%	4.0%	4.7%	5.8%	6.0%
Basis:	MSA	MSA	MSA	MSA	MSA

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The annual job growth rate for the last five-years:

	1999	2000	2001	2002	2003
Local Data	-.8%	2.4%	1.0%	-1.7%	4.8%
National	1.5%	2.4%	.03%	-.31%	.86%
Basis:	MSA	MSA	MSA	MSA	MSA

Housing

This attribute provides an indication of availability of housing, both sales and rental, in the local community. Note: according to the 2000 Census, Vacant Sale and Vacant Rental Units do not equal Total Vacant Housing Units; Total Vacant Housing Units may also include units that are vacant but not on the market for sale or rent.

Total Vacant Housing Units	12,542	Basis: MSA
Vacant Sale Units	2,575	
Vacant Rental Units	5,482	

Medical Providers

This attribute provides an indicator of availability of medical care for military and DoD civilians in the local community. The table reflects the raw number of physicians/beds and ratio of physicians/beds to population.

	# Physicians	# Beds	Population	
Local Community	705	938	342,376	Basis: MSA
Ratio	1:486	1:365		
National Ratio (2003)	1:421.2	1:373.7		

Safety/Crime

The local community's Uniform Crime Reports (UCR) Index for 2002 per 100,000 people and the national UCR based on information from the Federal Bureau of Investigation (FBI) for 2002:

Local UCR	4,244.0	Basis: MSA
National UCR	4,118.8	

Transportation

Distance to an airport shows convenience and availability of airline transportation. Public transportation shows potential for members and DoD civilians to use it to commute to/from work under normal circumstances and for leisure.

Distance from REDSTONE ARSENAL to nearest commercial airport: 9.1 miles
Is REDSTONE ARSENAL served by regularly scheduled public transportation? No

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Utilities

This attribute identifies a local community's water and sewer systems' ability to receive 1,000 additional people.

Does the local community's water system have the ability to meet an expanded need of an additional 1,000 people moving in the local community? Yes

Does the local community's sewer system have the ability to meet an expanded need of an additional 1,000 people moving in the local community? Yes

SUMMARY OF SCENARIO ENVIRONMENTAL IMPACTS [TABS WORKING DRAFT]

SCENARIO # TECH-0018 PART 3

TITLE: TECH-0018 ESTABLISH CORE

CENTER FOR WEAPONS AND ARMAMENT R,D&A AND T&E AT REDSTONE ARSENAL

GENERAL DESCRIPTION: Realign and consolidate certain Missile Defense Agency facilities working in Weapons and Armaments (W&A) R,D&A,T&E at Redstone Arsenal.

Proposal affects the following Army installations:

1. Redstone Arsenal gains approximately 4042 personnel (762 govt & 3380 mission support contractors) and constructs 808,953 SF MilCon.
2. Crystal City Complex leased site loses approximately 3528 personnel (754 govt & 2774 mission support contractors).

ANALYST: KARL MARKESET

DATE: LAST UPDATE: 2/18/05

Env Resource Area	<i>Gaining</i> Installation Assessment Inst Name: Redstone	Analyst Comments (& data source(s) that drive assessment)
Air Quality	No impact.	#213 – In Attainment for all Criteria Pollutants. #211 –No permit or Major Source thresholds projected to be exceeded based on 16% increase at Redstone; ample permit buffers exist. #212- No exceedences reported for top 5 HAPs #220 – Has a Major Title V Permit (SIC code 9711) #218 – No restrictions reported ISR2 –AQM adversely impacting mission
Cultural/Archeological/Tribal Resources	346 archeological sites identified, some with restrictions on vehicle traffic. 426 historic properties. 19 Native American tribes have asserted an interest in archeological sites. Potential impact may occur as a result of increased time delays and negotiated restrictions. Also resources must be evaluated on a case-by-case basis, thereby causing increased delays and costs. Cultural / archeological / tribal resources currently restrict operations. Additional operations may impact these resources and result in further restrictions on training or operations.	#229 – Limitations to fee-simple ownership #230- 346 archeological resources identified, some restrictions reported #231- Sacred sites identified #232- Areas with high potential for archaeological resources identified #233- Installation is 96% surveyed #235 - 426 historic properties on 2800 acres. #234 – 19 Native American Tribes have asserted interest in installation’s archeological sites, currently in formal consultation #236 – No Programmatic Agreement however State MOA covers alteration renovation and or demolition of 398 buildings eligible for National Register
Dredging	No Impact	#226, 227, 228 – N/A

Land Use Constraints/Sensitive Resource Areas	No impact.	#30 -3,229 Buildable Acres available, 172 acres req'd (based on 4 times the size of a Large Admin Organization) #201, 254, 256 – No restrictions/coordination required. #256 – 2 Sensitive Resource Areas identified, coordination required but currently pose no restrictions CERL Study – moderate encroachment projected
Marine Mammals/Marine Res	No Impact	#248, 249, 250, 252, 253 – N/A
Noise	No impact.	#239 - 4339 Noise Zone 2 and 693 Zone 3 acres extends off-installation, which is moderately encroached by development.
Threatened& Endangered Species/Critical Habitat	<p>TES on installation include Prices potato bean (<i>Apios priceano</i>), Bald Eagle (<i>Haliaeetus leucocephalus</i>), Indiana Bat (<i>Myotis sodalis</i>), Gray Bat (<i>Myotis grisescens</i>), Alabama Cave Shrimp (<i>Palaemonias alabamae</i>) and American Alligator (<i>Alligator mississippiensis</i>).</p> <p>Federally listed species restrict <0.7% of land. Prices potato bean restricts 0.3% of land. Vehicle use is restricted to existing roads and utilities maintenance in this area and must be monitored by Environmental Office; the Alabama Cave Shrimp restricts 0.4% of land in the Area immediately surrounding Bobcat Cave; access is closed to vehicles.</p> <p>Additional operations may further impact threatened / endangered species leading to additional restrictions on training or operations.</p>	<p>#259 – TES on installation include Prices potato bean (<i>Apios priceano</i>) (restricts .03% of land), Bald Eagle (<i>Haliaeetus leucocephalus</i>), Indiana Bat (<i>Myotis sodalis</i>), Gray Bat (<i>Myotis grisescens</i>), Alabama Cave Shrimp (<i>Palaemonias alabamae</i>) (restricts 0.4% of land) and American Alligator (<i>Alligator mississippiensis</i>).</p> <p>#260, 261, 262, 263 - No critical habitat, no development restrictions, no candidate species, no Biological Opinion.</p>
Waste Management	No Impact.	#269 – Has RCRA Subpart X Permit. #265 – Has RCRA Permitted TSD facility #272 – Has permitted SWDF at 25% capacity

Water Resources	No impact.	<p>#276 – Not in recharge zone of sole source aquifer #278 – Not subject to McCarren Amendmt #293 – No previous restrictions. IREM indicates installation can support 15,699 additional personnel – proposal adds 169 personnel. Final Stat. Pkgs indicates approx 1% increase in population. #279 – Does not discharge into impaired waterway. #291 –2 on-installation gov't owned plants #297 – 1 on site wastewater treatment plt #282 – No industrial wastewater trmt plant</p>
Wetlands	No impact.	<p>#257 – Jurisdictional wetlands restricts 25% of installation where a permit is required for dredge and fill operations. #251 – Wetlands survey completed 03/02</p>

SUBJECT: SUMMARY OF SCENARIO ENVIRONMENTAL IMPACTS (CONTINUED); [TABS WORKING DRAFT]

SCENARIO # *TECH-0018 PART 3*

Env Resource Area	<i>Losing</i> Installation Assessment Inst Name: <u>Crystal City Leased Site</u>	Analyst Comments (& data source(s) that drive assessment)
Air Quality	No impact.	Relocation of personnel away from leased sites has no environmental impact since bldg/facility owner is responsible for environmental compliance and impacts.
Cultural/ Archeological Resources	No impact.	
Dredging	No impact.	
Land Use Constraints/Sensitive Resources	No impact.	
Marine Mammals/Marine Resources	No impact.	
Noise	No impact.	
Threatened & Endangered Species/Critical Habitat	No impact.	
Waste Management	No impact.	
Water Resources	No impact.	
Wetlands	No impact.	

SUBJECT: SUMMARY OF SCENARIO ENVIRONMENTAL IMPACTS (CONTINUED); [TABS WORKING DRAFT]
 SCENARIO # **TECH-0018 PART 3**

IMPACTS OF COSTS

Env Resource Area	Gaining Installation Inst Name: <u>Redstone Arsenal</u>	Losing Installation Inst Name: <u>Crystal City Leased Site</u>
Environmental Restoration*	None.	None.
Waste Management	None.	None.
Environmental Compliance	<u>Redstone:</u> -Conduct Tribal govt to govt consultation - \$2000 per meeting. -Develop Programmatic Agreement -\$10K -Endangered Species Management (includes monitoring) - \$20K-\$2M. -Realignment NEPA at gaining installation - \$400K (EA) (more than 1K personnel added, but less than a bde)	None.
COBRA Costs:	<u>Redstone:</u> - NEPA (EA) - \$400K.	None.

Summary of Scenario Environmental Impacts - Criterion 8

Scenario ID#: Tech0018-Pt 3

Brief Description: Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake; retain/relocate energetics at Indian Head

<u>General Environmental Impacts</u>	
Environmental Resource Area	Kirtland
Air Quality	No impact
Cultural/ Archeological/ Tribal Resources	No impact
Dredging	No impact
Land Use Constraints/ Sensitive Resource Areas	No impact
Marine Mammals/ Marine Resources/ Marine Sanctuaries	No impact
Noise	No impact
Threatened& Endangered Species/ Critical Habitat	No impact
Waste Management	No impact
Water Resources	No impact
Wetlands	No impact

<u>Impacts of Costs</u>	
	Kirtland
Environmental Restoration	DERA money spent through FY03 (\$K): 76561 Estimated CTC (\$K): 107350 DO NOT ENTER IN COBRA
Waste Management	No impact
Environmental Compliance	No impact

Candidate Recommendation TECH-0018C

Other Environmental Considerations: For those scenarios where the losing installation is leased property, the scenario proponent may assume, absent data to the contrary, that the owner of that property will continue to lease it for similar purposes, and as such, departing such leased location will not adversely impact the environment. Furthermore, the owner of the leased property will become responsible for all environmental restoration, waste management, and environmental compliance, unless the lease expressly requires such activities before the lease may be terminated (in which case these costs should be included in the summary). Absent any such lease requirements, the scenario proponent need only request that a summary of Scenario Environmental Impacts be completed by the Military Department for the gaining installation.

Based on the above guidance, the following leased locations do not have a criterion 8 report:

Suffolk Building, Falls Church, VA.
Crystal Square 2, Arlington, VA
Crystal Square 5, 1725 Jefferson Davis Highway, Arlington, VA
Crystal Park 5, 2451 Crystal Drive, Arlington, VA
Crystal Park 3, 2231 Crystal Drive, Arlington, VA
Airport Plaza II, 2611 Jefferson Davis Highway, VA
Sequoia Plaza Building 1, Arlington, VA
Sequoia Plaza Building 2, Arlington, VA
Sequoia Plaza Building 3, Arlington, VA
1901 N. Moore Street, Arlington, Va
1911 Ft. Myer Drive, Arlington, VA

Summary of Scenario Environmental Impacts

TECH Scenario: TECH-0018 (FOB2-NAVY ANNEX) (DON Building only)

Action 14: Realign W&A D&A MDA (NCR, 860000, ground base only) from Federal Office Building 2 (FOB2-Navy Annex) and relocate to Redstone Arsenal (AMRDEC (W1DFAA), PEO Missile)

This SSEI was compiled at the request of the OSD BRAC Counsel and the TECH JCSG. DON was not asked to collect certified data on this action and no environmental cost data was collected by the defense agency involved. The analysis for this SSEI is based on the limited information, which was assumed to be certified data, provided by the TECH JCSG.

General Environmental Impacts **(DON Building only)**

Environmental Resource Area	Navy Annex-FOB2 (Building Realigned)
Air Quality	No impact.
Cultural/ Archeological/ Tribal Resources	No impact.
Dredging	No impact.
Land Use Constraints/Sensitive Resource Areas	No impact.
Marine Mammals/Marine Resources/ Marine Sanctuaries	No impact.
Noise	No impact.
Threatened& Endangered Species/ Critical Habitat	No impact.
Waste Management	Decrease to waste disposal.
Water Resources	Decrease in water demand.
Wetlands	No impact.

Impacts of Costs
(DON Building only)

Selection Criterion 8 Environmental Points	Navy Annex-FOB2 (Building Realigned)
Environmental Restoration	No DERA program for this building.
Waste Management	No data provided.
Environmental Compliance	No data provided.

[Scenario]

Version=6.07

MaxBases= 3

MaxYears=6

[Screen1]

OptionPackage=Relocate W&A RDAT&E to 3 primary and 2 speciality with weapons from PAX River and Pt. Mugu to China Lake PT 3

Department=Technical JCSG

StandardFactors=E:\Database\COBRA 6.07\BRAC2005.SFF

YearOne=2006

ModelDoShutDn=1

AsOfDateTime=3/4/2005 10:28:19 AM

BaseCode00=01750

BaseName00=Huntsville

BaseState00=AL

CloseYear00= 0

Deactivate00=0

BaseCode01=5102N

BaseName01=CRYSTAL CITY LEASE

BaseState01=VA

CloseYear01= 0

Deactivate01=0

BaseCode02=MHMV

BaseName02=Kirtland AFB

BaseState02=NM

CloseYear02= 0

Deactivate02=0

BaseCode03=01750

BaseName03=REDSTONE

BaseState03=AL

CloseYear03= 0

Deactivate03=0

[Screen2]

Distance00-01= 0.000

Distance00-02= 0.000

Distance00-03= 0.000

Distance01-02= 1835.400

Distance01-03= 677.900

Distance02-03= 1208.400

[Screen3]

Officers00-00in01= 0

Enlisted00-00in01= 0

Civilians00-00in01= 0

Students00-00in01= 0

MissionEquip00-00in01= 0.00

SupportEquip00-00in01= 0.00

LightVehicle00-00in01= 0.00

HeavyVehicle00-00in01= 0.00

Officers00-00in02= 0

Enlisted00-00in02= 0

Civilians00-00in02= 0

Students00-00in02= 0

MissionEquip00-00in02= 0.00

SupportEquip00-00in02= 0.00

LightVehicle00-00in02= 0.00

HeavyVehicle00-00in02= 0.00

Officers00-00in03= 0
Enlisted00-00in03= 0
Civilians00-00in03= 0
Students00-00in03= 0
MissionEquip00-00in03= 0.00
SupportEquip00-00in03= 0.00
LightVehicle00-00in03= 0.00
HeavyVehicle00-00in03= 0.00
Officers00-00in04= 0
Enlisted00-00in04= 0
Civilians00-00in04= 0
Students00-00in04= 0
MissionEquip00-00in04= 0.00
SupportEquip00-00in04= 0.00
LightVehicle00-00in04= 0.00
HeavyVehicle00-00in04= 0.00
Officers00-00in05= 0
Enlisted00-00in05= 0
Civilians00-00in05= 0
Students00-00in05= 0
MissionEquip00-00in05= 0.00
SupportEquip00-00in05= 0.00
LightVehicle00-00in05= 0.00
HeavyVehicle00-00in05= 0.00
Officers00-00in06= 0
Enlisted00-00in06= 0
Civilians00-00in06= 0
Students00-00in06= 0
MissionEquip00-00in06= 0.00
SupportEquip00-00in06= 0.00
LightVehicle00-00in06= 0.00
HeavyVehicle00-00in06= 0.00
Officers00-01in01= 0
Enlisted00-01in01= 0
Civilians00-01in01= 0
Students00-01in01= 0
MissionEquip00-01in01= 0.00
SupportEquip00-01in01= 0.00
LightVehicle00-01in01= 0.00
HeavyVehicle00-01in01= 0.00
Officers00-01in02= 0
Enlisted00-01in02= 0
Civilians00-01in02= 0
Students00-01in02= 0
MissionEquip00-01in02= 0.00
SupportEquip00-01in02= 0.00
LightVehicle00-01in02= 0.00
HeavyVehicle00-01in02= 0.00
Officers00-01in03= 0
Enlisted00-01in03= 0
Civilians00-01in03= 0
Students00-01in03= 0
MissionEquip00-01in03= 0.00
SupportEquip00-01in03= 0.00
LightVehicle00-01in03= 0.00
HeavyVehicle00-01in03= 0.00
Officers00-01in04= 0

Enlisted00-01in04= 0
Civilians00-01in04= 0
Students00-01in04= 0
MissionEquip00-01in04= 0.00
SupportEquip00-01in04= 0.00
LightVehicle00-01in04= 0.00
HeavyVehicle00-01in04= 0.00
Officers00-01in05= 0
Enlisted00-01in05= 0
Civilians00-01in05= 0
Students00-01in05= 0
MissionEquip00-01in05= 0.00
SupportEquip00-01in05= 0.00
LightVehicle00-01in05= 0.00
HeavyVehicle00-01in05= 0.00
Officers00-01in06= 0
Enlisted00-01in06= 0
Civilians00-01in06= 0
Students00-01in06= 0
MissionEquip00-01in06= 0.00
SupportEquip00-01in06= 0.00
LightVehicle00-01in06= 0.00
HeavyVehicle00-01in06= 0.00
Officers00-02in01= 0
Enlisted00-02in01= 0
Civilians00-02in01= 0
Students00-02in01= 0
MissionEquip00-02in01= 0.00
SupportEquip00-02in01= 0.00
LightVehicle00-02in01= 0.00
HeavyVehicle00-02in01= 0.00
Officers00-02in02= 0
Enlisted00-02in02= 0
Civilians00-02in02= 0
Students00-02in02= 0
MissionEquip00-02in02= 0.00
SupportEquip00-02in02= 0.00
LightVehicle00-02in02= 0.00
HeavyVehicle00-02in02= 0.00
Officers00-02in03= 0
Enlisted00-02in03= 0
Civilians00-02in03= 0
Students00-02in03= 0
MissionEquip00-02in03= 0.00
SupportEquip00-02in03= 0.00
LightVehicle00-02in03= 0.00
HeavyVehicle00-02in03= 0.00
Officers00-02in04= 0
Enlisted00-02in04= 0
Civilians00-02in04= 0
Students00-02in04= 0
MissionEquip00-02in04= 0.00
SupportEquip00-02in04= 0.00
LightVehicle00-02in04= 0.00
HeavyVehicle00-02in04= 0.00
Officers00-02in05= 0
Enlisted00-02in05= 0

Civilians00-02in05= 0
Students00-02in05= 0
MissionEquip00-02in05= 0.00
SupportEquip00-02in05= 0.00
LightVehicle00-02in05= 0.00
HeavyVehicle00-02in05= 0.00
Officers00-02in06= 0
Enlisted00-02in06= 0
Civilians00-02in06= 0
Students00-02in06= 0
MissionEquip00-02in06= 0.00
SupportEquip00-02in06= 0.00
LightVehicle00-02in06= 0.00
HeavyVehicle00-02in06= 0.00
Officers00-03in01= 0
Enlisted00-03in01= 0
Civilians00-03in01= 0
Students00-03in01= 0
MissionEquip00-03in01= 0.00
SupportEquip00-03in01= 0.00
LightVehicle00-03in01= 0.00
HeavyVehicle00-03in01= 0.00
Officers00-03in02= 0
Enlisted00-03in02= 0
Civilians00-03in02= 0
Students00-03in02= 0
MissionEquip00-03in02= 0.00
SupportEquip00-03in02= 0.00
LightVehicle00-03in02= 0.00
HeavyVehicle00-03in02= 0.00
Officers00-03in03= 0
Enlisted00-03in03= 0
Civilians00-03in03= 0
Students00-03in03= 0
MissionEquip00-03in03= 0.00
SupportEquip00-03in03= 0.00
LightVehicle00-03in03= 0.00
HeavyVehicle00-03in03= 0.00
Officers00-03in04= 0
Enlisted00-03in04= 0
Civilians00-03in04= 0
Students00-03in04= 0
MissionEquip00-03in04= 0.00
SupportEquip00-03in04= 0.00
LightVehicle00-03in04= 0.00
HeavyVehicle00-03in04= 0.00
Officers00-03in05= 0
Enlisted00-03in05= 0
Civilians00-03in05= 0
Students00-03in05= 0
MissionEquip00-03in05= 0.00
SupportEquip00-03in05= 0.00
LightVehicle00-03in05= 0.00
HeavyVehicle00-03in05= 0.00
Officers00-03in06= 0
Enlisted00-03in06= 0

Civilians00-03in06= 0
Students00-03in06= 0
MissionEquip00-03in06= 0.00
SupportEquip00-03in06= 0.00
LightVehicle00-03in06= 0.00
HeavyVehicle00-03in06= 0.00
Officers01-00in01= 0
Enlisted01-00in01= 0
Civilians01-00in01= 0
Students01-00in01= 0
MissionEquip01-00in01= 0.00
SupportEquip01-00in01= 0.00
LightVehicle01-00in01= 0.00
HeavyVehicle01-00in01= 0.00
Officers01-00in02= 0
Enlisted01-00in02= 0
Civilians01-00in02= 0
Students01-00in02= 0
MissionEquip01-00in02= 0.00
SupportEquip01-00in02= 0.00
LightVehicle01-00in02= 0.00
HeavyVehicle01-00in02= 0.00
Officers01-00in03= 0
Enlisted01-00in03= 0
Civilians01-00in03= 0
Students01-00in03= 0
MissionEquip01-00in03= 0.00
SupportEquip01-00in03= 0.00
LightVehicle01-00in03= 0.00
HeavyVehicle01-00in03= 0.00
Officers01-00in04= 0
Enlisted01-00in04= 0
Civilians01-00in04= 0
Students01-00in04= 0
MissionEquip01-00in04= 0.00
SupportEquip01-00in04= 0.00
LightVehicle01-00in04= 0.00
HeavyVehicle01-00in04= 0.00
Officers01-00in05= 0
Enlisted01-00in05= 0
Civilians01-00in05= 0
Students01-00in05= 0
MissionEquip01-00in05= 0.00
SupportEquip01-00in05= 0.00
LightVehicle01-00in05= 0.00
HeavyVehicle01-00in05= 0.00
Officers01-00in06= 0
Enlisted01-00in06= 0
Civilians01-00in06= 0
Students01-00in06= 0
MissionEquip01-00in06= 0.00
SupportEquip01-00in06= 0.00
LightVehicle01-00in06= 0.00
HeavyVehicle01-00in06= 0.00
Officers01-01in01= 0
Enlisted01-01in01= 0
Civilians01-01in01= 0

Students01-01in01= 0
MissionEquip01-01in01= 0.00
SupportEquip01-01in01= 0.00
LightVehicle01-01in01= 0.00
HeavyVehicle01-01in01= 0.00
Officers01-01in02= 0
Enlisted01-01in02= 0
Civilians01-01in02= 0
Students01-01in02= 0
MissionEquip01-01in02= 0.00
SupportEquip01-01in02= 0.00
LightVehicle01-01in02= 0.00
HeavyVehicle01-01in02= 0.00
Officers01-01in03= 0
Enlisted01-01in03= 0
Civilians01-01in03= 0
Students01-01in03= 0
MissionEquip01-01in03= 0.00
SupportEquip01-01in03= 0.00
LightVehicle01-01in03= 0.00
HeavyVehicle01-01in03= 0.00
Officers01-01in04= 0
Enlisted01-01in04= 0
Civilians01-01in04= 0
Students01-01in04= 0
MissionEquip01-01in04= 0.00
SupportEquip01-01in04= 0.00
LightVehicle01-01in04= 0.00
HeavyVehicle01-01in04= 0.00
Officers01-01in05= 0
Enlisted01-01in05= 0
Civilians01-01in05= 0
Students01-01in05= 0
MissionEquip01-01in05= 0.00
SupportEquip01-01in05= 0.00
LightVehicle01-01in05= 0.00
HeavyVehicle01-01in05= 0.00
Officers01-01in06= 0
Enlisted01-01in06= 0
Civilians01-01in06= 0
Students01-01in06= 0
MissionEquip01-01in06= 0.00
SupportEquip01-01in06= 0.00
LightVehicle01-01in06= 0.00
HeavyVehicle01-01in06= 0.00
Officers01-02in01= 0
Enlisted01-02in01= 0
Civilians01-02in01= 0
Students01-02in01= 0
MissionEquip01-02in01= 0.00
SupportEquip01-02in01= 0.00
LightVehicle01-02in01= 0.00
HeavyVehicle01-02in01= 0.00
Officers01-02in02= 0
Enlisted01-02in02= 0
Civilians01-02in02= 0
Students01-02in02= 0

MissionEquip01-02in02= 0.00
SupportEquip01-02in02= 0.00
LightVehicle01-02in02= 0.00
HeavyVehicle01-02in02= 0.00
Officers01-02in03= 0
Enlisted01-02in03= 0
Civilians01-02in03= 0
Students01-02in03= 0
MissionEquip01-02in03= 0.00
SupportEquip01-02in03= 0.00
LightVehicle01-02in03= 0.00
HeavyVehicle01-02in03= 0.00
Officers01-02in04= 0
Enlisted01-02in04= 0
Civilians01-02in04= 0
Students01-02in04= 0
MissionEquip01-02in04= 0.00
SupportEquip01-02in04= 0.00
LightVehicle01-02in04= 0.00
HeavyVehicle01-02in04= 0.00
Officers01-02in05= 0
Enlisted01-02in05= 0
Civilians01-02in05= 0
Students01-02in05= 0
MissionEquip01-02in05= 0.00
SupportEquip01-02in05= 0.00
LightVehicle01-02in05= 0.00
HeavyVehicle01-02in05= 0.00
Officers01-02in06= 0
Enlisted01-02in06= 0
Civilians01-02in06= 0
Students01-02in06= 0
MissionEquip01-02in06= 0.00
SupportEquip01-02in06= 0.00
LightVehicle01-02in06= 0.00
HeavyVehicle01-02in06= 0.00
Officers01-03in01= 0
Enlisted01-03in01= 0
Civilians01-03in01= 0
Students01-03in01= 0
MissionEquip01-03in01= 0.00
SupportEquip01-03in01= 0.00
LightVehicle01-03in01= 0.00
HeavyVehicle01-03in01= 0.00
Officers01-03in02= 0
Enlisted01-03in02= 0
Civilians01-03in02= 0
Students01-03in02= 0
MissionEquip01-03in02= 0.00
SupportEquip01-03in02= 0.00
LightVehicle01-03in02= 0.00
HeavyVehicle01-03in02= 0.00
Officers01-03in03= 98
Enlisted01-03in03= 10
Civilians01-03in03= 533
Students01-03in03= 0

MissionEquip01-03in03= 34.60
SupportEquip01-03in03= 0.00
LightVehicle01-03in03= 0.00
HeavyVehicle01-03in03= 0.00
Officers01-03in04= 0
Enlisted01-03in04= 0
Civilians01-03in04= 0
Students01-03in04= 0
MissionEquip01-03in04= 0.00
SupportEquip01-03in04= 0.00
LightVehicle01-03in04= 0.00
HeavyVehicle01-03in04= 0.00
Officers01-03in05= 0
Enlisted01-03in05= 0
Civilians01-03in05= 0
Students01-03in05= 0
MissionEquip01-03in05= 0.00
SupportEquip01-03in05= 0.00
LightVehicle01-03in05= 0.00
HeavyVehicle01-03in05= 0.00
Officers01-03in06= 0
Enlisted01-03in06= 0
Civilians01-03in06= 0
Students01-03in06= 0
MissionEquip01-03in06= 0.00
SupportEquip01-03in06= 0.00
LightVehicle01-03in06= 0.00
HeavyVehicle01-03in06= 0.00
Officers02-00in01= 0
Enlisted02-00in01= 0
Civilians02-00in01= 0
Students02-00in01= 0
MissionEquip02-00in01= 0.00
SupportEquip02-00in01= 0.00
LightVehicle02-00in01= 0.00
HeavyVehicle02-00in01= 0.00
Officers02-00in02= 0
Enlisted02-00in02= 0
Civilians02-00in02= 0
Students02-00in02= 0
MissionEquip02-00in02= 0.00
SupportEquip02-00in02= 0.00
LightVehicle02-00in02= 0.00
HeavyVehicle02-00in02= 0.00
Officers02-00in03= 0
Enlisted02-00in03= 0
Civilians02-00in03= 0
Students02-00in03= 0
MissionEquip02-00in03= 0.00
SupportEquip02-00in03= 0.00
LightVehicle02-00in03= 0.00
HeavyVehicle02-00in03= 0.00
Officers02-00in04= 0
Enlisted02-00in04= 0
Civilians02-00in04= 0
Students02-00in04= 0
MissionEquip02-00in04= 0.00

SupportEquip02-00in04= 0.00
LightVehicle02-00in04= 0.00
HeavyVehicle02-00in04= 0.00
Officers02-00in05= 0
Enlisted02-00in05= 0
Civilians02-00in05= 0
Students02-00in05= 0
MissionEquip02-00in05= 0.00
SupportEquip02-00in05= 0.00
LightVehicle02-00in05= 0.00
HeavyVehicle02-00in05= 0.00
Officers02-00in06= 0
Enlisted02-00in06= 0
Civilians02-00in06= 0
Students02-00in06= 0
MissionEquip02-00in06= 0.00
SupportEquip02-00in06= 0.00
LightVehicle02-00in06= 0.00
HeavyVehicle02-00in06= 0.00
Officers02-01in01= 0
Enlisted02-01in01= 0
Civilians02-01in01= 0
Students02-01in01= 0
MissionEquip02-01in01= 0.00
SupportEquip02-01in01= 0.00
LightVehicle02-01in01= 0.00
HeavyVehicle02-01in01= 0.00
Officers02-01in02= 0
Enlisted02-01in02= 0
Civilians02-01in02= 0
Students02-01in02= 0
MissionEquip02-01in02= 0.00
SupportEquip02-01in02= 0.00
LightVehicle02-01in02= 0.00
HeavyVehicle02-01in02= 0.00
Officers02-01in03= 0
Enlisted02-01in03= 0
Civilians02-01in03= 0
Students02-01in03= 0
MissionEquip02-01in03= 0.00
SupportEquip02-01in03= 0.00
LightVehicle02-01in03= 0.00
HeavyVehicle02-01in03= 0.00
Officers02-01in04= 0
Enlisted02-01in04= 0
Civilians02-01in04= 0
Students02-01in04= 0
MissionEquip02-01in04= 0.00
SupportEquip02-01in04= 0.00
LightVehicle02-01in04= 0.00
HeavyVehicle02-01in04= 0.00
Officers02-01in05= 0
Enlisted02-01in05= 0
Civilians02-01in05= 0
Students02-01in05= 0
MissionEquip02-01in05= 0.00
SupportEquip02-01in05= 0.00

LightVehicle02-01in05= 0.00
HeavyVehicle02-01in05= 0.00
Officers02-01in06= 0
Enlisted02-01in06= 0
Civilians02-01in06= 0
Students02-01in06= 0
MissionEquip02-01in06= 0.00
SupportEquip02-01in06= 0.00
LightVehicle02-01in06= 0.00
HeavyVehicle02-01in06= 0.00
Officers02-02in01= 0
Enlisted02-02in01= 0
Civilians02-02in01= 0
Students02-02in01= 0
MissionEquip02-02in01= 0.00
SupportEquip02-02in01= 0.00
LightVehicle02-02in01= 0.00
HeavyVehicle02-02in01= 0.00
Officers02-02in02= 0
Enlisted02-02in02= 0
Civilians02-02in02= 0
Students02-02in02= 0
MissionEquip02-02in02= 0.00
SupportEquip02-02in02= 0.00
LightVehicle02-02in02= 0.00
HeavyVehicle02-02in02= 0.00
Officers02-02in03= 0
Enlisted02-02in03= 0
Civilians02-02in03= 0
Students02-02in03= 0
MissionEquip02-02in03= 0.00
SupportEquip02-02in03= 0.00
LightVehicle02-02in03= 0.00
HeavyVehicle02-02in03= 0.00
Officers02-02in04= 0
Enlisted02-02in04= 0
Civilians02-02in04= 0
Students02-02in04= 0
MissionEquip02-02in04= 0.00
SupportEquip02-02in04= 0.00
LightVehicle02-02in04= 0.00
HeavyVehicle02-02in04= 0.00
Officers02-02in05= 0
Enlisted02-02in05= 0
Civilians02-02in05= 0
Students02-02in05= 0
MissionEquip02-02in05= 0.00
SupportEquip02-02in05= 0.00
LightVehicle02-02in05= 0.00
HeavyVehicle02-02in05= 0.00
Officers02-02in06= 0
Enlisted02-02in06= 0
Civilians02-02in06= 0
Students02-02in06= 0
MissionEquip02-02in06= 0.00
SupportEquip02-02in06= 0.00

LightVehicle02-02in06= 0.00
HeavyVehicle02-02in06= 0.00
Officers02-03in01= 0
Enlisted02-03in01= 0
Civilians02-03in01= 0
Students02-03in01= 0
MissionEquip02-03in01= 0.00
SupportEquip02-03in01= 0.00
LightVehicle02-03in01= 0.00
HeavyVehicle02-03in01= 0.00
Officers02-03in02= 0
Enlisted02-03in02= 0
Civilians02-03in02= 0
Students02-03in02= 0
MissionEquip02-03in02= 0.00
SupportEquip02-03in02= 0.00
LightVehicle02-03in02= 0.00
HeavyVehicle02-03in02= 0.00
Officers02-03in03= 0
Enlisted02-03in03= 0
Civilians02-03in03= 0
Students02-03in03= 0
MissionEquip02-03in03= 0.00
SupportEquip02-03in03= 0.00
LightVehicle02-03in03= 0.00
HeavyVehicle02-03in03= 0.00
Officers02-03in04= 0
Enlisted02-03in04= 0
Civilians02-03in04= 0
Students02-03in04= 0
MissionEquip02-03in04= 0.00
SupportEquip02-03in04= 0.00
LightVehicle02-03in04= 0.00
HeavyVehicle02-03in04= 0.00
Officers02-03in05= 0
Enlisted02-03in05= 0
Civilians02-03in05= 0
Students02-03in05= 0
MissionEquip02-03in05= 0.00
SupportEquip02-03in05= 0.00
LightVehicle02-03in05= 0.00
HeavyVehicle02-03in05= 0.00
Officers02-03in06= 0
Enlisted02-03in06= 0
Civilians02-03in06= 0
Students02-03in06= 0
MissionEquip02-03in06= 0.00
SupportEquip02-03in06= 0.00
LightVehicle02-03in06= 0.00
HeavyVehicle02-03in06= 0.00
Officers03-00in01= 0
Enlisted03-00in01= 0
Civilians03-00in01= 0
Students03-00in01= 0
MissionEquip03-00in01= 0.00
SupportEquip03-00in01= 0.00
LightVehicle03-00in01= 0.00

HeavyVehicle03-00in01= 0.00
Officers03-00in02= 0
Enlisted03-00in02= 0
Civilians03-00in02= 0
Students03-00in02= 0
MissionEquip03-00in02= 0.00
SupportEquip03-00in02= 0.00
LightVehicle03-00in02= 0.00
HeavyVehicle03-00in02= 0.00
Officers03-00in03= 0
Enlisted03-00in03= 0
Civilians03-00in03= 0
Students03-00in03= 0
MissionEquip03-00in03= 0.00
SupportEquip03-00in03= 0.00
LightVehicle03-00in03= 0.00
HeavyVehicle03-00in03= 0.00
Officers03-00in04= 0
Enlisted03-00in04= 0
Civilians03-00in04= 0
Students03-00in04= 0
MissionEquip03-00in04= 0.00
SupportEquip03-00in04= 0.00
LightVehicle03-00in04= 0.00
HeavyVehicle03-00in04= 0.00
Officers03-00in05= 0
Enlisted03-00in05= 0
Civilians03-00in05= 0
Students03-00in05= 0
MissionEquip03-00in05= 0.00
SupportEquip03-00in05= 0.00
LightVehicle03-00in05= 0.00
HeavyVehicle03-00in05= 0.00
Officers03-00in06= 0
Enlisted03-00in06= 0
Civilians03-00in06= 0
Students03-00in06= 0
MissionEquip03-00in06= 0.00
SupportEquip03-00in06= 0.00
LightVehicle03-00in06= 0.00
HeavyVehicle03-00in06= 0.00
Officers03-01in01= 0
Enlisted03-01in01= 0
Civilians03-01in01= 0
Students03-01in01= 0
MissionEquip03-01in01= 0.00
SupportEquip03-01in01= 0.00
LightVehicle03-01in01= 0.00
HeavyVehicle03-01in01= 0.00
Officers03-01in02= 0
Enlisted03-01in02= 0
Civilians03-01in02= 0
Students03-01in02= 0
MissionEquip03-01in02= 0.00
SupportEquip03-01in02= 0.00
LightVehicle03-01in02= 0.00
HeavyVehicle03-01in02= 0.00

Officers03-01in03= 0
Enlisted03-01in03= 0
Civilians03-01in03= 0
Students03-01in03= 0
MissionEquip03-01in03= 0.00
SupportEquip03-01in03= 0.00
LightVehicle03-01in03= 0.00
HeavyVehicle03-01in03= 0.00
Officers03-01in04= 0
Enlisted03-01in04= 0
Civilians03-01in04= 0
Students03-01in04= 0
MissionEquip03-01in04= 0.00
SupportEquip03-01in04= 0.00
LightVehicle03-01in04= 0.00
HeavyVehicle03-01in04= 0.00
Officers03-01in05= 0
Enlisted03-01in05= 0
Civilians03-01in05= 0
Students03-01in05= 0
MissionEquip03-01in05= 0.00
SupportEquip03-01in05= 0.00
LightVehicle03-01in05= 0.00
HeavyVehicle03-01in05= 0.00
Officers03-01in06= 0
Enlisted03-01in06= 0
Civilians03-01in06= 0
Students03-01in06= 0
MissionEquip03-01in06= 0.00
SupportEquip03-01in06= 0.00
LightVehicle03-01in06= 0.00
HeavyVehicle03-01in06= 0.00
Officers03-02in01= 0
Enlisted03-02in01= 0
Civilians03-02in01= 0
Students03-02in01= 0
MissionEquip03-02in01= 0.00
SupportEquip03-02in01= 0.00
LightVehicle03-02in01= 0.00
HeavyVehicle03-02in01= 0.00
Officers03-02in02= 0
Enlisted03-02in02= 0
Civilians03-02in02= 0
Students03-02in02= 0
MissionEquip03-02in02= 0.00
SupportEquip03-02in02= 0.00
LightVehicle03-02in02= 0.00
HeavyVehicle03-02in02= 0.00
Officers03-02in03= 0
Enlisted03-02in03= 0
Civilians03-02in03= 0
Students03-02in03= 0
MissionEquip03-02in03= 0.00
SupportEquip03-02in03= 0.00
LightVehicle03-02in03= 0.00
HeavyVehicle03-02in03= 0.00

Officers03-02in04= 0
Enlisted03-02in04= 0
Civilians03-02in04= 0
Students03-02in04= 0
MissionEquip03-02in04= 0.00
SupportEquip03-02in04= 0.00
LightVehicle03-02in04= 0.00
HeavyVehicle03-02in04= 0.00
Officers03-02in05= 0
Enlisted03-02in05= 0
Civilians03-02in05= 0
Students03-02in05= 0
MissionEquip03-02in05= 0.00
SupportEquip03-02in05= 0.00
LightVehicle03-02in05= 0.00
HeavyVehicle03-02in05= 0.00
Officers03-02in06= 0
Enlisted03-02in06= 0
Civilians03-02in06= 0
Students03-02in06= 0
MissionEquip03-02in06= 0.00
SupportEquip03-02in06= 0.00
LightVehicle03-02in06= 0.00
HeavyVehicle03-02in06= 0.00
Officers03-03in01= 0
Enlisted03-03in01= 0
Civilians03-03in01= 0
Students03-03in01= 0
MissionEquip03-03in01= 0.00
SupportEquip03-03in01= 0.00
LightVehicle03-03in01= 0.00
HeavyVehicle03-03in01= 0.00
Officers03-03in02= 0
Enlisted03-03in02= 0
Civilians03-03in02= 0
Students03-03in02= 0
MissionEquip03-03in02= 0.00
SupportEquip03-03in02= 0.00
LightVehicle03-03in02= 0.00
HeavyVehicle03-03in02= 0.00
Officers03-03in03= 0
Enlisted03-03in03= 0
Civilians03-03in03= 0
Students03-03in03= 0
MissionEquip03-03in03= 0.00
SupportEquip03-03in03= 0.00
LightVehicle03-03in03= 0.00
HeavyVehicle03-03in03= 0.00
Officers03-03in04= 0
Enlisted03-03in04= 0
Civilians03-03in04= 0
Students03-03in04= 0
MissionEquip03-03in04= 0.00
SupportEquip03-03in04= 0.00
LightVehicle03-03in04= 0.00
HeavyVehicle03-03in04= 0.00
Officers03-03in05= 0

Enlisted03-03in05= 0
Civilians03-03in05= 0
Students03-03in05= 0
MissionEquip03-03in05= 0.00
SupportEquip03-03in05= 0.00
LightVehicle03-03in05= 0.00
HeavyVehicle03-03in05= 0.00
Officers03-03in06= 0
Enlisted03-03in06= 0
Civilians03-03in06= 0
Students03-03in06= 0
MissionEquip03-03in06= 0.00
SupportEquip03-03in06= 0.00
LightVehicle03-03in06= 0.00
HeavyVehicle03-03in06= 0.00
[Screen4]
TotalOff00= 7
TotalEnl00= 0
TotalStu00= 0
TotalCiv00= 47
PercAccompNoBAH00= 0.000
OffHousVacant00= 0
EnlHousVacant00= 0
StartingFacilities00= 0.000
OffBAH00= 933.00
EnlBAH00= 674.00
CivLocalityFactor00= 1.1149
PerDiem00= 106.00
FreightCost00= 0.33
VehicShipCost00= 4.84
SustainTotal00= 0.000
SustainPay00= 0.000
BOSNonPayroll00= 0.000
BOSPay00= 0.000
FamHous00= 0.000
InstPRV00= 0.000
RecapRate00= 0.000
AreaCostFactor00= 0.850
Latitude00= 34.711291
Longitude00= -86.616917
InPatCF00= 0.00
OutPatCF00= 0.00
PrescripCF00= 0.00
InPatActMTF00= 0
OutPatActMTF00= 0
PrescripActMTF00= 0
InPatActPurch00= 0
OutPatActPurch00= 0
InPatRetiree00= 0
OutPatRetiree00= 0
PrescripRetiree00= 0
InPatRetiree6500= 0
OutPatRetiree6500= 0
PrescripRetiree6500= 0
HAPswitch00=0
Service00=Army
TotalOff01= 581

TotalEnl01= 227
TotalStu01= 0
TotalCiv01= 1589
PercAccompNoBAH01= 0.000
OffHousVacant01= 0
EnlHousVacant01= 0
StartingFacilities01= 0.000
OffBAH01= 2006.00
EnlBAH01= 1415.00
CivLocalityFactor01= 1.1463
PerDiem01= 201.00
FreightCost01= 0.33
VehicShipCost01= 4.84
SustainTotal01= 0.000
SustainPay01= 0.000
BOSNonPayroll01= 0.000
BOSPay01= 0.000
FamHous01= 0.000
InstPRV01= 0.000
RecapRate01= 103.000
AreaCostFactor01= 1.020
Latitude01= 0.000000
Longitude01= 0.000000
InPatCF01= 0.00
OutPatCF01= 0.00
PrescripCF01= 0.00
InPatActMTF01= 0
OutPatActMTF01= 0
PrescripActMTF01= 0
InPatActPurch01= 0
OutPatActPurch01= 0
InPatRetiree01= 0
OutPatRetiree01= 0
PrescripRetiree01= 0
InPatRetiree6501= 0
OutPatRetiree6501= 0
PrescripRetiree6501= 0
HAPswitch01=0
Service01=Army
TotalOff02= 1243
TotalEnl02= 2609
TotalStu02= 70
TotalCiv02= 2728
PercAccompNoBAH02= 0.210
OffHousVacant02= 0
EnlHousVacant02= 0
StartingFacilities02= 6136.847
OffBAH02= 1217.00
EnlBAH02= 918.00
CivLocalityFactor02= 1.1090
PerDiem02= 111.00
FreightCost02= 1.08
VehicShipCost02= 4.84
SustainTotal02= 32892.509
SustainPay02= 2526.800
BOSNonPayroll02= 68338.389

BOSPay02= 35109.218
FamHous02=3392645.000
InstPRV02=2529932.186
RecapRate02= 121.000
AreaCostFactor02= 0.990
Latitude02= 35.055840
Longitude02= -106.555420
InPatCF02= 6817.20
OutPatCF02= 121.08
PrescripCF02= 20.96
InPatActMTF02= 0
OutPatActMTF02= 63545
PrescripActMTF02= 64902
InPatActPurch02= 825
OutPatActPurch02= 26980
InPatRetiree02= 0
OutPatRetiree02= 28858
PrescripRetiree02= 119845
InPatRetiree6502= 0
OutPatRetiree6502= 336
PrescripRetiree6502= 142736
HAPswitch02=1
Service02=Air Force
TotalOff03= 304
TotalEnl03= 502
TotalStu03= 934
TotalCiv03= 11456
PercAccompNoBAH03= 0.280
OffHousVacant03= 68
EnlHousVacant03= 240
StartingFacilities03= 11688.000
OffBAH03= 933.00
EnlBAH03= 674.00
CivLocalityFactor03= 1.1149
PerDiem03= 106.00
FreightCost03= 0.33
VehicShipCost03= 4.84
SustainTotal03= 32505.080
SustainPay03= 2171.160
BOSNonPayroll03= 52009.540
BOSPay03= 34847.510
FamHous03= 1554.260
InstPRV03=3043214.100
RecapRate03= 103.000
AreaCostFactor03= 0.850
Latitude03= 34.616670
Longitude03= -86.666670
InPatCF03= 4106.00
OutPatCF03= 94.00
PrescripCF03= 22.21
InPatActMTF03= 0
OutPatActMTF03= 53942
PrescripActMTF03= 43513
InPatActPurch03= 324
OutPatActPurch03= 15108
InPatRetiree03= 0
OutPatRetiree03= 38847

PrescripRetiree03= 149850
InPatRetiree6503= 0
OutPatRetiree6503= 2106
PrescripRetiree6503= 128575
HAPswitch03=1
Service03=Army
[Screen5]
OneTimeUniqueCosts00in01= 0.00
OneTimeUniqueSave00in01= 0.00
OneTimeMovingCosts00in01= 0.00
OneTimeMovingSave00in01= 0.00
EnvirMitigReqd00in01= 0.00
MissionContractStart00in01= 0.00
MissionContractTermination00in01= 0.00
SupportContractTermination00in01= 0.00
ActivMisCost00in01= 0.00
ActivMisSave00in01= 0.00
MiscRecurCost00in01= 0.00
MiscRecurSave00in01= 0.00
OneTimeITCost00in01= 0.00
PercConstr00in01= 0.000
PercShutDn00in01= 0.000
ConAvoid00in01= 0.00
ProAvoid00in01= 0.00
OneTimeUniqueCosts00in02= 0.00
OneTimeUniqueSave00in02= 0.00
OneTimeMovingCosts00in02= 0.00
OneTimeMovingSave00in02= 0.00
EnvirMitigReqd00in02= 0.00
MissionContractStart00in02= 0.00
MissionContractTermination00in02= 0.00
SupportContractTermination00in02= 0.00
ActivMisCost00in02= 0.00
ActivMisSave00in02= 0.00
MiscRecurCost00in02= 0.00
MiscRecurSave00in02= 0.00
OneTimeITCost00in02= 0.00
PercConstr00in02= 0.000
PercShutDn00in02= 0.000
ConAvoid00in02= 0.00
ProAvoid00in02= 0.00
OneTimeUniqueCosts00in03= 0.00
OneTimeUniqueSave00in03= 0.00
OneTimeMovingCosts00in03= 0.00
OneTimeMovingSave00in03= 0.00
EnvirMitigReqd00in03= 0.00
MissionContractStart00in03= 0.00
MissionContractTermination00in03= 0.00
SupportContractTermination00in03= 0.00
ActivMisCost00in03= 0.00
ActivMisSave00in03= 0.00
MiscRecurCost00in03= 0.00
MiscRecurSave00in03= 0.00
OneTimeITCost00in03= 0.00
PercConstr00in03= 0.000
PercShutDn00in03= 0.000
ConAvoid00in03= 0.00

ProAvoid00in03= 0.00
OneTimeUniqueCosts00in04= 0.00
OneTimeUniqueSave00in04= 0.00
OneTimeMovingCosts00in04= 0.00
OneTimeMovingSave00in04= 0.00
EnvirMitigReqd00in04= 0.00
MissionContractStart00in04= 0.00
MissionContractTermination00in04= 0.00
SupportContractTermination00in04= 0.00
ActivMisCost00in04= 0.00
ActivMisSave00in04= 0.00
MiscRecurCost00in04= 0.00
MiscRecurSave00in04= 100200.00
OneTimeITCost00in04= 0.00
PercConstr00in04= 0.000
PercShutDn00in04= 0.000
ConAvoid00in04= 0.00
ProAvoid00in04= 0.00
OneTimeUniqueCosts00in05= 0.00
OneTimeUniqueSave00in05= 0.00
OneTimeMovingCosts00in05= 0.00
OneTimeMovingSave00in05= 0.00
EnvirMitigReqd00in05= 0.00
MissionContractStart00in05= 0.00
MissionContractTermination00in05= 0.00
SupportContractTermination00in05= 0.00
ActivMisCost00in05= 0.00
ActivMisSave00in05= 0.00
MiscRecurCost00in05= 0.00
MiscRecurSave00in05= 100200.00
OneTimeITCost00in05= 0.00
PercConstr00in05= 0.000
PercShutDn00in05= 0.000
ConAvoid00in05= 0.00
ProAvoid00in05= 0.00
OneTimeUniqueCosts00in06= 0.00
OneTimeUniqueSave00in06= 0.00
OneTimeMovingCosts00in06= 0.00
OneTimeMovingSave00in06= 0.00
EnvirMitigReqd00in06= 0.00
MissionContractStart00in06= 0.00
MissionContractTermination00in06= 0.00
SupportContractTermination00in06= 0.00
ActivMisCost00in06= 0.00
ActivMisSave00in06= 0.00
MiscRecurCost00in06= 0.00
MiscRecurSave00in06= 100200.00
OneTimeITCost00in06= 0.00
PercConstr00in06= 0.000
PercShutDn00in06= 0.000
ConAvoid00in06= 0.00
ProAvoid00in06= 0.00
MTFaction00= 0
ShutDownKSF00= 0.000
PercFamHousShutDn00= 0.000
OneTimeUniqueCosts01in01= 0.00

OneTimeUniqueSave01in01= 0.00
OneTimeMovingCosts01in01= 0.00
OneTimeMovingSave01in01= 0.00
EnvirMitigReqd01in01= 0.00
MissionContractStart01in01= 0.00
MissionContractTermination01in01= 0.00
SupportContractTermination01in01= 0.00
ActivMisCost01in01= 0.00
ActivMisSave01in01= 0.00
MiscRecurCost01in01= 0.00
MiscRecurSave01in01= 0.00
OneTimeITCost01in01= 0.00
PercConstr01in01= 0.000
PercShutDn01in01= 0.000
ConAvoid01in01= 0.00
ProAvoid01in01= 0.00
OneTimeUniqueCosts01in02= 0.00
OneTimeUniqueSave01in02= 0.00
OneTimeMovingCosts01in02= 0.00
OneTimeMovingSave01in02= 0.00
EnvirMitigReqd01in02= 0.00
MissionContractStart01in02= 0.00
MissionContractTermination01in02= 0.00
SupportContractTermination01in02= 0.00
ActivMisCost01in02= 0.00
ActivMisSave01in02= 0.00
MiscRecurCost01in02= 0.00
MiscRecurSave01in02= 0.00
OneTimeITCost01in02= 0.00
PercConstr01in02= 0.000
PercShutDn01in02= 0.000
ConAvoid01in02= 0.00
ProAvoid01in02= 0.00
OneTimeUniqueCosts01in03= 0.00
OneTimeUniqueSave01in03= 0.00
OneTimeMovingCosts01in03= 0.00
OneTimeMovingSave01in03= 0.00
EnvirMitigReqd01in03= 0.00
MissionContractStart01in03= 0.00
MissionContractTermination01in03= 0.00
SupportContractTermination01in03= 0.00
ActivMisCost01in03= 0.00
ActivMisSave01in03= 0.00
MiscRecurCost01in03= 0.00
MiscRecurSave01in03= 0.00
OneTimeITCost01in03= 0.00
PercConstr01in03= 0.000
PercShutDn01in03= 0.000
ConAvoid01in03= 0.00
ProAvoid01in03= 0.00
OneTimeUniqueCosts01in04= 16842.00
OneTimeUniqueSave01in04= 0.00
OneTimeMovingCosts01in04= 0.00
OneTimeMovingSave01in04= 0.00
EnvirMitigReqd01in04= 0.00
MissionContractStart01in04= 0.00
MissionContractTermination01in04= 0.00

SupportContractTermination01in04= 0.00
 ActivMisCost01in04= 0.00
 ActivMisSave01in04= 0.00
 MiscRecurCost01in04= 0.00
 MiscRecurSave01in04= 41620.00
 OneTimeITCost01in04= 0.00
 PercConstr01in04= 0.000
 PercShutDn01in04= 0.000
 ConAvoid01in04= 0.00
 ProAvoid01in04= 0.00
 OneTimeUniqueCosts01in05= 0.00
 OneTimeUniqueSave01in05= 0.00
 OneTimeMovingCosts01in05= 0.00
 OneTimeMovingSave01in05= 0.00
 EnvirMitigReqd01in05= 0.00
 MissionContractStart01in05= 0.00
 MissionContractTermination01in05= 0.00
 SupportContractTermination01in05= 0.00
 ActivMisCost01in05= 0.00
 ActivMisSave01in05= 0.00
 MiscRecurCost01in05= 0.00
 MiscRecurSave01in05= 41620.00
 OneTimeITCost01in05= 0.00
 PercConstr01in05= 0.000
 PercShutDn01in05= 0.000
 ConAvoid01in05= 0.00
 ProAvoid01in05= 0.00
 OneTimeUniqueCosts01in06= 0.00
 OneTimeUniqueSave01in06= 0.00
 OneTimeMovingCosts01in06= 0.00
 OneTimeMovingSave01in06= 0.00
 EnvirMitigReqd01in06= 0.00
 MissionContractStart01in06= 0.00
 MissionContractTermination01in06= 0.00
 SupportContractTermination01in06= 0.00
 ActivMisCost01in06= 0.00
 ActivMisSave01in06= 0.00
 MiscRecurCost01in06= 0.00
 MiscRecurSave01in06= 41620.00
 OneTimeITCost01in06= 0.00
 PercConstr01in06= 0.000
 PercShutDn01in06= 0.000
 ConAvoid01in06= 0.00
 ProAvoid01in06= 0.00
 MTFaction01= 0
 ShutDownKSF01= 0.000
 PercFamHousShutDn01= 0.000
 OneTimeUniqueCosts02in01= 0.00
 OneTimeUniqueSave02in01= 0.00
 OneTimeMovingCosts02in01= 0.00
 OneTimeMovingSave02in01= 0.00
 EnvirMitigReqd02in01= 0.00
 MissionContractStart02in01= 0.00
 MissionContractTermination02in01= 0.00
 SupportContractTermination02in01= 0.00
 ActivMisCost02in01= 0.00
 ActivMisSave02in01= 0.00

MiscRecurCost02in01= 0.00
MiscRecurSave02in01= 0.00
OneTimeITCost02in01= 0.00
PercConstr02in01= 0.000
PercShutDn02in01= 0.000
ConAvoid02in01= 0.00
ProAvoid02in01= 0.00
OneTimeUniqueCosts02in02= 0.00
OneTimeUniqueSave02in02= 0.00
OneTimeMovingCosts02in02= 0.00
OneTimeMovingSave02in02= 0.00
EnvirMitigReqd02in02= 0.00
MissionContractStart02in02= 0.00
MissionContractTermination02in02= 0.00
SupportContractTermination02in02= 0.00
ActivMisCost02in02= 0.00
ActivMisSave02in02= 0.00
MiscRecurCost02in02= 0.00
MiscRecurSave02in02= 0.00
OneTimeITCost02in02= 0.00
PercConstr02in02= 0.000
PercShutDn02in02= 0.000
ConAvoid02in02= 0.00
ProAvoid02in02= 0.00
OneTimeUniqueCosts02in03= 0.00
OneTimeUniqueSave02in03= 0.00
OneTimeMovingCosts02in03= 0.00
OneTimeMovingSave02in03= 0.00
EnvirMitigReqd02in03= 0.00
MissionContractStart02in03= 0.00
MissionContractTermination02in03= 0.00
SupportContractTermination02in03= 0.00
ActivMisCost02in03= 0.00
ActivMisSave02in03= 0.00
MiscRecurCost02in03= 0.00
MiscRecurSave02in03= 0.00
OneTimeITCost02in03= 0.00
PercConstr02in03= 0.000
PercShutDn02in03= 0.000
ConAvoid02in03= 0.00
ProAvoid02in03= 0.00
OneTimeUniqueCosts02in04= 0.00
OneTimeUniqueSave02in04= 0.00
OneTimeMovingCosts02in04= 0.00
OneTimeMovingSave02in04= 0.00
EnvirMitigReqd02in04= 0.00
MissionContractStart02in04= 0.00
MissionContractTermination02in04= 0.00
SupportContractTermination02in04= 0.00
ActivMisCost02in04= 0.00
ActivMisSave02in04= 0.00
MiscRecurCost02in04= 0.00
MiscRecurSave02in04= 0.00
OneTimeITCost02in04= 0.00
PercConstr02in04= 0.000
PercShutDn02in04= 0.000

ConAvoid02in04= 0.00
ProAvoid02in04= 0.00
OneTimeUniqueCosts02in05= 0.00
OneTimeUniqueSave02in05= 0.00
OneTimeMovingCosts02in05= 0.00
OneTimeMovingSave02in05= 0.00
EnvirMitigReqd02in05= 0.00
MissionContractStart02in05= 0.00
MissionContractTermination02in05= 0.00
SupportContractTermination02in05= 0.00
ActivMisCost02in05= 0.00
ActivMisSave02in05= 0.00
MiscRecurCost02in05= 0.00
MiscRecurSave02in05= 0.00
OneTimeITCost02in05= 0.00
PercConstr02in05= 0.000
PercShutDn02in05= 0.000
ConAvoid02in05= 0.00
ProAvoid02in05= 0.00
OneTimeUniqueCosts02in06= 0.00
OneTimeUniqueSave02in06= 0.00
OneTimeMovingCosts02in06= 0.00
OneTimeMovingSave02in06= 0.00
EnvirMitigReqd02in06= 0.00
MissionContractStart02in06= 0.00
MissionContractTermination02in06= 0.00
SupportContractTermination02in06= 0.00
ActivMisCost02in06= 0.00
ActivMisSave02in06= 0.00
MiscRecurCost02in06= 0.00
MiscRecurSave02in06= 0.00
OneTimeITCost02in06= 0.00
PercConstr02in06= 0.000
PercShutDn02in06= 0.000
ConAvoid02in06= 0.00
ProAvoid02in06= 0.00
MTFaction02= 0
ShutDownKSF02= 0.000
PercFamHousShutDn02= 0.000
OneTimeUniqueCosts03in01= 0.00
OneTimeUniqueSave03in01= 0.00
OneTimeMovingCosts03in01= 0.00
OneTimeMovingSave03in01= 0.00
EnvirMitigReqd03in01= 0.00
MissionContractStart03in01= 0.00
MissionContractTermination03in01= 0.00
SupportContractTermination03in01= 0.00
ActivMisCost03in01= 0.00
ActivMisSave03in01= 0.00
MiscRecurCost03in01= 0.00
MiscRecurSave03in01= 0.00
OneTimeITCost03in01= 0.00
PercConstr03in01= 0.000
PercShutDn03in01= 0.000
ConAvoid03in01= 0.00
ProAvoid03in01= 0.00
OneTimeUniqueCosts03in02= 0.00

OneTimeUniqueSave03in02= 0.00
OneTimeMovingCosts03in02= 0.00
OneTimeMovingSave03in02= 0.00
EnvirMitigReqd03in02= 0.00
MissionContractStart03in02= 0.00
MissionContractTermination03in02= 0.00
SupportContractTermination03in02= 0.00
ActivMisCost03in02= 0.00
ActivMisSave03in02= 0.00
MiscRecurCost03in02= 0.00
MiscRecurSave03in02= 0.00
OneTimeITCost03in02= 0.00
PercConstr03in02= 0.000
PercShutDn03in02= 0.000
ConAvoid03in02= 0.00
ProAvoid03in02= 0.00
OneTimeUniqueCosts03in03= 0.00
OneTimeUniqueSave03in03= 0.00
OneTimeMovingCosts03in03= 0.00
OneTimeMovingSave03in03= 0.00
EnvirMitigReqd03in03= 400.00
MissionContractStart03in03= 0.00
MissionContractTermination03in03= 0.00
SupportContractTermination03in03= 0.00
ActivMisCost03in03= 0.00
ActivMisSave03in03= 0.00
MiscRecurCost03in03= 0.00
MiscRecurSave03in03= 0.00
OneTimeITCost03in03= 0.00
PercConstr03in03= 0.000
PercShutDn03in03= 0.000
ConAvoid03in03= 0.00
ProAvoid03in03= 0.00
OneTimeUniqueCosts03in04= 0.00
OneTimeUniqueSave03in04= 0.00
OneTimeMovingCosts03in04= 0.00
OneTimeMovingSave03in04= 0.00
EnvirMitigReqd03in04= 0.00
MissionContractStart03in04= 0.00
MissionContractTermination03in04= 0.00
SupportContractTermination03in04= 0.00
ActivMisCost03in04= 0.00
ActivMisSave03in04= 0.00
MiscRecurCost03in04= 0.00
MiscRecurSave03in04= 0.00
OneTimeITCost03in04= 0.00
PercConstr03in04= 0.000
PercShutDn03in04= 0.000
ConAvoid03in04= 0.00
ProAvoid03in04= 0.00
OneTimeUniqueCosts03in05= 0.00
OneTimeUniqueSave03in05= 0.00
OneTimeMovingCosts03in05= 0.00
OneTimeMovingSave03in05= 0.00
EnvirMitigReqd03in05= 0.00
MissionContractStart03in05= 0.00
MissionContractTermination03in05= 0.00

SupportContractTermination03in05= 0.00
 ActivMisCost03in05= 0.00
 ActivMisSave03in05= 0.00
 MiscRecurCost03in05= 0.00
 MiscRecurSave03in05= 0.00
 OneTimeITCost03in05= 0.00
 PercConstr03in05= 0.000
 PercShutDn03in05= 0.000
 ConAvoid03in05= 0.00
 ProAvoid03in05= 0.00
 OneTimeUniqueCosts03in06= 0.00
 OneTimeUniqueSave03in06= 0.00
 OneTimeMovingCosts03in06= 0.00
 OneTimeMovingSave03in06= 0.00
 EnvirMitigReqd03in06= 0.00
 MissionContractStart03in06= 0.00
 MissionContractTermination03in06= 0.00
 SupportContractTermination03in06= 0.00
 ActivMisCost03in06= 0.00
 ActivMisSave03in06= 0.00
 MiscRecurCost03in06= 0.00
 MiscRecurSave03in06= 0.00
 OneTimeITCost03in06= 0.00
 PercConstr03in06= 0.000
 PercShutDn03in06= 0.000
 ConAvoid03in06= 0.00
 ProAvoid03in06= 0.00
 MTFaction03= 0
 ShutDownKSF03= 0.000
 PercFamHousShutDn03= 0.000
 [Screen6]
 NonBRACOff00in01= 0
 NonBRACEnl00in01= 0
 NonBRACCiv00in01= 0
 NonBRACStu00in01= 0
 ElimOff00in01= 0
 ElimEnl00in01= 0
 ElimCiv00in01= 0
 FHPrivatize00in01= 0.000
 NonBRACOff00in02= 0
 NonBRACEnl00in02= 0
 NonBRACCiv00in02= 0
 NonBRACStu00in02= 0
 ElimOff00in02= 0
 ElimEnl00in02= 0
 ElimCiv00in02= 0
 FHPrivatize00in02= 0.000
 NonBRACOff00in03= 0
 NonBRACEnl00in03= 0
 NonBRACCiv00in03= 0
 NonBRACStu00in03= 0
 ElimOff00in03= -1
 ElimEnl00in03= 0
 ElimCiv00in03= -7
 FHPrivatize00in03= 0.000
 NonBRACOff00in04= 0

NonBRACEnl00in04= 0
NonBRACCiv00in04= 0
NonBRACStu00in04= 0
ElimOff00in04= 0
ElimEnl00in04= 0
ElimCiv00in04= 0
FHPrivatize00in04= 0.000
NonBRACOff00in05= 0
NonBRACEnl00in05= 0
NonBRACCiv00in05= 0
NonBRACStu00in05= 0
ElimOff00in05= 0
ElimEnl00in05= 0
ElimCiv00in05= 0
FHPrivatize00in05= 0.000
NonBRACOff00in06= 0
NonBRACEnl00in06= 0
NonBRACCiv00in06= 0
NonBRACStu00in06= 0
ElimOff00in06= 0
ElimEnl00in06= 0
ElimCiv00in06= 0
FHPrivatize00in06= 0.000
NonBRACOff01in01= 0
NonBRACEnl01in01= 0
NonBRACCiv01in01= 0
NonBRACStu01in01= 0
ElimOff01in01= 0
ElimEnl01in01= 0
ElimCiv01in01= 0
FHPrivatize01in01= 0.000
NonBRACOff01in02= 0
NonBRACEnl01in02= 0
NonBRACCiv01in02= 0
NonBRACStu01in02= 0
ElimOff01in02= 0
ElimEnl01in02= 0
ElimCiv01in02= 0
FHPrivatize01in02= 0.000
NonBRACOff01in03= 0
NonBRACEnl01in03= 0
NonBRACCiv01in03= 0
NonBRACStu01in03= 0
ElimOff01in03= -17
ElimEnl01in03= -2
ElimCiv01in03= -94
FHPrivatize01in03= 0.000
NonBRACOff01in04= 0
NonBRACEnl01in04= 0
NonBRACCiv01in04= 0
NonBRACStu01in04= 0
ElimOff01in04= 0
ElimEnl01in04= 0
ElimCiv01in04= 0
FHPrivatize01in04= 0.000
NonBRACOff01in05= 0
NonBRACEnl01in05= 0

NonBRACCiv01in05= 0
NonBRACStu01in05= 0
ElimOff01in05= 0
ElimEnl01in05= 0
ElimCiv01in05= 0
FHPrivatize01in05= 0.000
NonBRACOff01in06= 0
NonBRACEnl01in06= 0
NonBRACCiv01in06= 0
NonBRACStu01in06= 0
ElimOff01in06= 0
ElimEnl01in06= 0
ElimCiv01in06= 0
FHPrivatize01in06= 0.000
NonBRACOff02in01= 0
NonBRACEnl02in01= 0
NonBRACCiv02in01= 0
NonBRACStu02in01= 0
ElimOff02in01= 0
ElimEnl02in01= 0
ElimCiv02in01= 0
FHPrivatize02in01= 1.000
NonBRACOff02in02= 0
NonBRACEnl02in02= 0
NonBRACCiv02in02= 0
NonBRACStu02in02= 0
ElimOff02in02= 0
ElimEnl02in02= 0
ElimCiv02in02= 0
FHPrivatize02in02= 0.000
NonBRACOff02in03= 0
NonBRACEnl02in03= 0
NonBRACCiv02in03= 0
NonBRACStu02in03= 0
ElimOff02in03= 0
ElimEnl02in03= 0
ElimCiv02in03= 0
FHPrivatize02in03= 0.000
NonBRACOff02in04= 0
NonBRACEnl02in04= 0
NonBRACCiv02in04= 0
NonBRACStu02in04= 0
ElimOff02in04= 0
ElimEnl02in04= 0
ElimCiv02in04= 0
FHPrivatize02in04= 0.000
NonBRACOff02in05= 0
NonBRACEnl02in05= 0
NonBRACCiv02in05= 0
NonBRACStu02in05= 0
ElimOff02in05= 0
ElimEnl02in05= 0
ElimCiv02in05= 0
FHPrivatize02in05= 0.000
NonBRACOff02in06= 0
NonBRACEnl02in06= 0
NonBRACCiv02in06= 0

NonBRACStu02in06= 0
ElimOff02in06= 0
ElimEnl02in06= 0
ElimCiv02in06= 0
FHPrivatize02in06= 0.000
NonBRACOff03in01= 0
NonBRACEnl03in01= 0
NonBRACCiv03in01= -89
NonBRACStu03in01= -3
ElimOff03in01= 0
ElimEnl03in01= 0
ElimCiv03in01= 0
FHPrivatize03in01= 0.000
NonBRACOff03in02= 0
NonBRACEnl03in02= 0
NonBRACCiv03in02= -13
NonBRACStu03in02= -42
ElimOff03in02= 0
ElimEnl03in02= 0
ElimCiv03in02= 0
FHPrivatize03in02= 1.000
NonBRACOff03in03= 0
NonBRACEnl03in03= 0
NonBRACCiv03in03= 0
NonBRACStu03in03= 0
ElimOff03in03= 0
ElimEnl03in03= 0
ElimCiv03in03= -79
FHPrivatize03in03= 0.000
NonBRACOff03in04= 0
NonBRACEnl03in04= 0
NonBRACCiv03in04= 0
NonBRACStu03in04= 0
ElimOff03in04= 0
ElimEnl03in04= 0
ElimCiv03in04= 0
FHPrivatize03in04= 0.000
NonBRACOff03in05= 0
NonBRACEnl03in05= 0
NonBRACCiv03in05= 0
NonBRACStu03in05= 0
ElimOff03in05= 0
ElimEnl03in05= 0
ElimCiv03in05= 0
FHPrivatize03in05= 0.000
NonBRACOff03in06= 0
NonBRACEnl03in06= 0
NonBRACCiv03in06= 0
NonBRACStu03in06= 0
ElimOff03in06= 0
ElimEnl03in06= 0
ElimCiv03in06= 0
FHPrivatize03in06= 0.000
[Screen7]
Con00Projects=0
ConFAC00proj00=

ConNew00proj00= 0.000
ConRehab00proj00= 0.000
ConRehabType00proj00=0
ConCost00proj00= 0.000
Con01Projects=0
ConFAC01proj00=
ConNew01proj00= 0.000
ConRehab01proj00= 0.000
ConRehabType01proj00=0
ConCost01proj00= 0.000
Con02Projects=0
ConFAC02proj00=
ConNew02proj00= 0.000
ConRehab02proj00= 0.000
ConRehabType02proj00=0
ConCost02proj00= 0.000
Con03Projects=9
ConFAC03proj00=1498
ConNew03proj00= 1956.000
ConRehab03proj00= 0.000
ConRehabType03proj00=0
ConCost03proj00= 0.000
ConFAC03proj01=1444
ConNew03proj01= 2976.000
ConRehab03proj01= 0.000
ConRehabType03proj01=0
ConCost03proj01= 0.000
ConFAC03proj02=1724
ConNew03proj02= 5671.000
ConRehab03proj02= 0.000
ConRehabType03proj02=0
ConCost03proj02= 0.000
ConFAC03proj03=1312
ConNew03proj03= 9742.000
ConRehab03proj03= 0.000
ConRehabType03proj03=0
ConCost03proj03= 0.000
ConFAC03proj04=1724
ConNew03proj04= 2310.000
ConRehab03proj04= 0.000
ConRehabType03proj04=0
ConCost03proj04= 0.000
ConFAC03proj05=1724
ConNew03proj05= 10893.000
ConRehab03proj05= 0.000
ConRehabType03proj05=0
ConCost03proj05= 0.000
ConFAC03proj06=1404
ConNew03proj06= 19470.000
ConRehab03proj06= 0.000
ConRehabType03proj06=0
ConCost03proj06= 0.000
ConFAC03proj07=1498
ConNew03proj07= 1500.000
ConRehab03proj07= 0.000
ConRehabType03proj07=0
ConCost03proj07= 0.000

ConFAC03proj08=6104
ConNew03proj08= 91875.000
ConRehab03proj08= 0.000
ConRehabType03proj08=0
ConCost03proj08= 0.000
ConFAC03proj09=6100
ConNew03proj09=483040.000
ConRehab03proj09= 0.000
ConRehabType03proj09=0
ConCost03proj09= 0.000

[Screen8]

Enc00Projects=0
EncFAC00proj00=
EncQuantity00proj00= 0.000
Enc01Projects=0
EncFAC01proj00=
EncQuantity01proj00= 0.000
Enc02Projects=0
EncFAC02proj00=
EncQuantity02proj00= 0.000
Enc03Projects=0
EncFAC03proj00=
EncQuantity03proj00= 0.000

[Footnotes]

Foot1Count=6

Foot1Line00=Close the Suffolk Building. Relocate MDA functions to Redstone Arsenal, Huntsville, AL. Realign FOB 2 by

Foot1Line01=relocating MDA functions to Redstone Arsenal. Realign Crystal Square 2 by relocating MDA to Redstone

Foot1Line02=Arsenal, AL. Realign MDA NM functions to Redstone Arsenal, AL.

Foot1Line03=

Foot1Line04=Relocate W&A RDAT&E to three primary and two specialty with weapons from Pax River and Pt Mugu to

Foot1Line05=China Lake; pt 3 concerns the movement of MDA work to Redstone Arsenal.

Foot2Count=1

Foot2Line00=Example Screen 4, F14 Enlisted Housing Units Vacant

Foot3Count=9

Foot3Line00=Shriever to Redstone: 20 officers in 2008 per TJCSG rule, include 15% decrement

Foot3Line01=3 enlisted, moved to 2008, includes 15% decrement

Foot3Line02=96 civilians, moved in 2008 per TJCSG, includes 15% decrement; includes civilian detailees.

Foot3Line03=37.75 tons of non-veh mission equipment, sum of the allowed equipment submitted.

Foot3Line04=

Foot3Line05=Crystal City to Redstone: 98 officers in 2008 per TJCSG rule, include 15% decrement

Foot3Line06=10 enlisted, moved to 2008, includes 15% decrement

Foot3Line07=533 civilians, moved in 2008 per TJCSG, includes 15% decrement; includes civilian detailees.

Foot3Line08=34.6 tons of non-veh mission equipment, sum of the allowed equipment submitted.

Foot5Count=13

Foot5Line00=Environmental Non-milcon for Redstone includes \$400K for NEPA as provided by USA Environmental

Foot5Line01=Criteria 8 data call.

Foot5Line02=

Foot5Line03=Huntsville. Recurring savings from reduction of contractor staff at \$200K a person (501 people). Since there

Foot5Line04=was no movement from Huntsville, one time unique costs and one time IT costs were disallowed.

Foot5Line05=

Foot5Line06=Crystal City Lease: One time unique cost of 16842 is actual lease termination cost. Remainder disallowed

Foot5Line07=because MilCon is included elsewhere. Mission contract start costs disallowed since it was money to move

Foot5Line08=contractors, which is not allowed. One time IT costs disallowed because Cobra includes adequate IT costs.

Foot5Line09=

Foot5Line10=Kirtland:

Foot5Line11=Mission contract start costs disallowed since it was money to move contractors, which is not allowed.

Foot5Line12=One time IT costs disallowed because Cobra includes adequate IT costs.

Foot6Count=3

Foot6Line00=All reductions are 15%. Civilian reductions include detailees.

Foot6Line01=Huntsville positions were decremented by 15% even though no personnel was moved from that location.

Foot6Line02=Decrements of personnel divided between Redstone and Huntsville.

Foot7Count=3

Foot7Line00=Redstone.

Foot7Line01=General Administration Building is space 3019 people (160sqft).

Foot7Line02=Other facilities are those that were allowed from the submission.